

THE NS-3 LTE MODULE

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How the LTE module was developed

- Google Summer of Code 2010
- LENA project
 - CTTC-Ubiquisys, Jan 2011 to Jun 2013
- Google Summer of Code 2012, 2013, 2014
- Other projects, including.:
 - SYMBIOSIS project
 - FP7 ICT-COMBO project
- Community contributions

The LENA project: an open source product-oriented LTE/EPC Network Simulator

- A Product-oriented simulator:
 - designed around an industrial API:
the Small Cell Forum MAC Scheduler Interface Specification
 - Allows testing of real code in the simulation
 - Accurate model of the LTE/EPC protocol stack
 - Specific Channel and PHY layer models for LTE macro and small cells
- An Open source simulator:
 - Development open to the community
 - Fosters early adoption and contributions
 - Helps building confidence and trust on simulation model
 - Candidate reference evaluation platform
 - Based on ns-3
 - Free and open source licensing (GPLv2)

LENA: an open source product-oriented LTE/EPC Network Simulator

Target applications for LENA include
the design and performance evaluation of:

- DL & UL LTE MAC Schedulers
- Radio Resource Management Algorithms
- Inter-cell interference coordination solutions
- Load Balancing and Mobility Management
- Heterogeneous Network (HetNets) solutions
- End-to-end QoE provisioning
- Multi-RAT network solutions
- Cognitive LTE systems

LENA High level requirements

- Support the evaluation of:
 - Radio-level performance
 - End-to-end QoE
- Allow the prototyping of algorithms for:
 - QoS-aware Packet Scheduling
 - Radio Resource Management
 - Inter-cell Interference Coordination
 - Self Organized Networks
 - Cognitive / Dynamic Spectrum Access
- Scalability requirements:
 - Several 10s to a few 100s of eNBs
 - Several 100s to a few 1000s of UEs

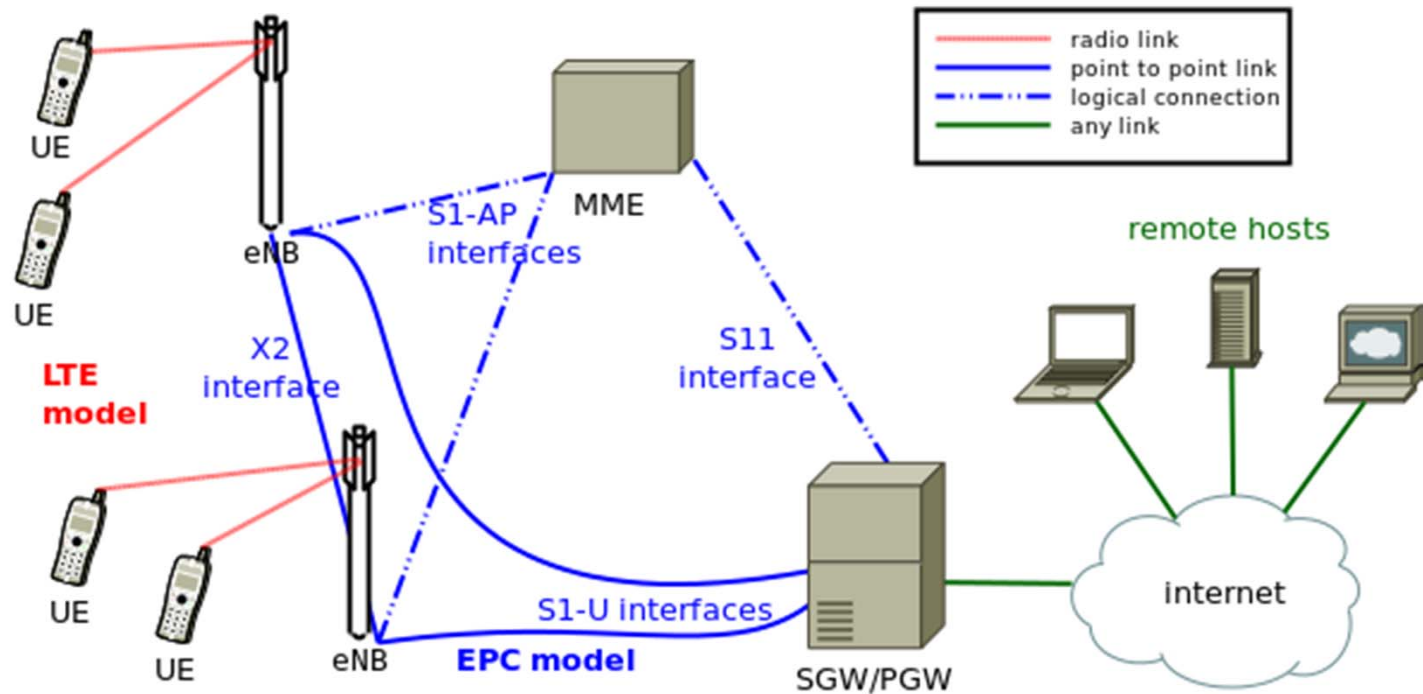
Design approach

- Simulation is a tradeoff between:
 - Detail of the model
 - Implementation complexity and run-time scalability
- Choose min detail that satisfies requirements
 - Minimize implementation complexity
 - Minimize difficulty in using the simulator

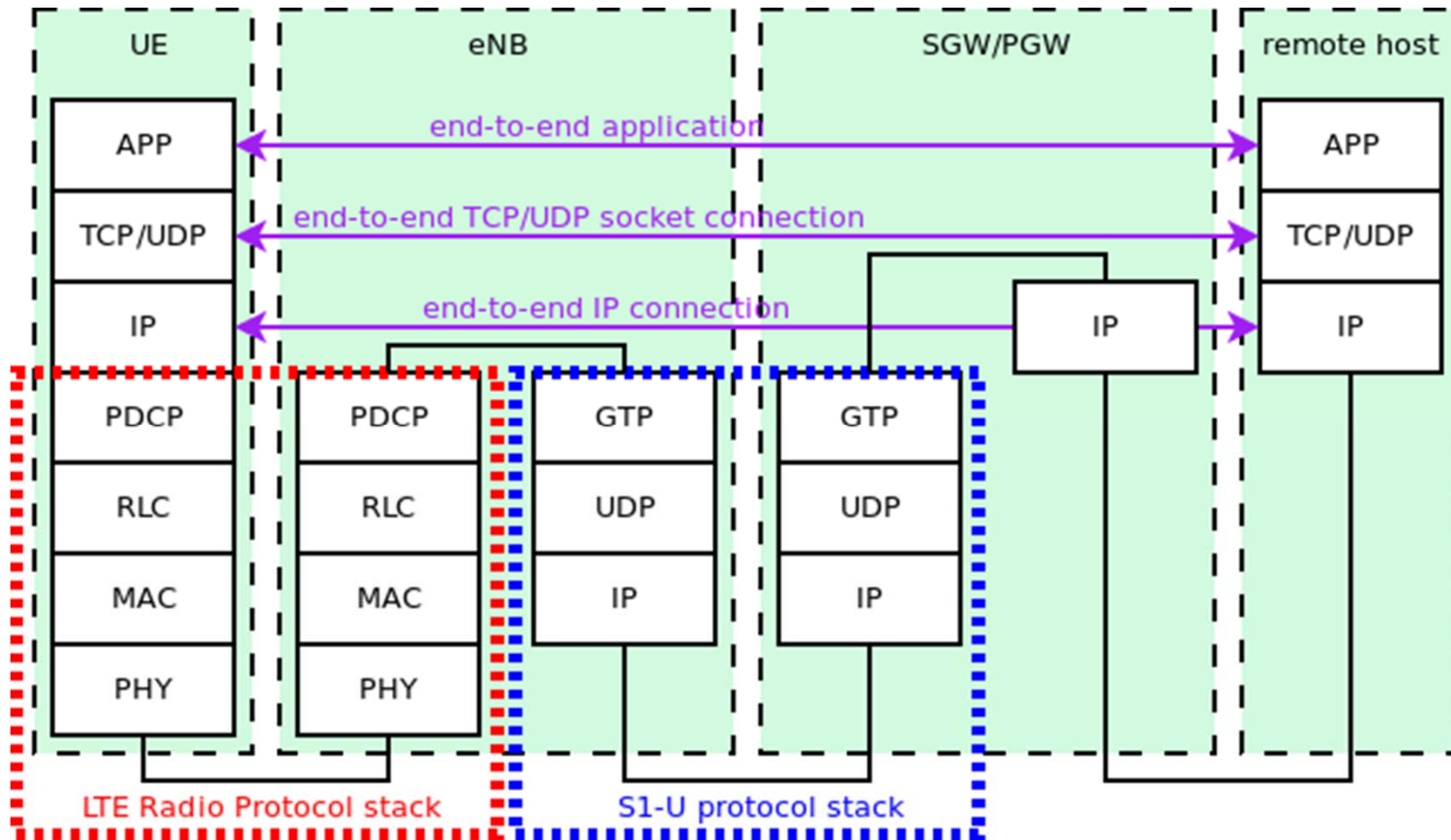
(Some) Important Design Choices

- FemtoForum LTE MAC Scheduler API
- Radio signal model granularity: Resource Block
 - Symbol-level model not affordable
 - Simplified Channel & PHY model
- Realistic Data Plane Protocol stack model
 - Realistic RLC, PDCP, S1-U, X2-U
 - Allow proper interaction with IP networking
 - Allow end-to-end QoE evaluations
- Hybrid Control Plane model:
 - Realistic RRC model
 - Simplified S1-C, X2-C and S11 models
- Simplified EPC
 - One MME and one SGW
 - SGW and PGW in the same node (no S5/S8 interface)
- Focus on connected mode
 - RRC connected, EMM Registered, ECM connected

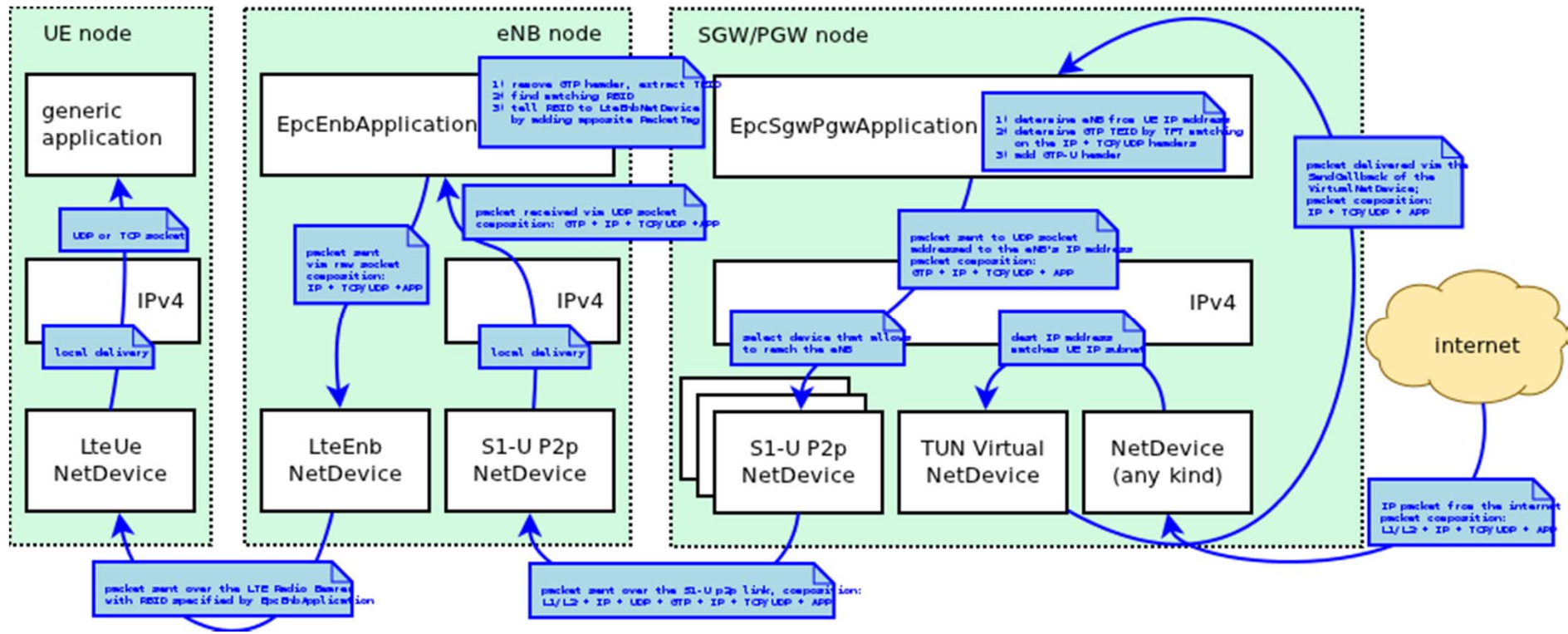
LENA model overview



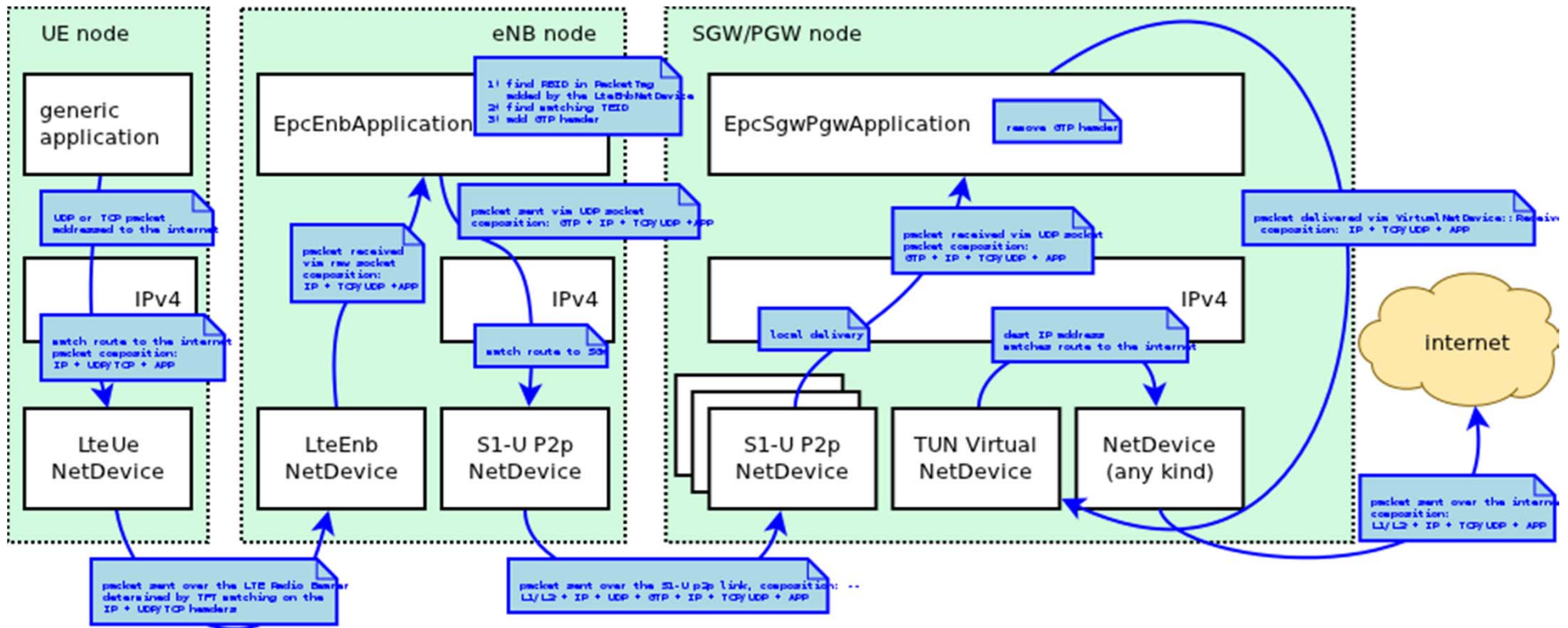
End-to-end Data Plane protocol stack



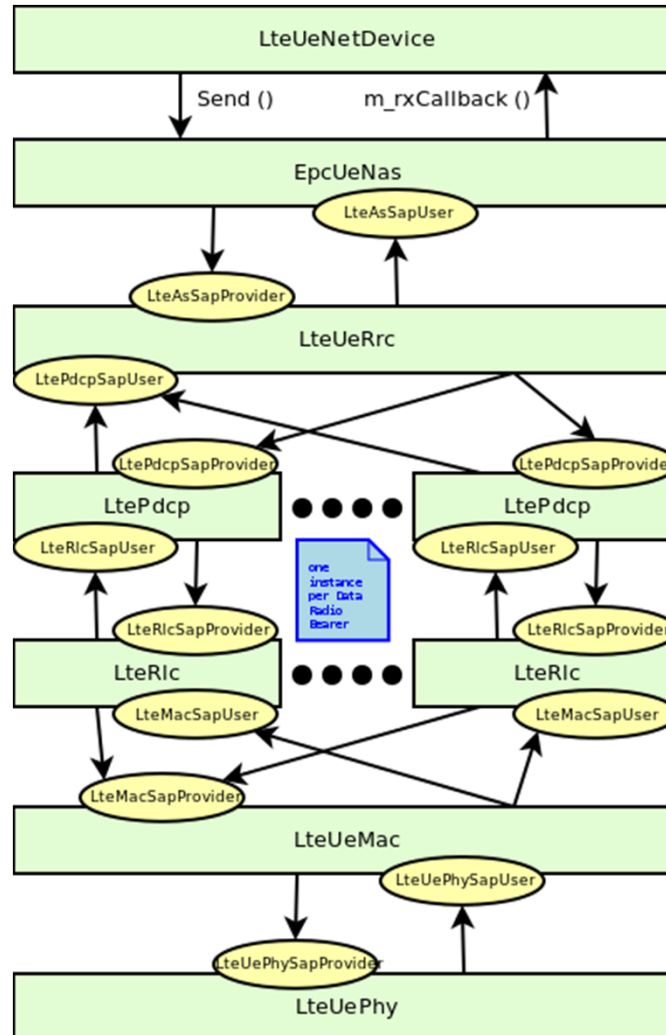
End-to-end Data Plane architecture: data flow in downlink



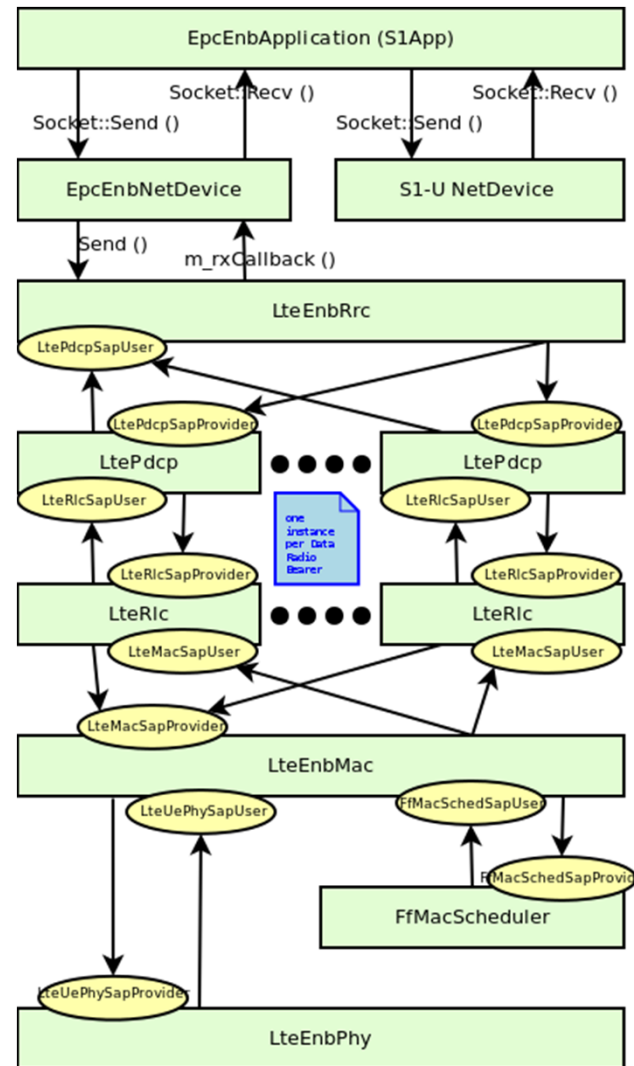
End-to-end Data Plane architecture: data flow in uplink



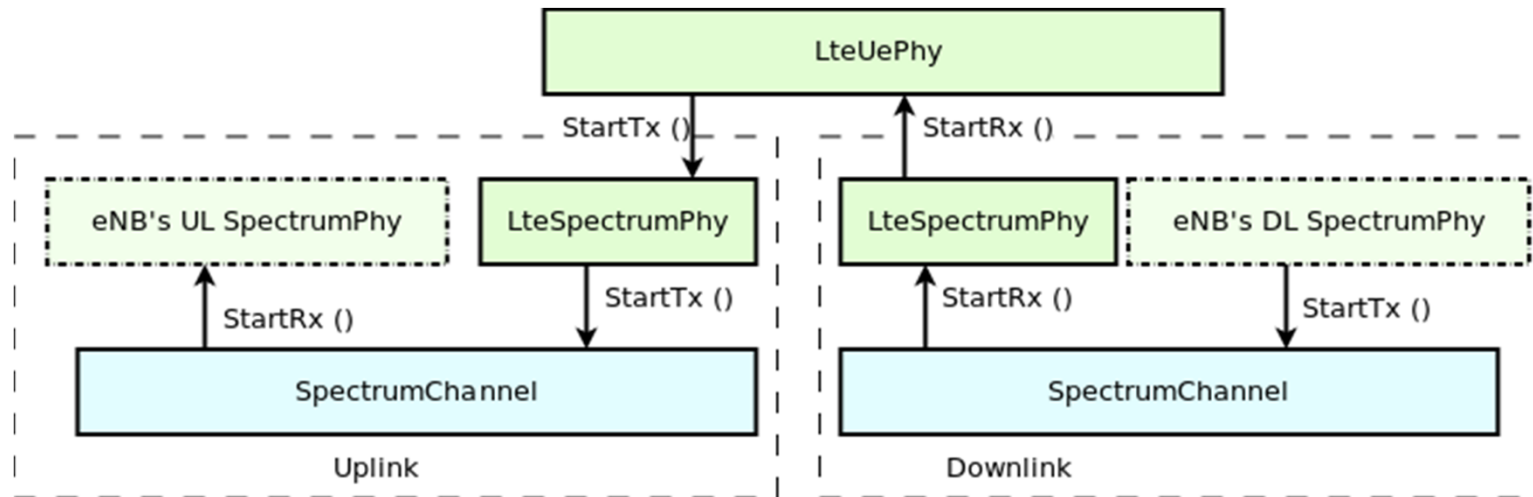
LTE Data Plane protocol stack: UE



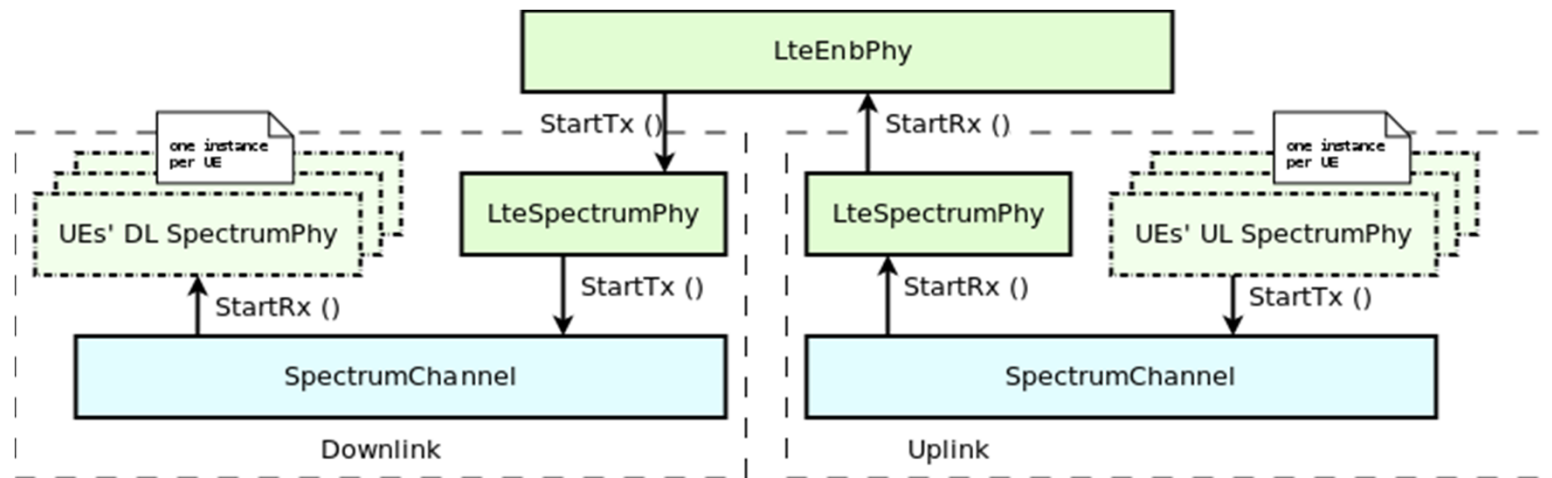
LTE Data Plane protocol stack: eNB



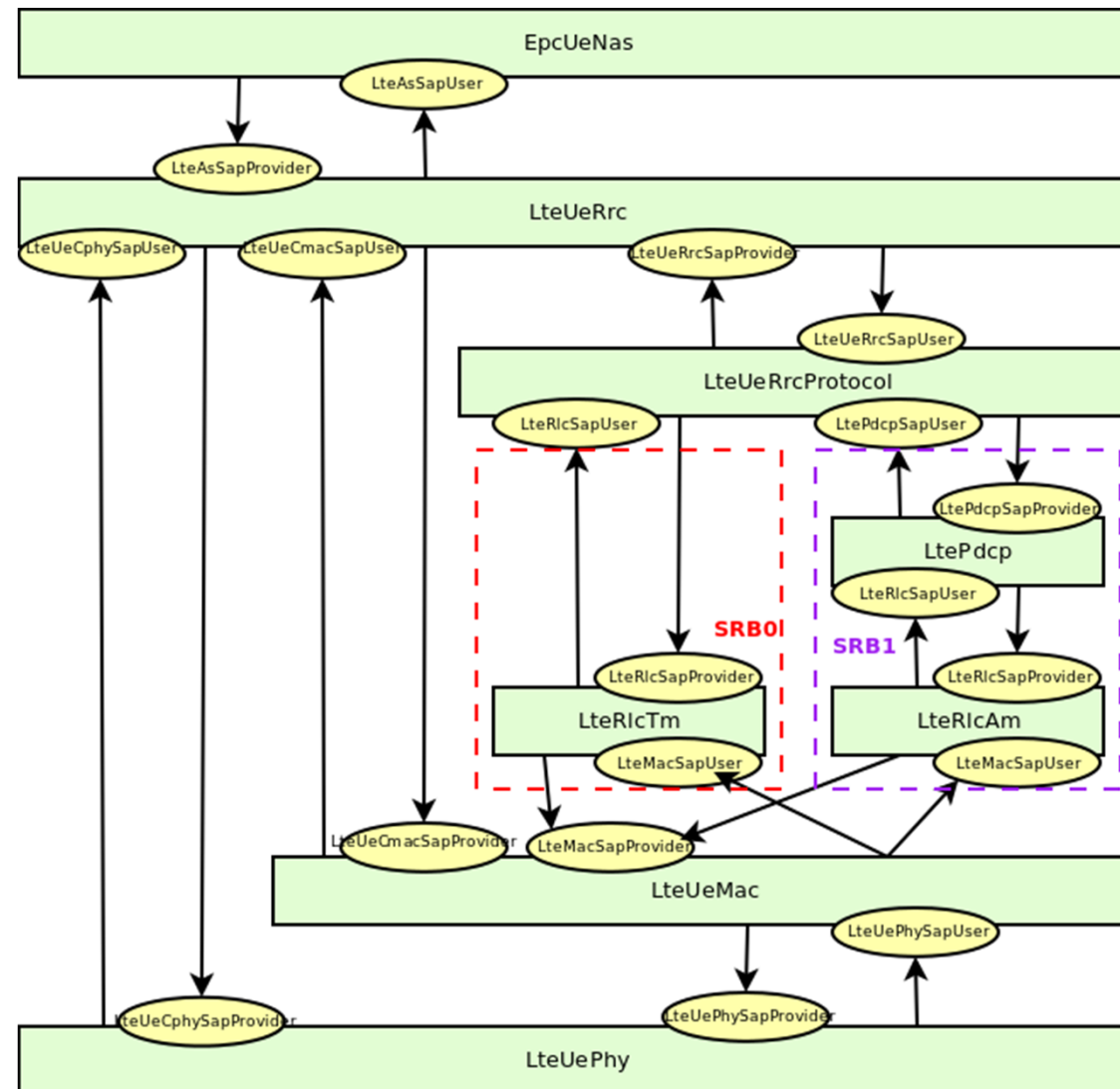
PHY and Channel architecture: UE



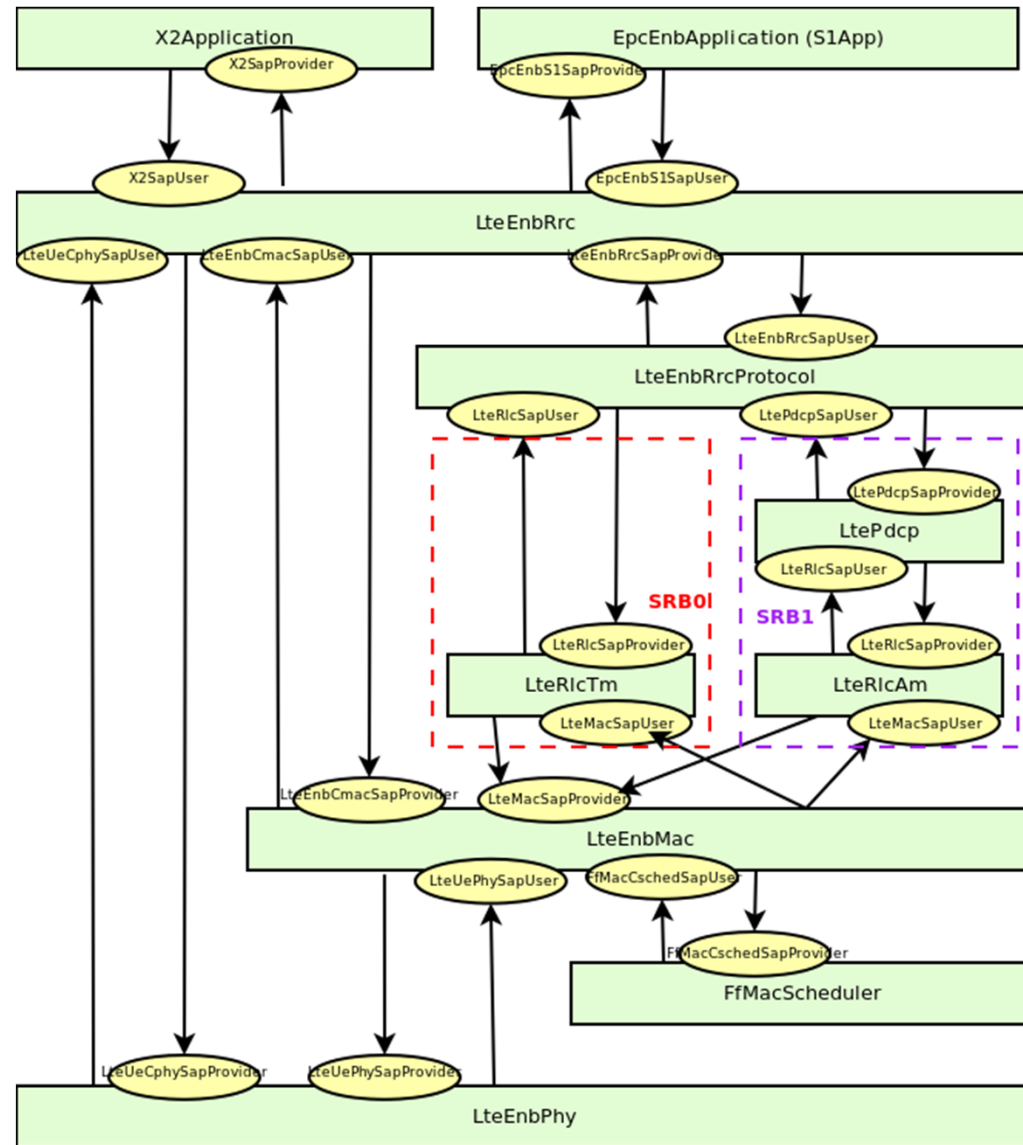
PHY and Channel architecture: eNB



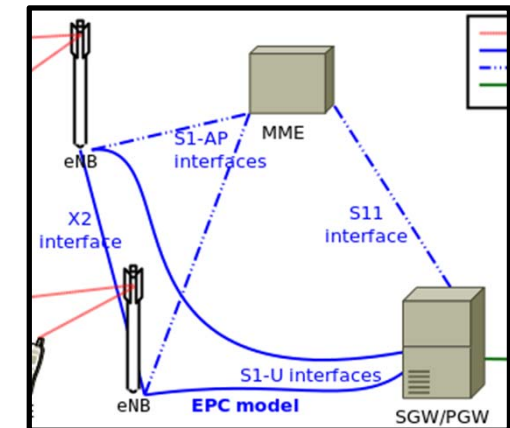
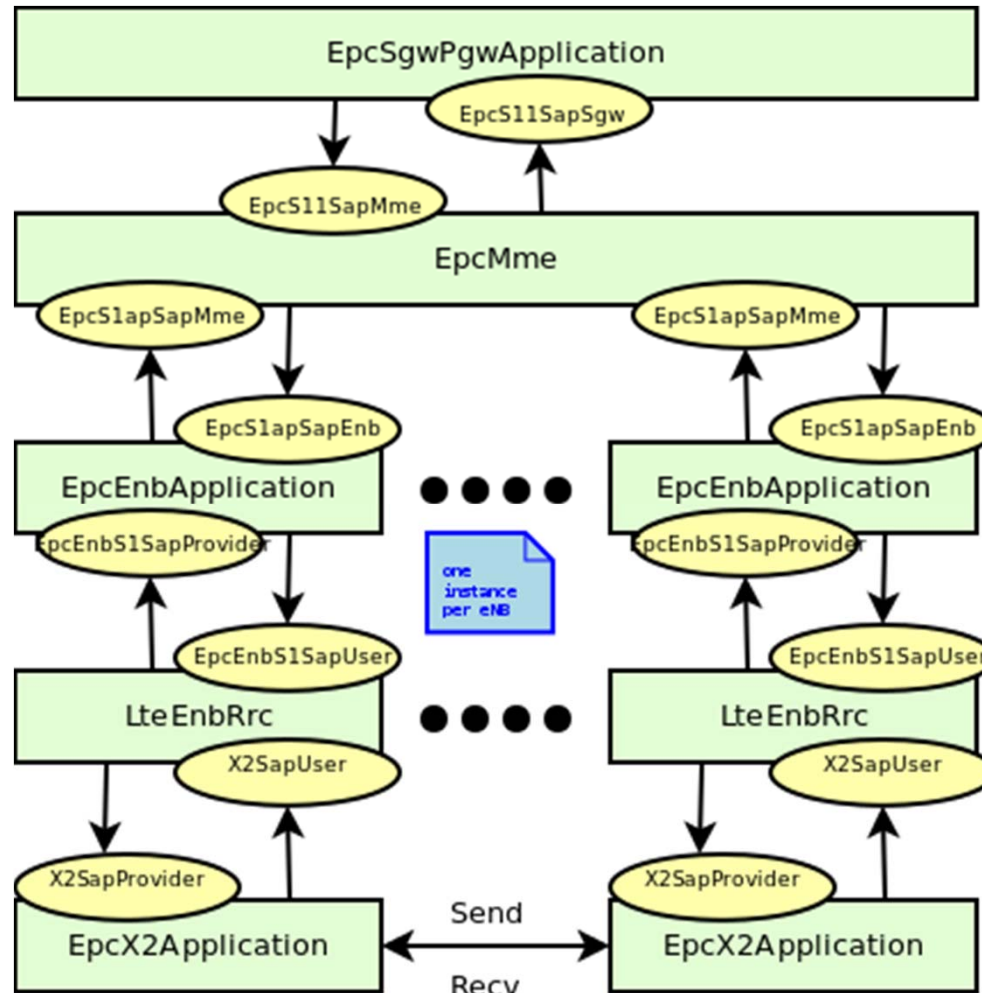
LTE Ctrl Plane protocol stack: UE



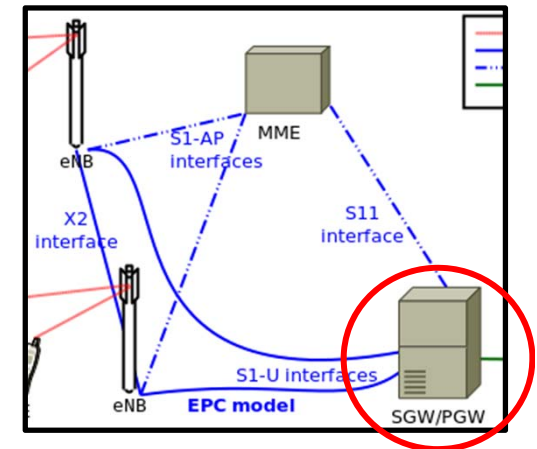
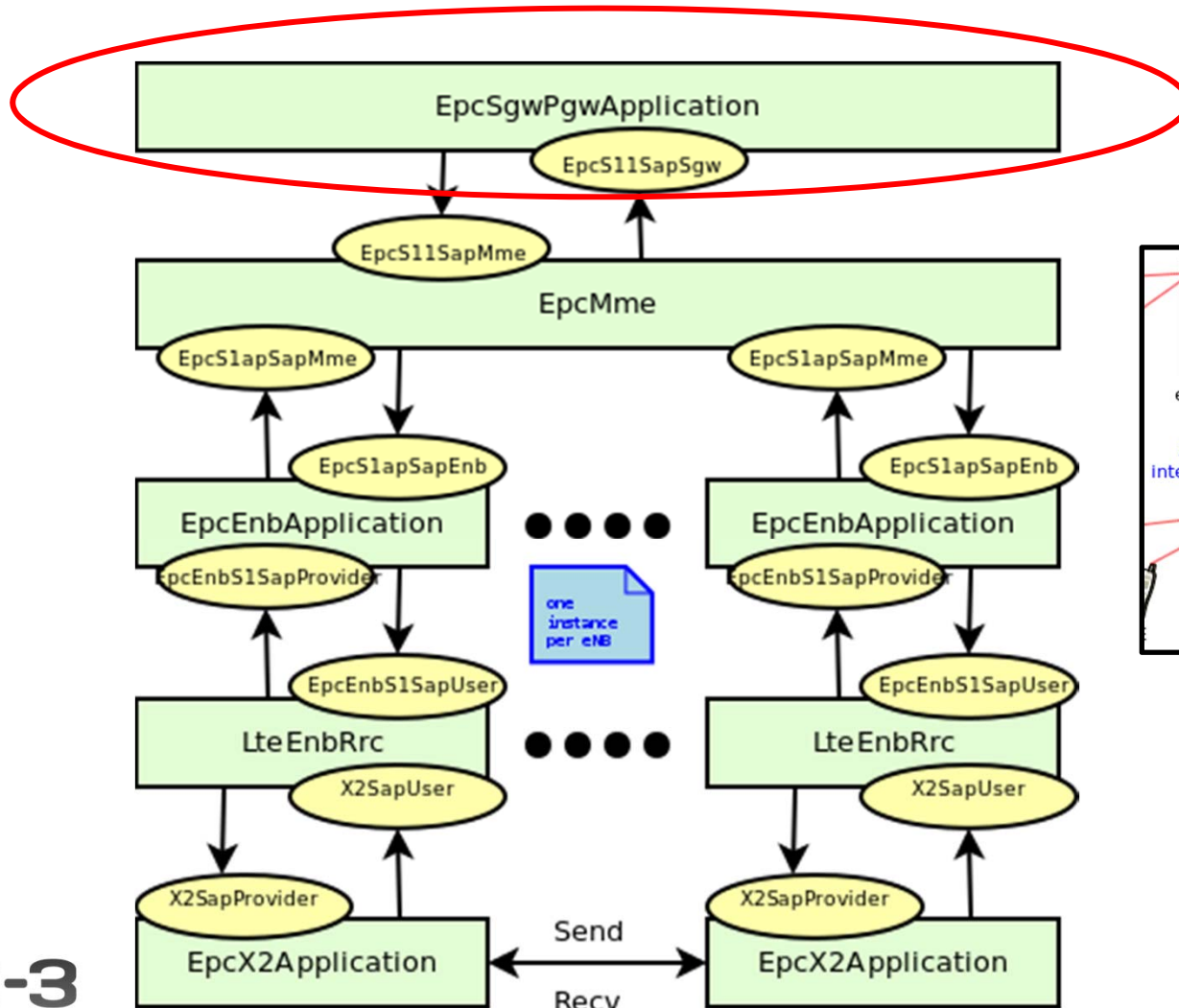
LTE Ctrl Plane protocol stack: eNB



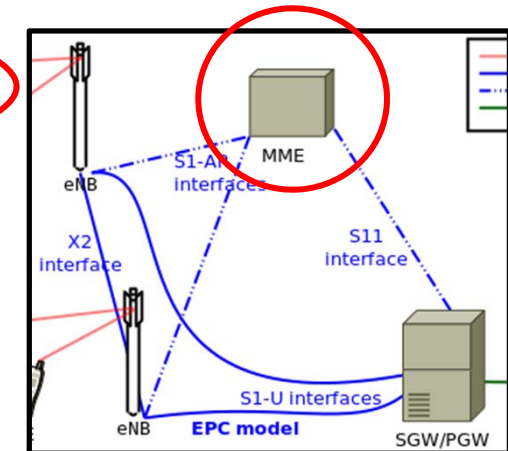
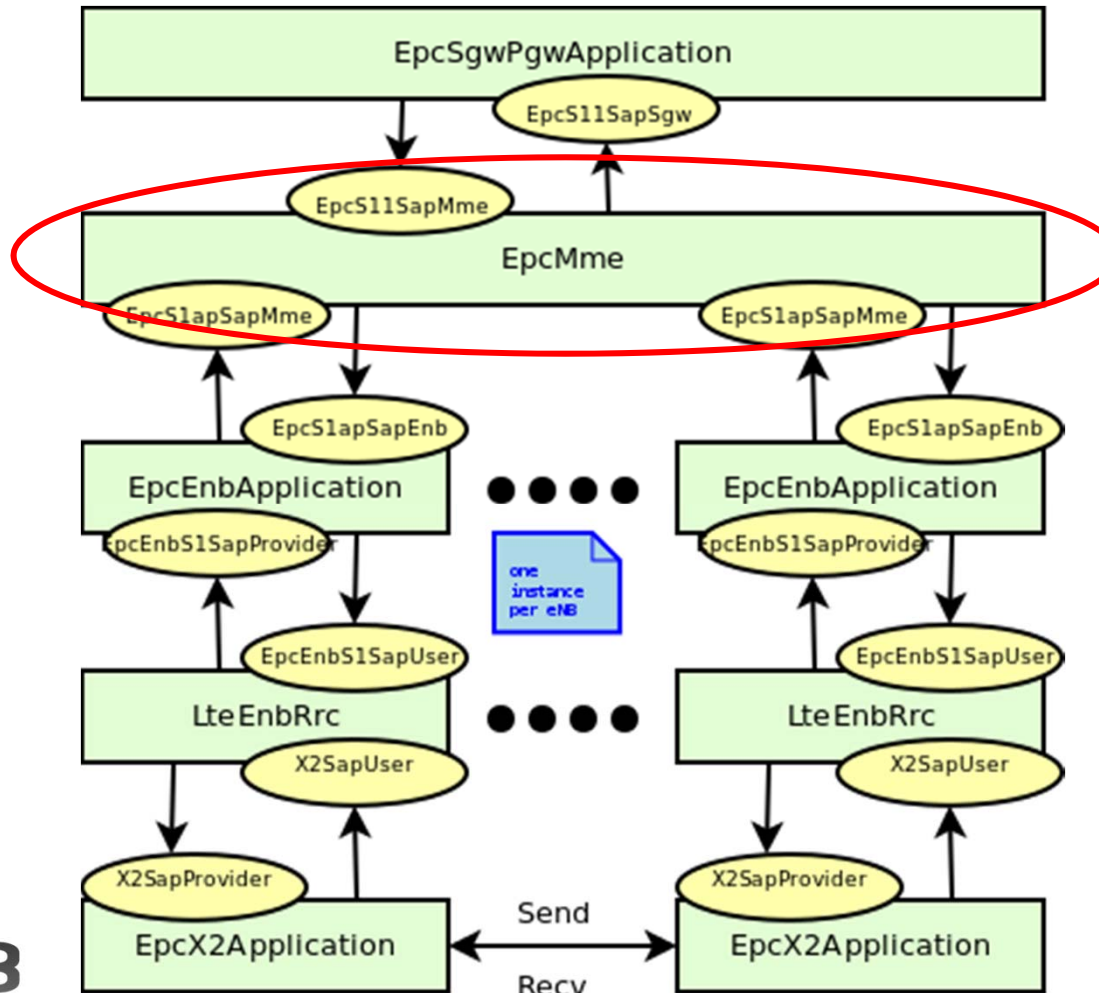
EPC Control Plane Architecture



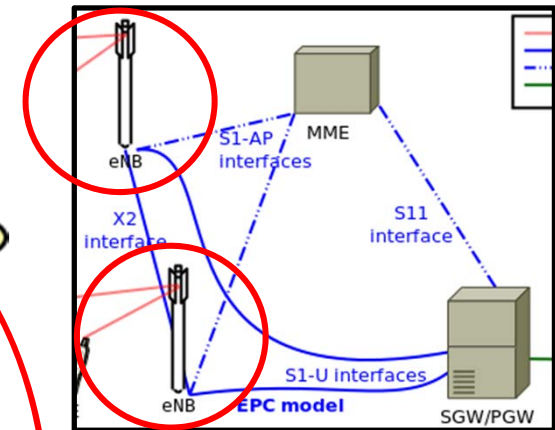
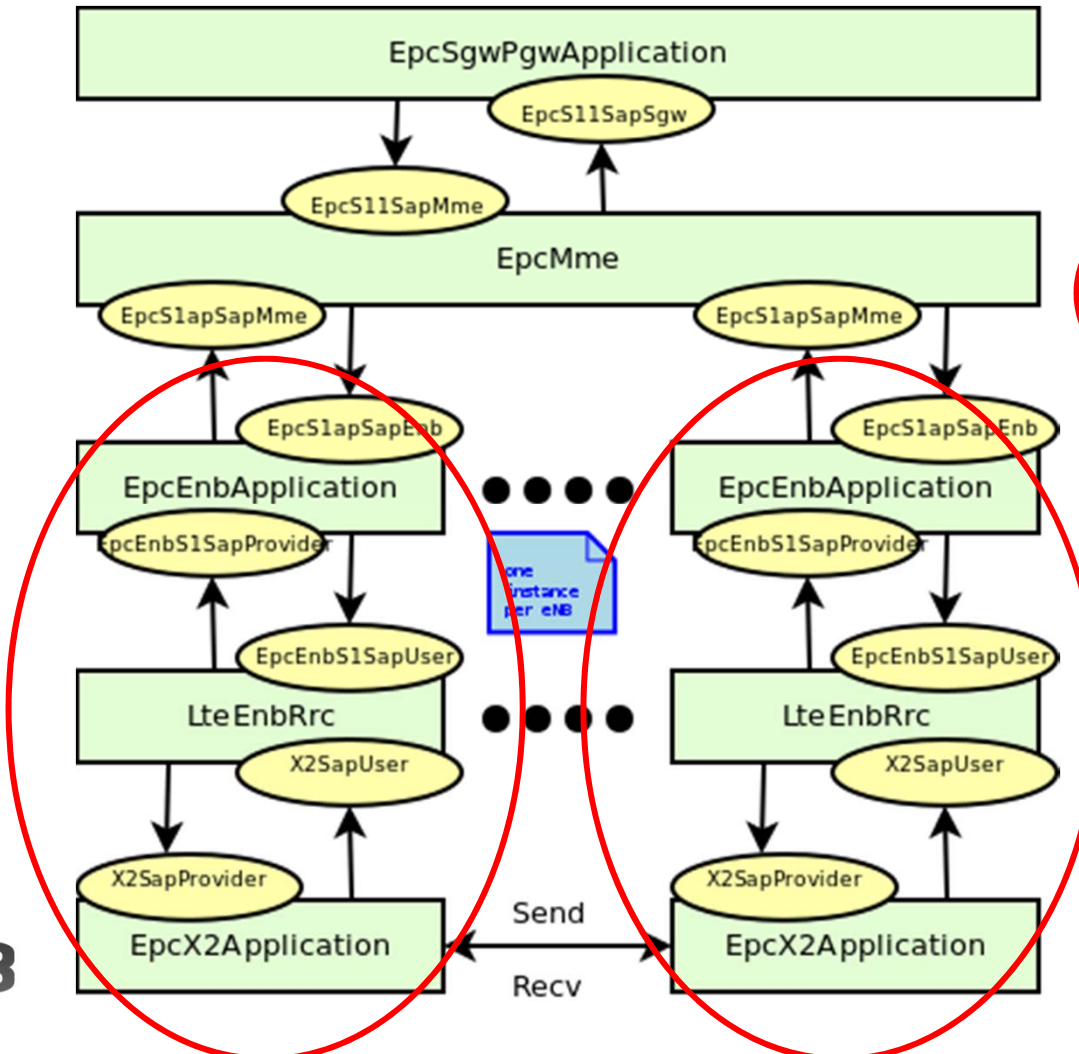
EPC Control Plane Architecture



EPC Control Plane Architecture



EPC Control Plane Architecture



Radio Propagation Models

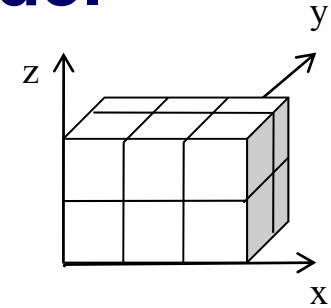
- Included new models for enabling 3GPP-like scenarios
 - New path loss models (indoor and outdoor)
 - External & internal wall losses
 - Shadowing
 - Pathloss logic
 - Buildings model
 - Add buildings to network topology
 - Antenna models
 - Isotropic, sectorial (cosine & parabolic shape)
 - Fast fading model
 - Pedestrian, vehicular, etc.

Outdoor Radio Propagation models

- Okumura Hata: open area pathloss for distances > 1 Km and frequencies ranging from 150 MHz to 2.0 GHz
- Kun empirical model for 2.6 GHz
 - Sun Kun, Wang Ping, Li Yingze "Path Loss Models for Suburban Scenario at 2.3GHz, 2.6GHz and 3.5GHz", 8th International Symposium on Antennas, Propagation and EM Theory (ISAPE), 2008.
- ITU-R P1411 Line-of-Sight (LoS) short range outdoor communication in the frequency range 300 MHz to 100 GHz
 - Used for short communication link (< 200 m.)
- ITU-R P1411 Non-Line-of-Sight (NLoS) short range outdoor communication over rooftops in the frequency range 300 MHz to 100 GHz.
 - Used for communication link < 1 km

Buildings model & Indoor Radio Propagation model

- Buildings defined as ns3 Box classes with
 - xMin, xMax, yMin, yMax, zMin, zMax (inherited by Box)
 - Number of floors
 - Number of room in x-axis and y-axis (grid topology)
- Buildings model that allows to “install” building information to mobility model of a node:
 - the ns3 Box class containing the building
 - Position in terms of floors
 - Position in the grid of rooms
 - Node condition: indoor vs. outdoor
- ITU-R P1238 implements building-dependent indoor propagation loss model as function of the type of building (i.e., residential, office and commercial)

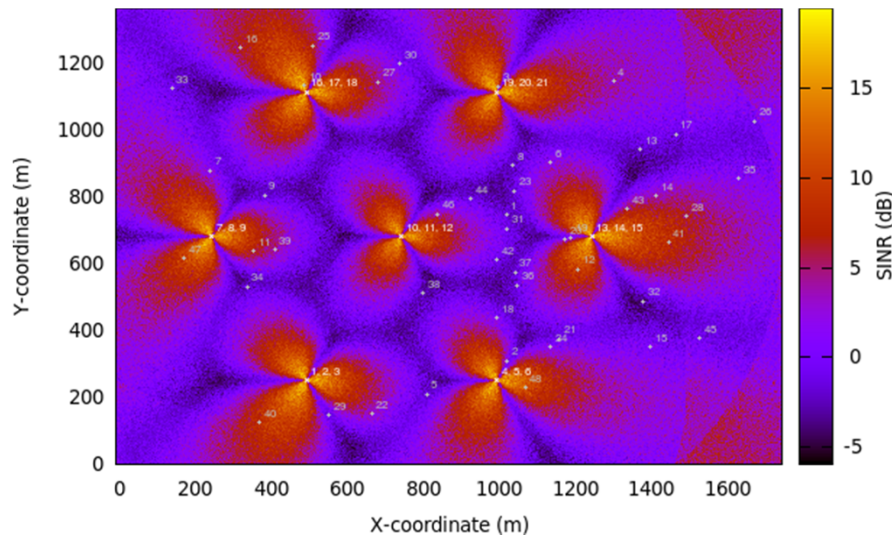
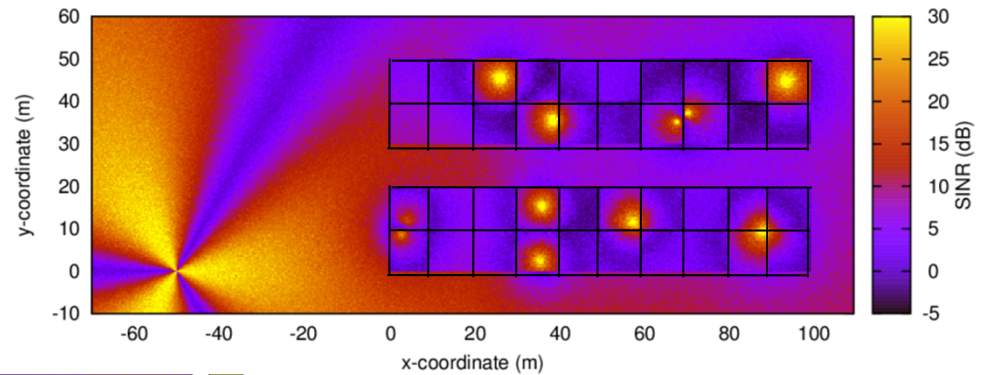


Hybrid Propagation Loss Model

- External wall losses for penetration loss through walls for indoor to outdoor communications and vice-versa (from COST231)
 - Wood ~ 4 dB
 - Concrete with windows (not metallized) ~ 7 dB
 - Concrete without windows ~ 15 dB (spans between 10 and 20)
 - Stone blocks ~ 12 dB
- Internal wall losses evaluated assuming that each single internal wall has a constant penetration (5 dB) and evaluating the number of walls
- Log-normal shadowing standard deviation as function of the connection characteristics
 - Outdoor $\sigma_o = 7$
 - Indoor $\sigma_i = 10$
 - External walls penetration $\sigma_E = 5$
- Height gain model when transmitting device is on a floor above the ground (2 dB)
- Pathloss logic chooses correct model depending on nodes positions

Antenna models

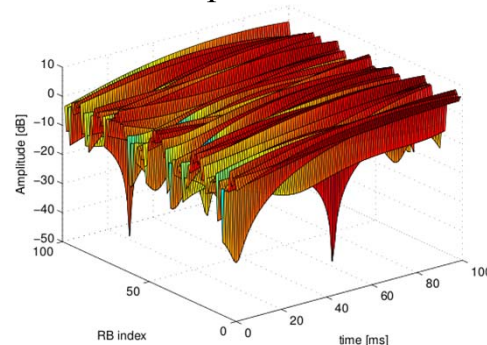
- Isotropic [default one]
- Sectorial (cosine & parabolic shape)



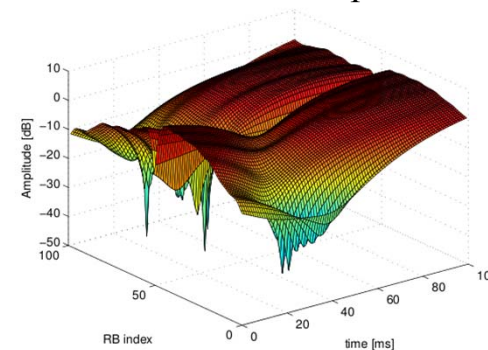
Fading model

- Fast fading model based on pre calculated traces for maintaining a low computational complexity
 - Matlab script provided in the code using `rayleighchan` function
- Main parameters:
 - **users' speed**: relative speed between users (affects the Doppler frequency)
 - **number of taps** (and relative power): number of multiple paths considered
 - **time granularity** of the trace: sampling time of the trace.
 - **frequency granularity** of the trace: number of RB.
 - **length of trace**: ideally large as the simulation time, might be reduced by windowing mechanism.

Urban scenario 3 kmph

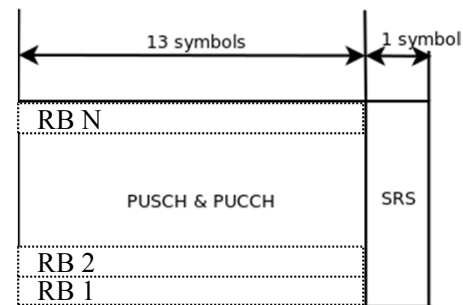
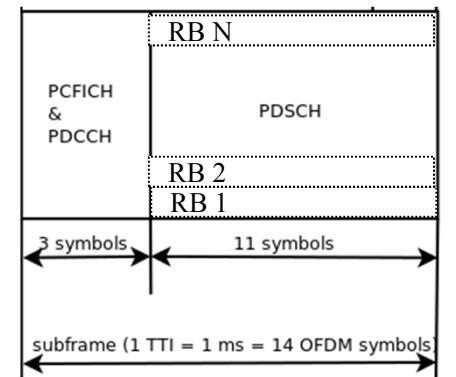


Pedestrian scenario 3 kmph



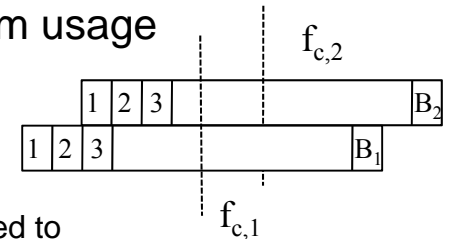
PHY model

- Only FDD is modeled
- Freq domain granularity: RB
- Time domain granularity: 1 TTI (1 ms)
- The subframe is divided in frequency into DL & UL
- DL part is made of
 - control(RS, PCFICH, PDCCH)
 - data (PDSCH)
- UL part is made of
 - control and data (PUSCH)
 - SRS



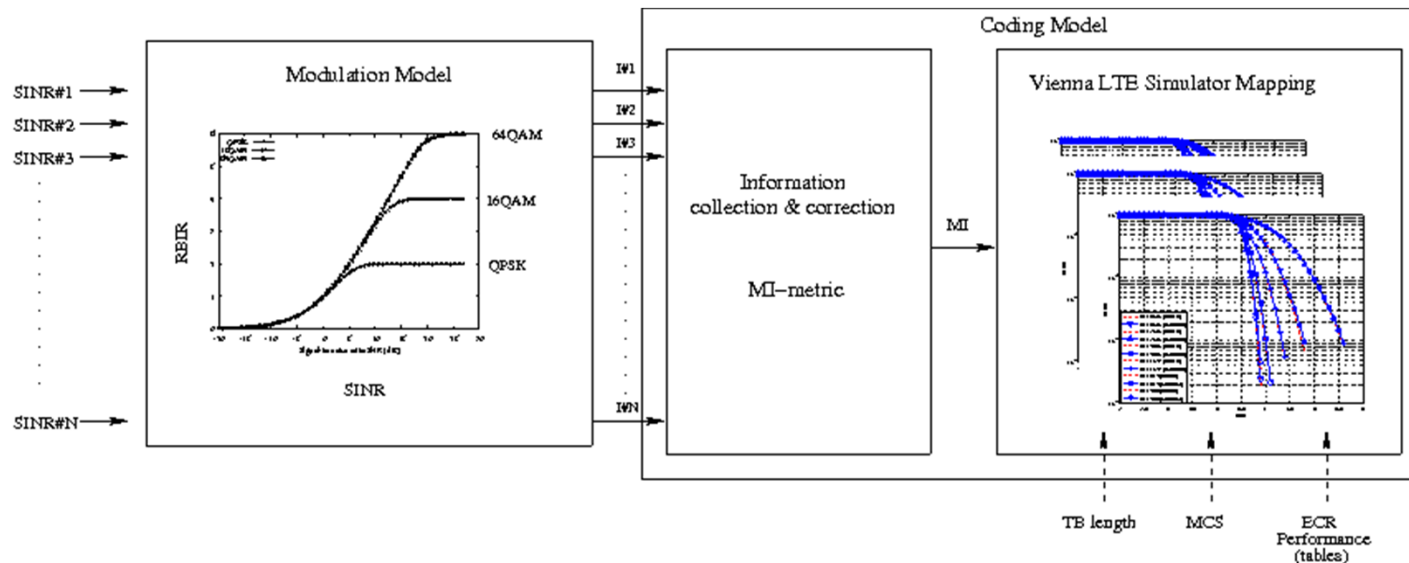
Interference and Channel Feedback

- LTE Spectrum model: (f_c, B) identifies the radio spectrum usage
 - f_c : LTE Absolute Radio Frequency Channel Number
 - B: Transmission Bandwidth Configuration in number of RB
 - Supports different frequencies and bandwidths per eNB
 - UE will automatically use the spectrum model of the eNB it is attached to
- Gaussian Interference model
 - powers of interfering signals (in linear units) are summed up together to determine the overall interference power per RB basis
- CQI feedback
 - periodic wideband CQIs: single value representative for the whole B.
 - inband CQIs: a set of value representing the channel state for each RB
- In DL evaluated according to the SINR of control channel (RS, PDCCH)
- In UL evaluated according to the SINR of
 - SRS signal periodically sent by the UEs.
 - PUSCH with the actual transmitted data.
- Scheduler can filter the CQI according to their nature:
 - SRS_UL_CQI for storing only SRS based CQIs.
 - PUSCH_UL_CQI for storing only PUSCH based CQIs.
 - ALL_UL_CQI for storing all the CQIs received.

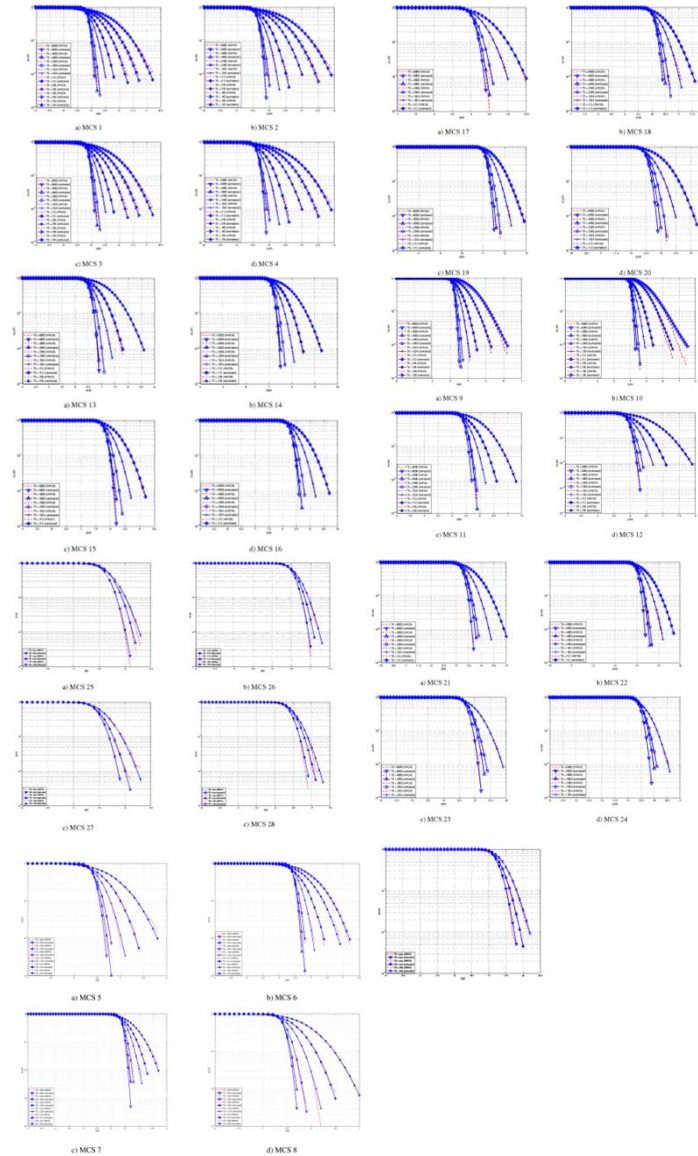


PHY Data error model

- Signal processing not modeled accurately \Rightarrow use error model
- Transport Block error model
- Used for PDSCH and PUSCH
- Based on Link-to-System Mapping
 - SINR measured per Resource Block
 - Mutual Information Effective SINR Mapping (MIESM)
 - BLER curves from dedicated link-level LTE simulations
 - Error probability per codeblock
 - Multiple codeblocks per Transport Block



BLER Curves



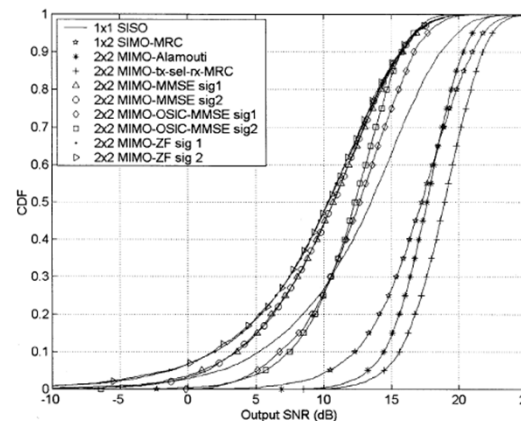
MCS Index	Modulation Order	TBS Index
I_{MCS}	Q_m	I_{TBS}
0	2	0
1	2	1
2	2	2
3	2	3
4	2	4
5	2	5
6	2	6
7	2	7
8	2	8
9	2	9
10	4	9
11	4	10
12	4	11
13	4	12
14	4	13
15	4	14
16	4	15
17	6	15
18	6	16
19	6	17
20	6	18
21	6	19
22	6	20
23	6	21
24	6	22
25	6	23
26	6	24
27	6	25
28	6	26
29	2	
30	4	reserved
31	6	

PHY DL Control error model

- Error model only for downlink, while uplink has an error-free channel
- Based on an evaluation study carried out in the RAN4 (R4-081920)
- Evaluated according to the equivalent SINR perceived in the whole bandwidth of PCFICH+PDCCH with MIESM model
- In case of error correspondent DCIs are discarded and data will not be decoded

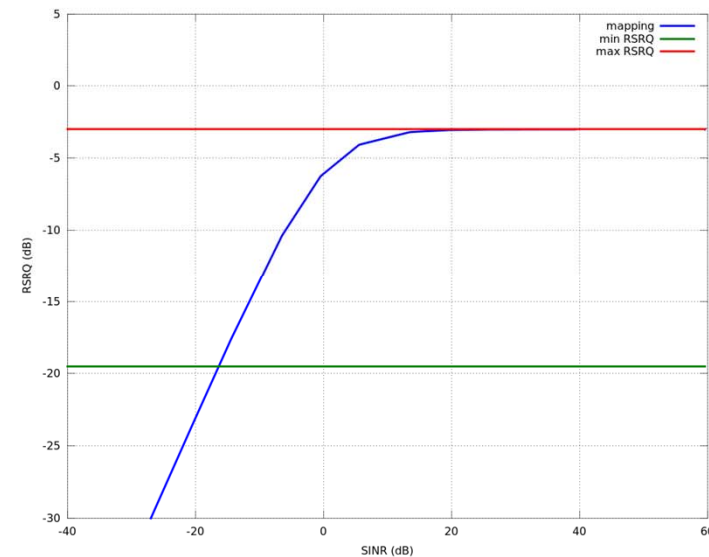
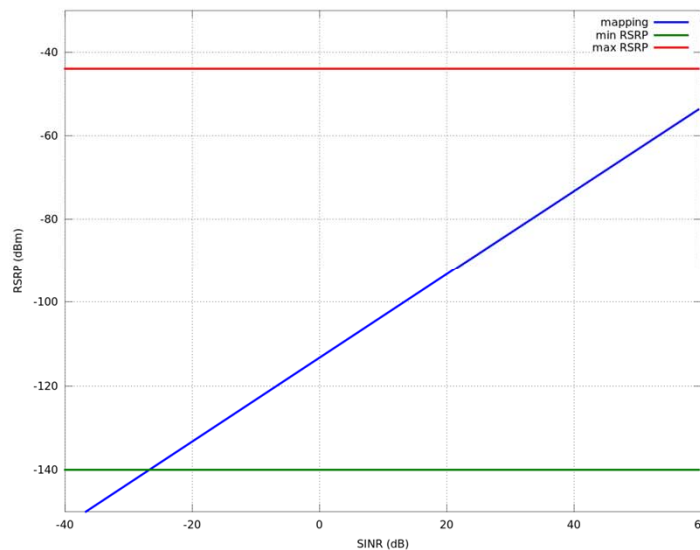
MIMO

- Ns3 provides only SISO propagation model
- MIMO has been modeled as SINR gain over SISO according to
 - S. Catreux, L.J. Greenstein, V. Erceg, “Some results and insights on the performance gains of MIMO systems,” Selected Areas in Communications, IEEE Journal on , vol.21, no.5, pp. 839- 847, June 2003
- Catreux et al. present the statistical gain of several MIMO solutions respect to the SISO one (in case of no correlation between the antennas as CDF)
- The SINR distribution can be approximated with a log-normal one with different mean and variance as function of the scheme considered (i.e., SISO, MIMO-Alamouti, MIMO-MMSE, MIMO-OSIC-MMSE and MIMO-ZF)
- Variances are not so different and they are approximatively equal to the one of the SISO mode already included in the shadowing component of the BuildingsPropagationLossModel
- MIMO can be modeled as different gains for different TX modes respect to the SISO



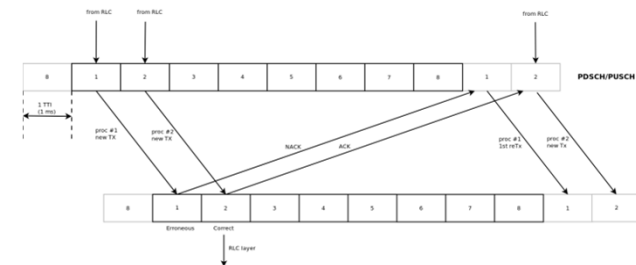
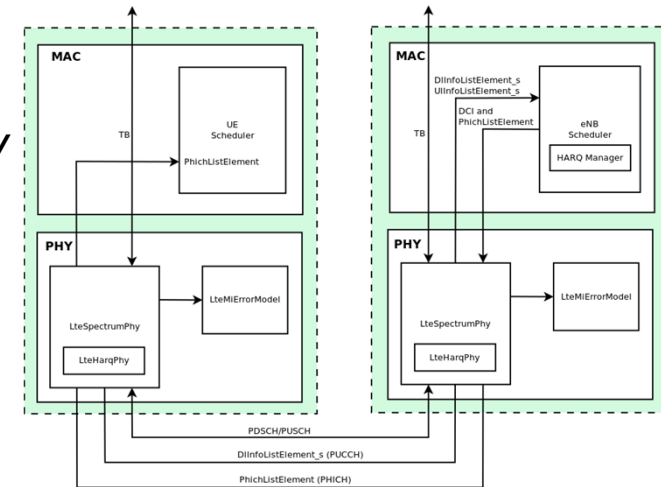
UE Measurements

- UE has to report a set of measurements of the eNBs when it receives their physical cell identity (PCI)
 - **reference signal received power (RSRP)** ~ “average” power across the RBs
 - **reference signal received quality (RSRQ)** ~ “average” ratio between the power of the cell and the total power received across all the RBs
- Measurements are performed during the reception of the RS
- RSRP is reported by PHY layer in dBm while RSRQ in dB through the C-PHY SAP every 200 ms.
- Layer 1 filtering is performed by averaging the all the measurements collected during the last window slot.



HARQ model

- Model implemented is *soft combining hybrid IR Full incremental redundancy* (also called IR Type II)
- Asynchronous model for DL
 - Dedicated feedback (ideal)
- Synchronous model for UL
 - After 7 ms of the original transmission
- Retransmissions managed by Scheduler
 - Retransmissions are mixed with new one (retx has higher priority)
 - Up to 4 redundancy version (RV) per each HARQ block
- Integrated with error model
 - New rates due to the “soft combination” of the codeblocks
 - Extend the original ones with the ones of RVs with lower R_{eff} of each modulation order



$$R_{eff} = \frac{X}{\sum_{i=1}^q C_i}$$

X no. of info bits
 C_i no. of coded bits

MAC & Scheduler model

- Resource allocation model:
 - allocation type 0
 - RBs grouped into RBGs
 - localized mapping approach (2 slots of the RBG to the same UE)

System Bandwidth N_{RB}^{DL}	RBG Size (P)
≤ 10	1
11 – 26	2
27 – 63	3
64 – 110	4

- Transport Block model
 - Mimics 3GPP structure
 - mux RLC PDU onto MAC PDU
 - Virtual MAC Headers and CEs (no real bits)
 - MAC overhead not modeled
 - Consistent with requirements (scheduler neglects MAC OH)

Adaptive Modulation and Coding (AMC)

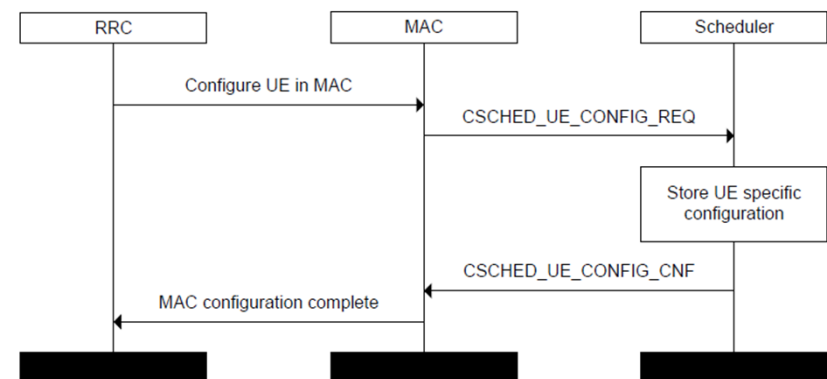
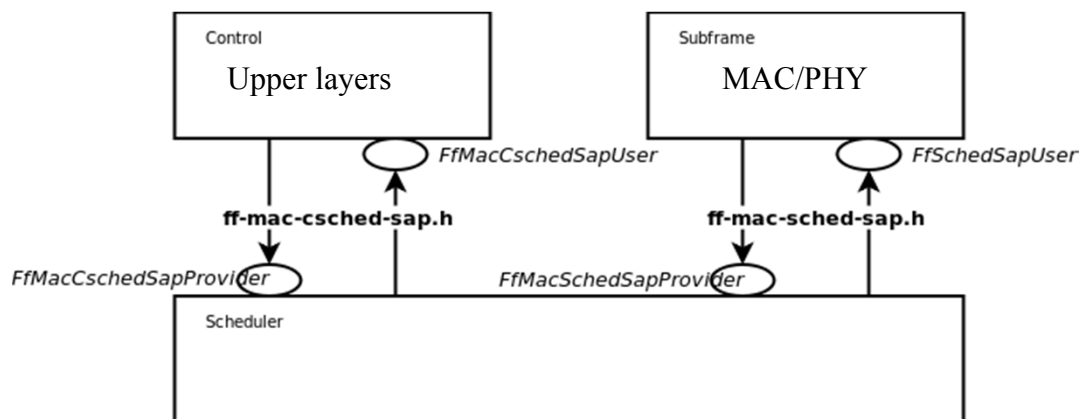
- Two algorithms working on reported CQI feedback
 - **Piro** model: based on analytical BER (very conservative)

$$\text{BER} = 0.00005$$
$$\Gamma = \frac{-\ln(5 * \text{BER})}{1.5} \quad \gamma_i \text{ SINR of UE } i$$
$$\eta_i = \log_2 \left(1 + \frac{\gamma_i}{\Gamma} \right)$$

- **Vienna** model: aim at max 10% BLER as defined in TS 36.213 based on error model curves
- Dynamic TX mode selection supported
 - Interface present in the scheduler interface
 - but no adaptive algorithm currently implemented

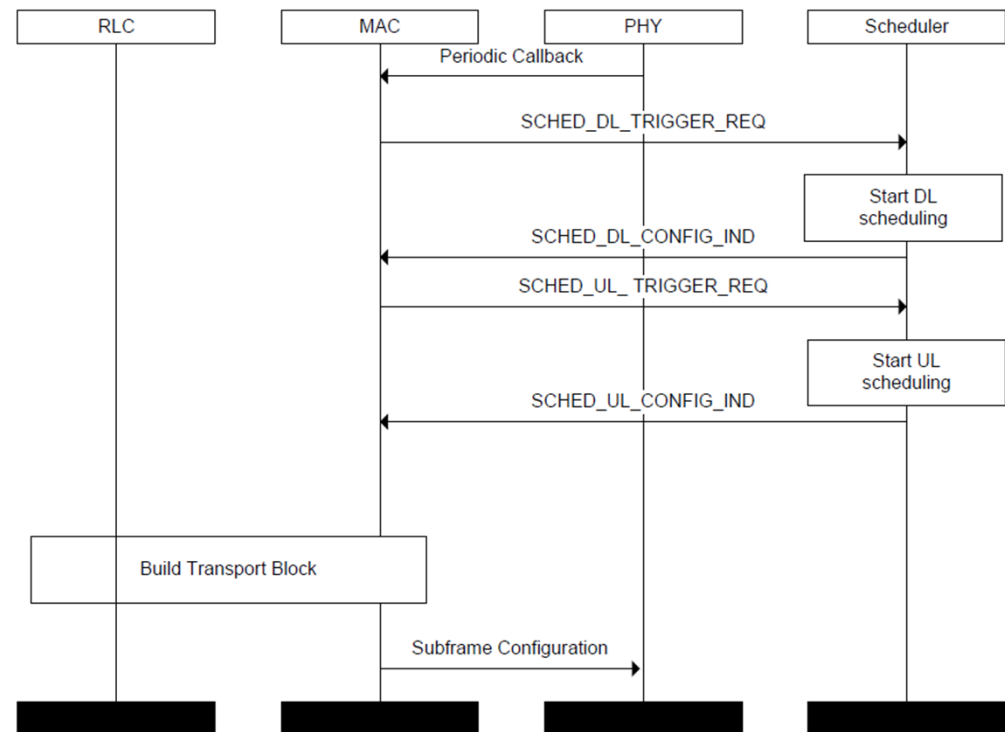
SCF-API MAC Scheduler Interface (1)

- Most of the primitives used in LENA are based on the scheduler APIs
 - Example: primitive CSCHED_CELL_CONFIG_REQ is translated to `CschedCellConfigReq` method with `struct CschedCellConfigReqParameters` parameters in the `ns-3` code
 - Control primitives has been implemented through Service Access Points (SAPs)
- Control APIs (configuration and update)
 - `CschedCellConfigReq`
 - `DoCschedUeConfigReq`
 - `DoCschedLcConfigReq`
 - `DoCschedLcReleaseReq`
 - `DoCschedUeReleaseReq`



SCF-API MAC Scheduler Interface (2)

- Scheduling primitives
 - DoSchedDlRlcBufferReq
 - DoSchedDlTriggerReq (containing info on HARQ)
 - DoSchedDlRachInfoReq
 - DoSchedDlCqiInfoReq
 - DoSchedUlTriggerReq
 - DoSchedUlCqiInfoReq

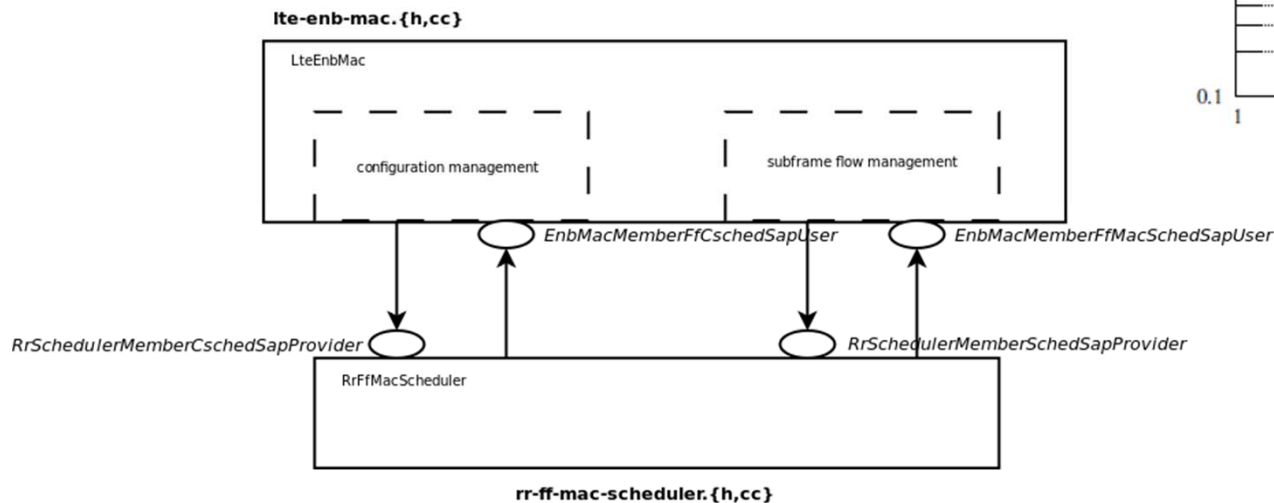
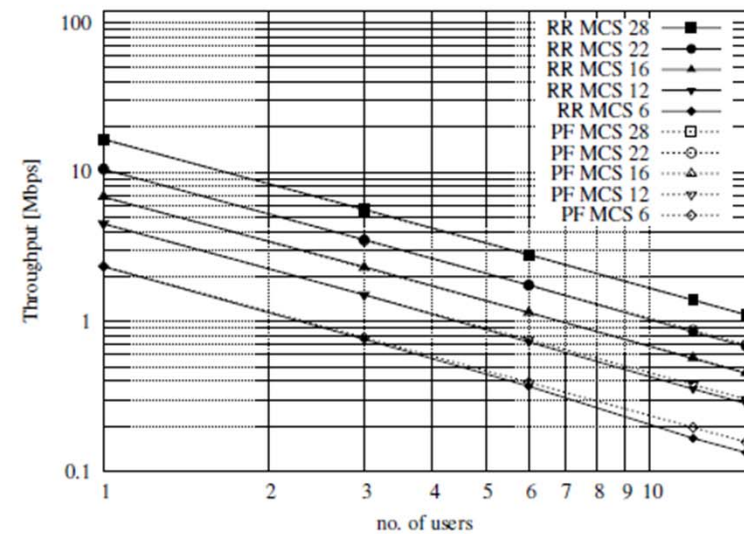


MAC Scheduler implementations

- Round Robin (RR)
- Proportional Fair (PF)
- Maximum Throughput (MT)
- Throughput to Average (TTA)
- Blind Average Throughput (BET)
- Token Bank Fair Queue (TBFQ)
- Priority Set Scheduler (PSS)
- Channel and QoS Aware Scheduler (CQA)
- All implementations based on the **FemtoForum API**
- The above algorithms are for downlink only
- For uplink, all current implementations use the same Round Robin algorithm
- Assumption: HARQ has always higher priority respect to new data

Round Robin

- Divide the available resources among the active UEs (i.e., the ones with at least one LC with buffer !=0)
- If no. of UEs > no. RBs
 - Circular buffer allocation



Proportional Fair

- Schedule a user when its instantaneous channel quality is high relative to its own average channel condition over time
- Defines per each UE i the *achievable rate* as

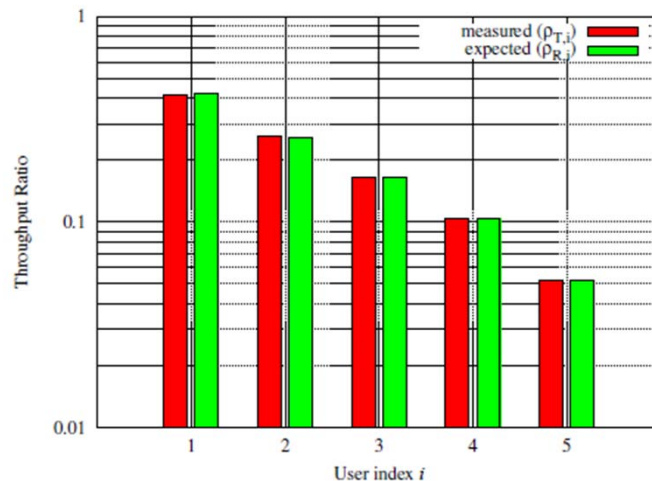
$$R_i(k, t) = \frac{S(M_{i,k}(t), 1)}{\tau}$$

$M_{i,k}(t)$ MCS usable by user on resource block
 τ TTI duration

- At RBG k pick the user that maximize

$$\hat{i}_k(t) = \operatorname{argmax}_{j=1, \dots, N} \left(\frac{R_j(k, t)}{T_j(t)} \right)$$

$T_j(t)$ past throughput perceived by the user j
 $T_j(t) = (1 - \frac{1}{\alpha})T_j(t-1) + \frac{1}{\alpha}\hat{T}_j(t)$



achievable rate ratio $\rho_{R,i} = \frac{R_i}{\sum_{j=1}^N R_j}$

achievable throughput ratio $\rho_{T,i} = \frac{T_i}{\sum_{j=1}^N T_j}$

Other “theoretical” LTE MAC schedulers

- Maximum Throughput (MT)

$$R_i(k, t) = \frac{S(M_{i,k}(t), 1)}{\tau} \quad \hat{i}_k(t) = \operatorname{argmax}_{j=1, \dots, N} (R_j(k, t))$$

$M_{i,k}(t)$ MCS usable by user on resource block
 τ TTI duration

- Throughput to Average (TTA)

$$\hat{i}_k(t) = \operatorname{argmax}_{j=1, \dots, N} \left(\frac{R_j(k, t)}{R_j(t)} \right)$$

- Blind Average Throughput (BET)

$$\hat{i}_k(t) = \operatorname{argmax}_{j=1, \dots, N} \left(\frac{1}{T_j(t)} \right)$$

$T_j(t)$ past throughput perceived by the user j

LTE MAC Schedulers with QoS support

- Token Bank Fair Queue (TBFQ)
 - leaky-bucket mechanism
- Priority Set Scheduler (PSS)
 - controls the fairness among UEs by a specified Target Bit Rate (TBR) defined with QCI bearer primitive
- Channel and QoS Aware (CQA)
 - considers the head of line (HOL) delay, the GBR parameters and channel quality over different subbands.

Random Access model

- Random Access preamble transmission
 - Ideal model: no propagation / error model
 - Collisions modeled with protocol interference model
 - No capture effect \Rightarrow contention resolution not modeled
- Random Access Response (RAR)
 - ideal message, no error model
 - resource consumption can be modeled by scheduler
- message3
 - UL grant allocated by Scheduler
 - PDU with actual bytes, subject to error model
- Supported modes:
 - Contention based (for connection establishment)
 - Non-contention based (for handover)

RLC Model

- Supported modes:
 - RLC TM, UM, AM as per 3GPP specs
 - RLC SM: simplified full-buffer model
- Features
 - PDUs and headers with real bits (following 3GPP specs)
 - Segmentation
 - Fragmentation
 - Reassembly
 - SDU discard
 - Status PDU (AM only)
 - PDU retx (AM only)

PDCP model

- Simplified model supporting the following:
 - Headers with real bytes following 3GPP specs
 - transfer of data (both user and control plane)
 - maintenance of PDCP SNs
 - transfer of SN status (for handover)
- Unsupported features
 - header compression and decompression using ROHC
 - in-sequence delivery of upper layer PDUs at re-establishment of lower layers
 - duplicate elimination of lower layer SDUs at re-establishment of lower layers for radio bearers mapped on RLC AM
 - ciphering and deciphering of user plane data and control plane data
 - integrity protection and integrity verification of control plane data
 - timer based discard

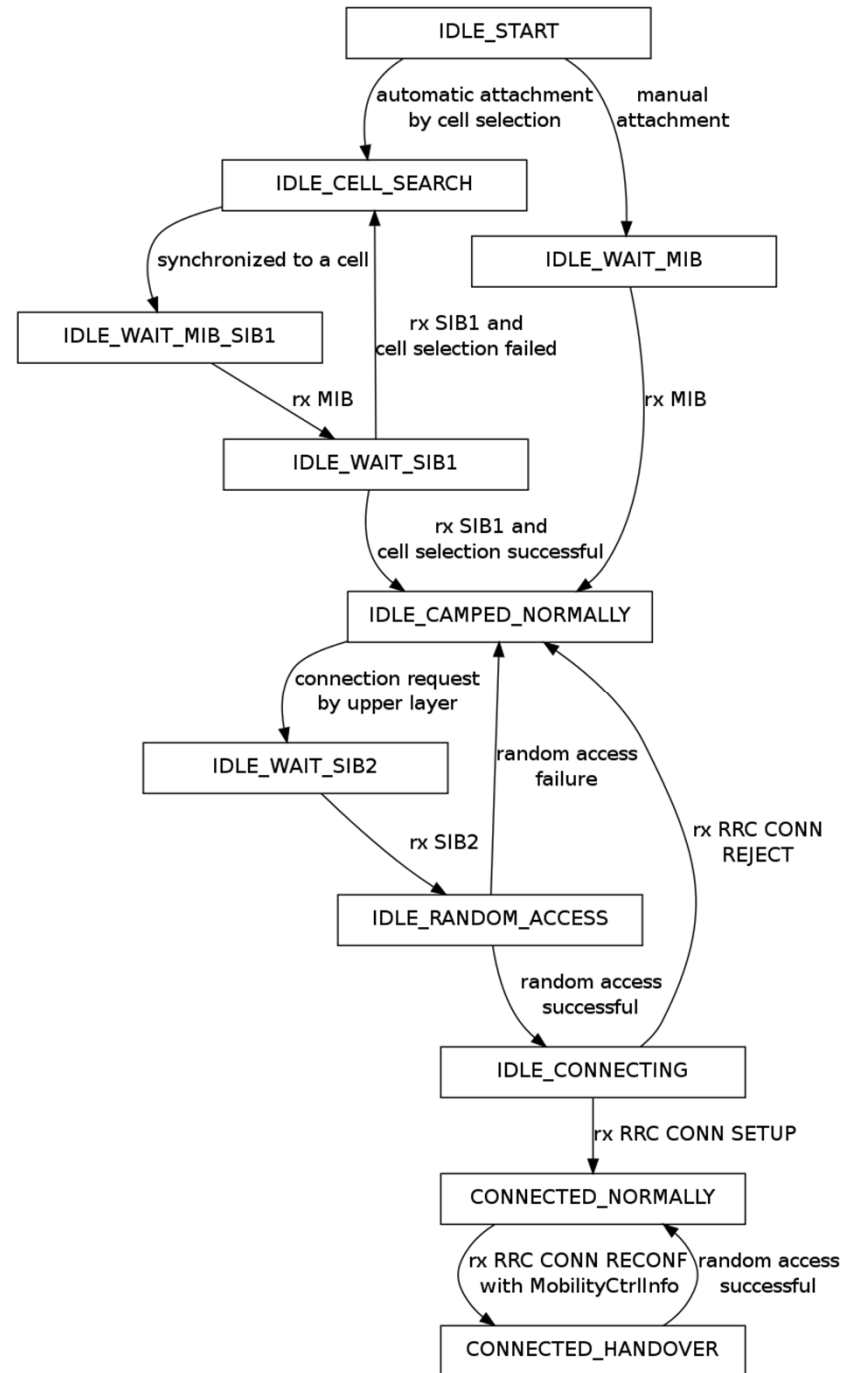
RRC Model features

- System Information (MIB, SIBs)
 - Generation at eNB
 - Reception and processing at UE
- Idle mode cell selection
- RRC Connection Establishment
- RRC Connection Reconfiguration, supporting:
 - SRB1 and DRB setup
 - SRS configuration index reconfiguration
 - PHY TX mode (MIMO) reconfiguration
 - Mobility Control Info (handover)
- UE Measurements
 - Event-based triggering supported (events A1 to A5)
 - Assumption: 1-to-1 PCI to EGCI mapping
 - Only E-UTRA intra-frequency; no measurement gaps

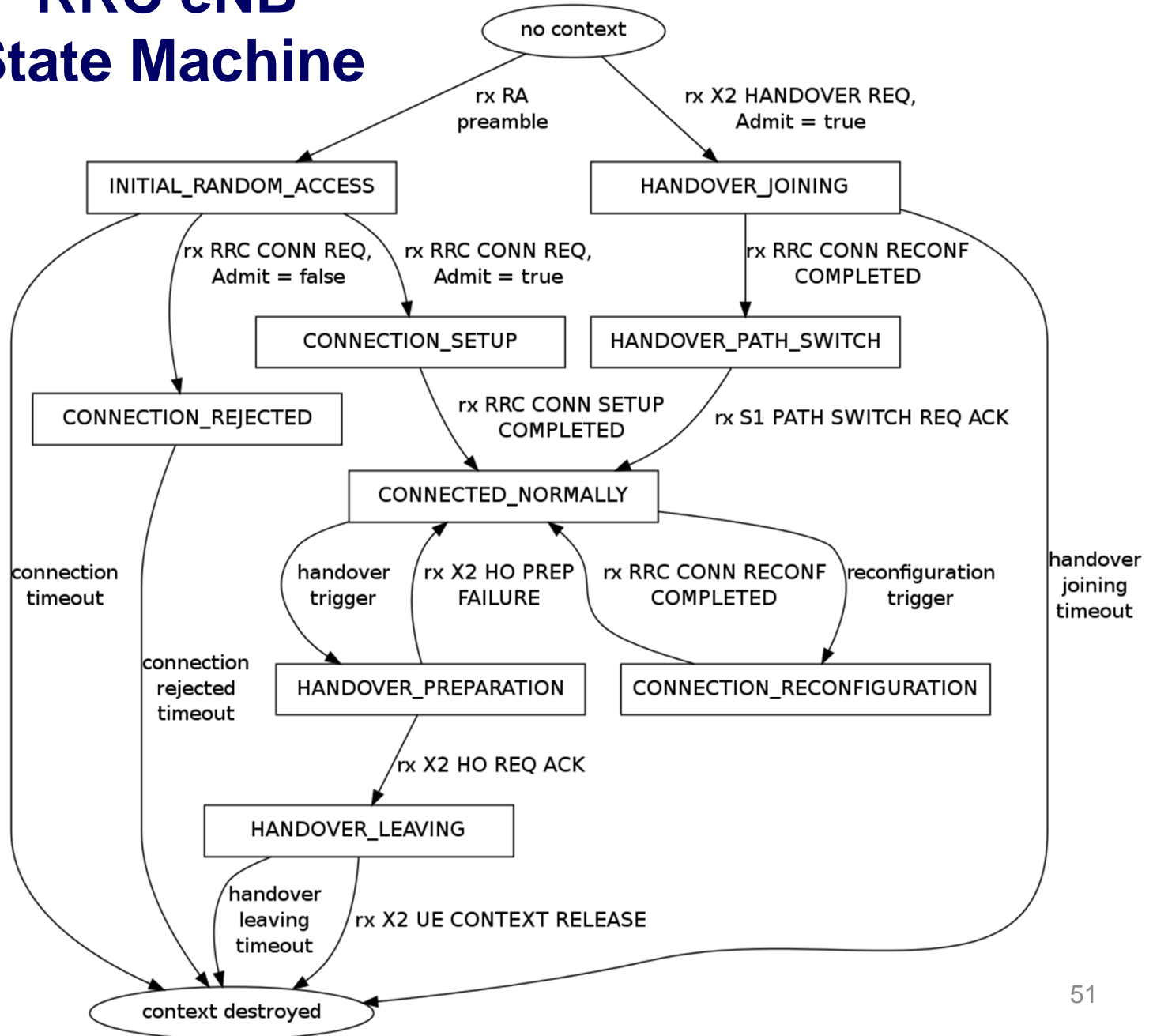
RRC Model architecture

- LteUeRrc: UE RRC logic
- LteEnbRrc + UeManager: eNB RRC logic
- Two models for RRC messages
 - Ideal RRC
 - SRBs not used, no resources consumed, no errors
 - Real RRC
 - actual RRC PDUs transmitted over SRBs
 - with ASN.1 encoding

RRC UE state machine



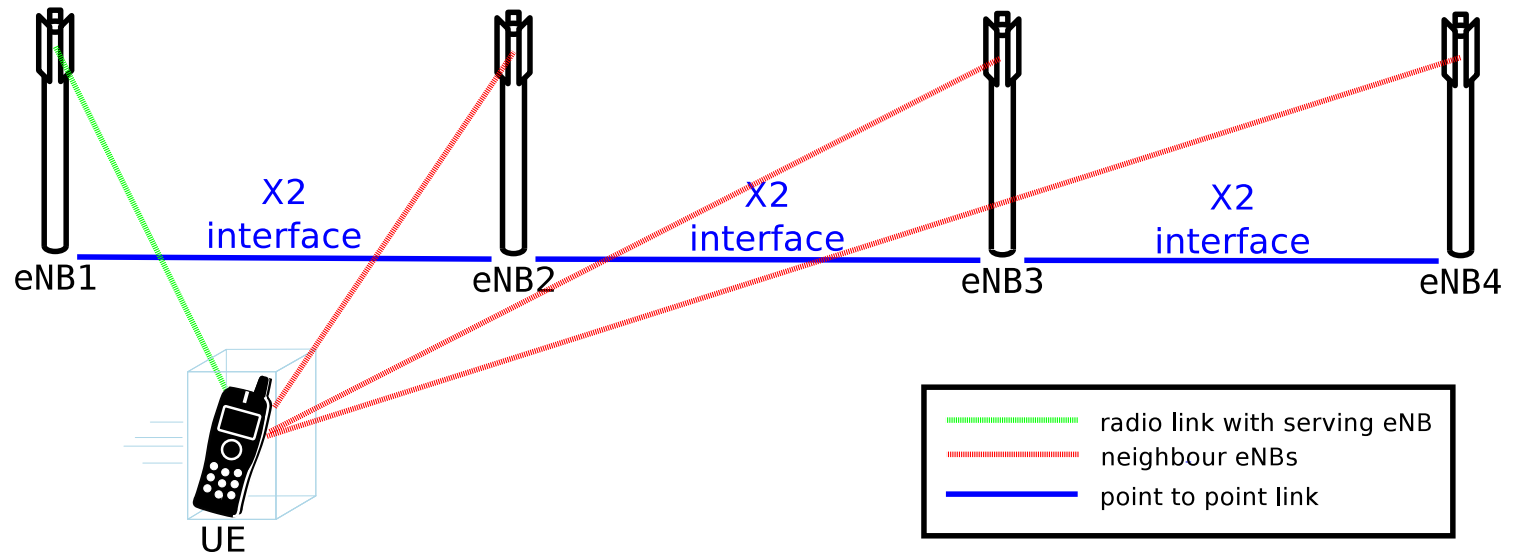
RRC eNB State Machine



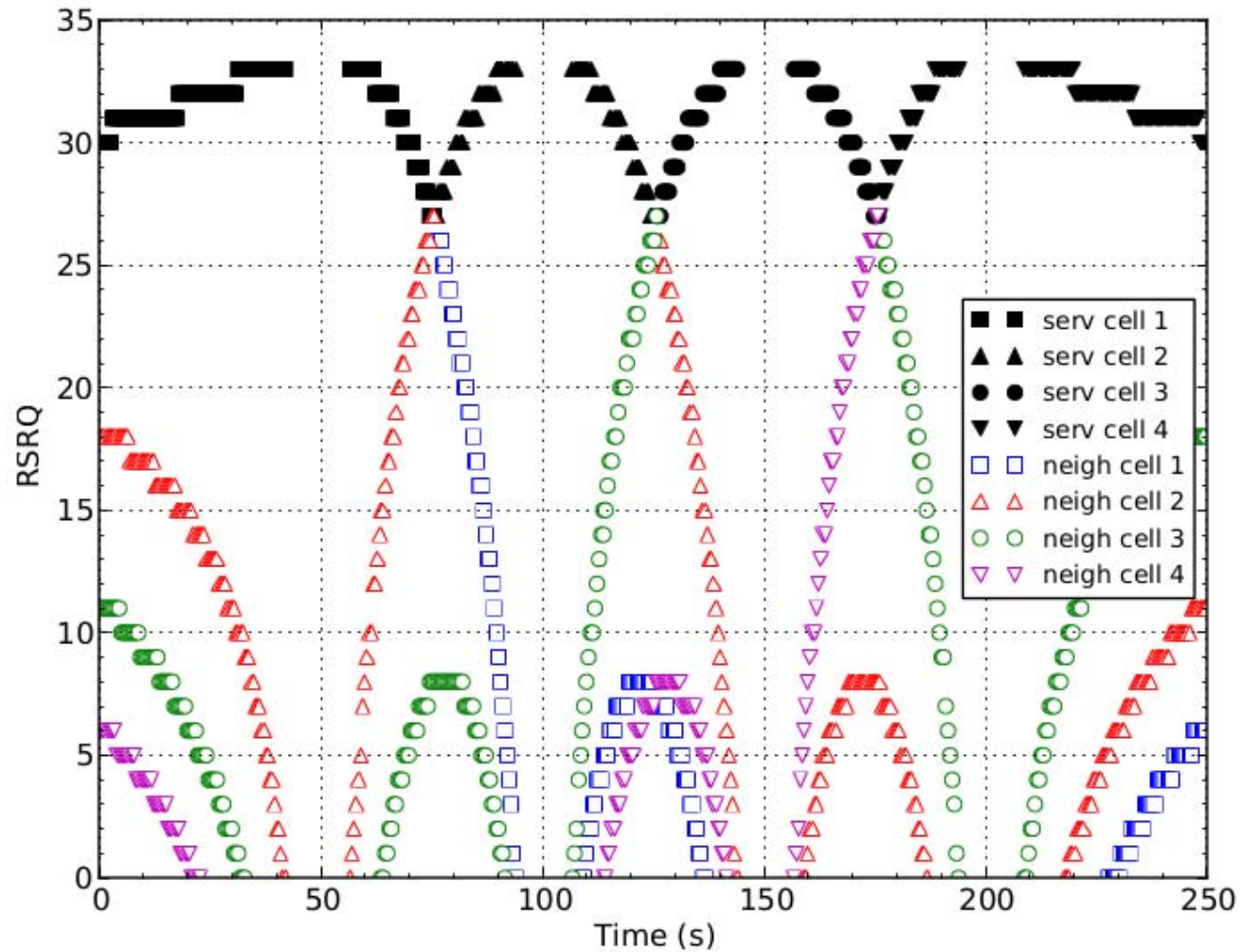
Handover Support

- API for Handover Algorithms
 - Measurement configuration
 - Measurement report handling
 - Handover triggering
- Available handover algorithms:
 - No-op
 - A2-A4-RSRQ
 - Strongest cell handover (A3-based)
 - <your algorithm here>

Handover example scenario



Handover behavior



NAS model

- Focus on NAS Active state
 - EMM Registered, ECM connected, RRC connected
- Logical interaction with MME
 - NAS PDUs not implemented
- Functionality
 - UE Attachment (transition to NAS Active state)
 - EPS Bearer activation
 - Multiplexing of data onto active EPS Bearers
 - Based on Traffic Flow Templates
 - Both UDP and TCP over IPv4 are supported
- Unsupported features
 - PLMN and CSG selection
 - Idle mode (tracking area update, paging...)

S1 interface model

- S1-U (user data plane)
 - Realistic model including GTP-U implementation
 - Data packets forwarded over GTP/UDP/IPv4
 - Communication over ns3::PointToPoint links
- S1-C (control plane)
 - abstract model, no PDUs exchanged
 - Supported S1-AP primitives:
 - INITIAL UE MESSAGE
 - INITIAL CONTEXT SETUP REQUEST
 - INITIAL CONTEXT SETUP RESPONSE
 - PATH SWITCH REQUEST
 - PATH SWITCH REQUEST ACKNOWLEDGE
 - ERAB RELEASE INDICATION

X2 interface model

- X2-U (data plane)
 - GTP/UDP/IPv4 over ns3::PointToPoint (similar to S1-U)
- X2-C (control plane)
 - Messages as PDUs over ns3::PointToPoint links
 - Handover primitives:
 - HANDOVER REQUEST
 - HANDOVER REQUEST ACK
 - HANDOVER PREPARATION FAILURE
 - SN STATUS STRANSFER
 - UE CONTEXT RELEASE
 - SON primitives:
 - LOAD INFORMATION
 - RESOURCE STATUS UPDATE

S11 interface model

- abstract model
 - no GTP-C PDUs exchanged between MME and SGW
- Supported primitives:
 - CREATE SESSION REQUEST
 - CREATE SESSION RESPONSE
 - MODIFY BEARER REQUEST
 - MODIFY BEARER RESPONSE
 - DELETE BEARER REQUEST
 - DELETE BEARER RESPONSE

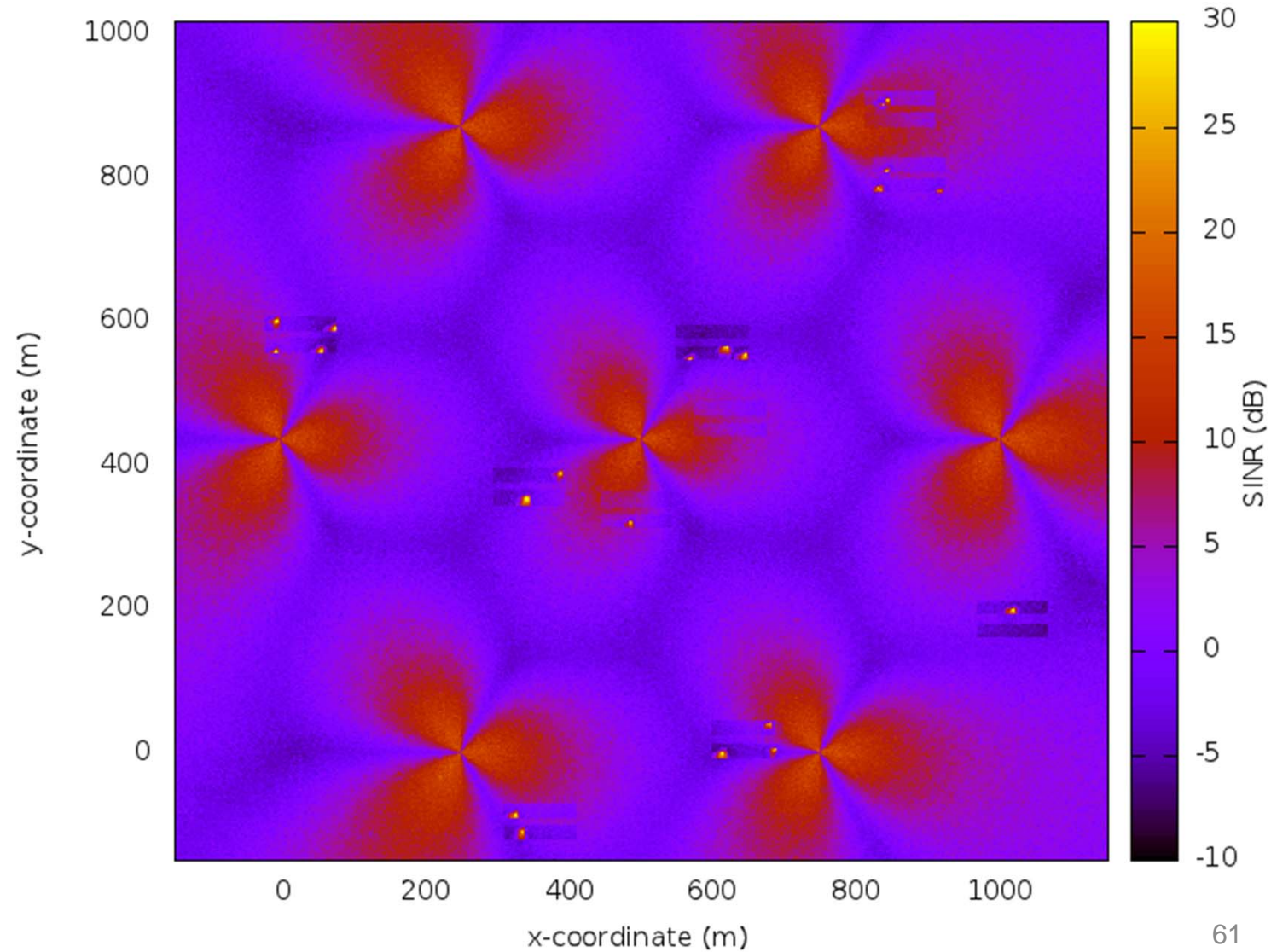
Simulation Configuration

- Done via ns-3 attribute system
- Several configurable attributes per LTE object
- Default attribute values can be configured:
 - Via input config file
 - Via command line
 - within simulation program
- Per-instance attribute values can be configured:
 - Within simulation program
 - Using GtkConfigStore

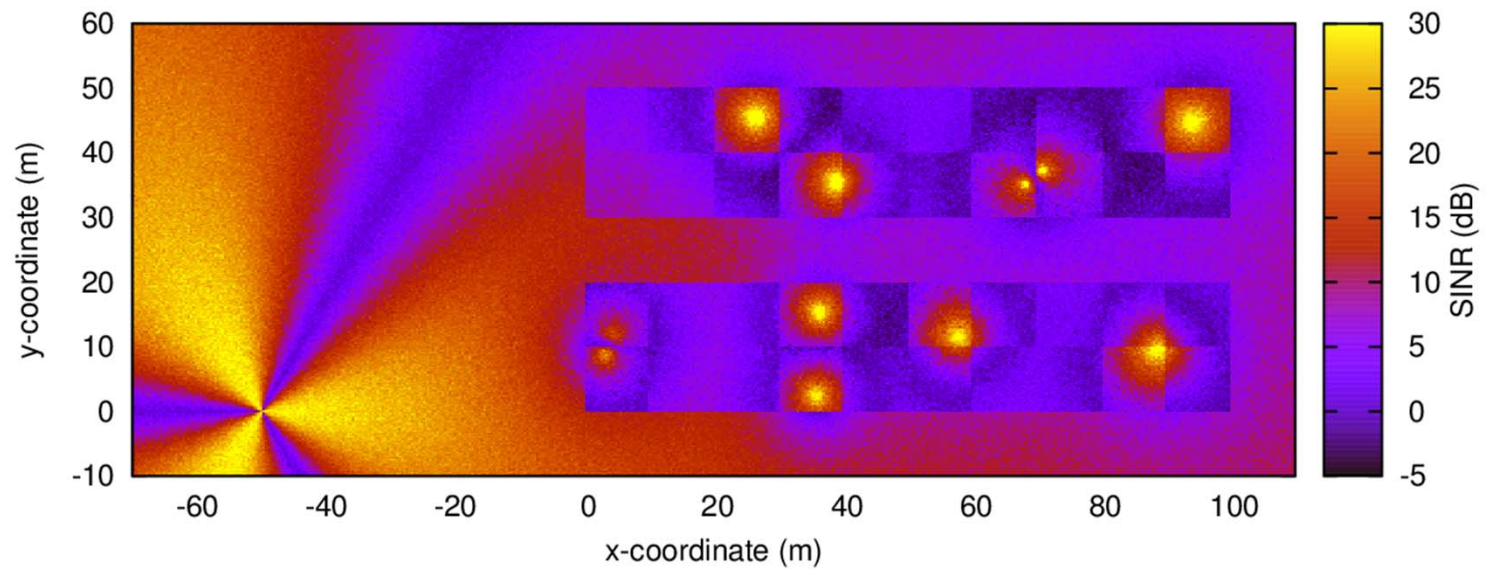
Simulation Output

- Lots of KPIs available at different levels:
 - Channel
 - SINR maps
 - pathloss matrices
 - PHY
 - TB tx / rx traces
 - RSRP/RSRQ traces
 - MAC
 - UL/DL scheduling traces
 - RLC and PDCP
 - Time-averaged PDU tx / rx stats
 - IP and application stats
 - Can be obtained with usual ns-3 means
 - FlowMonitor, PCAP traces, get stats directly from app, etc.

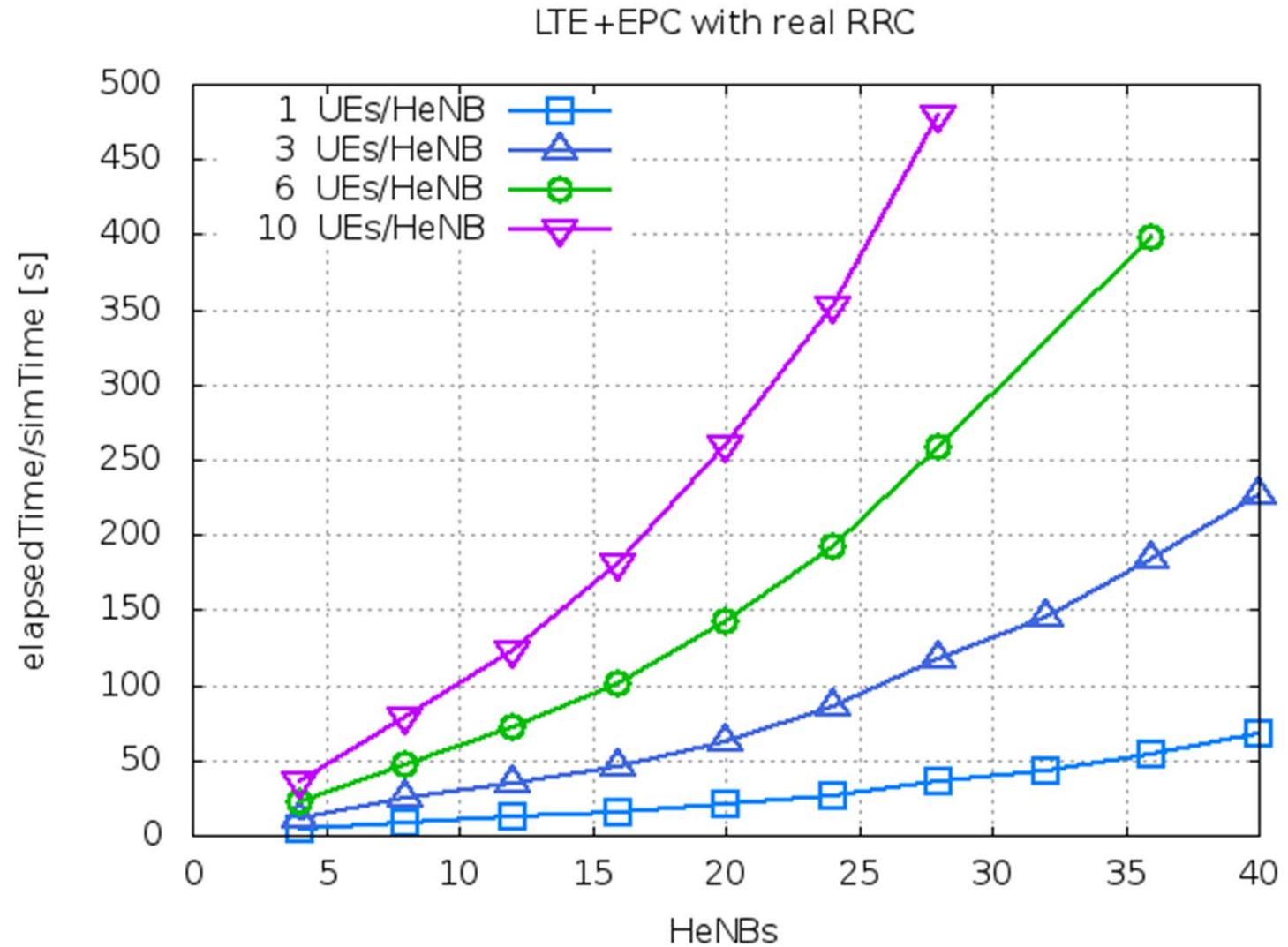
Example: 3GPP dual stripe scenario



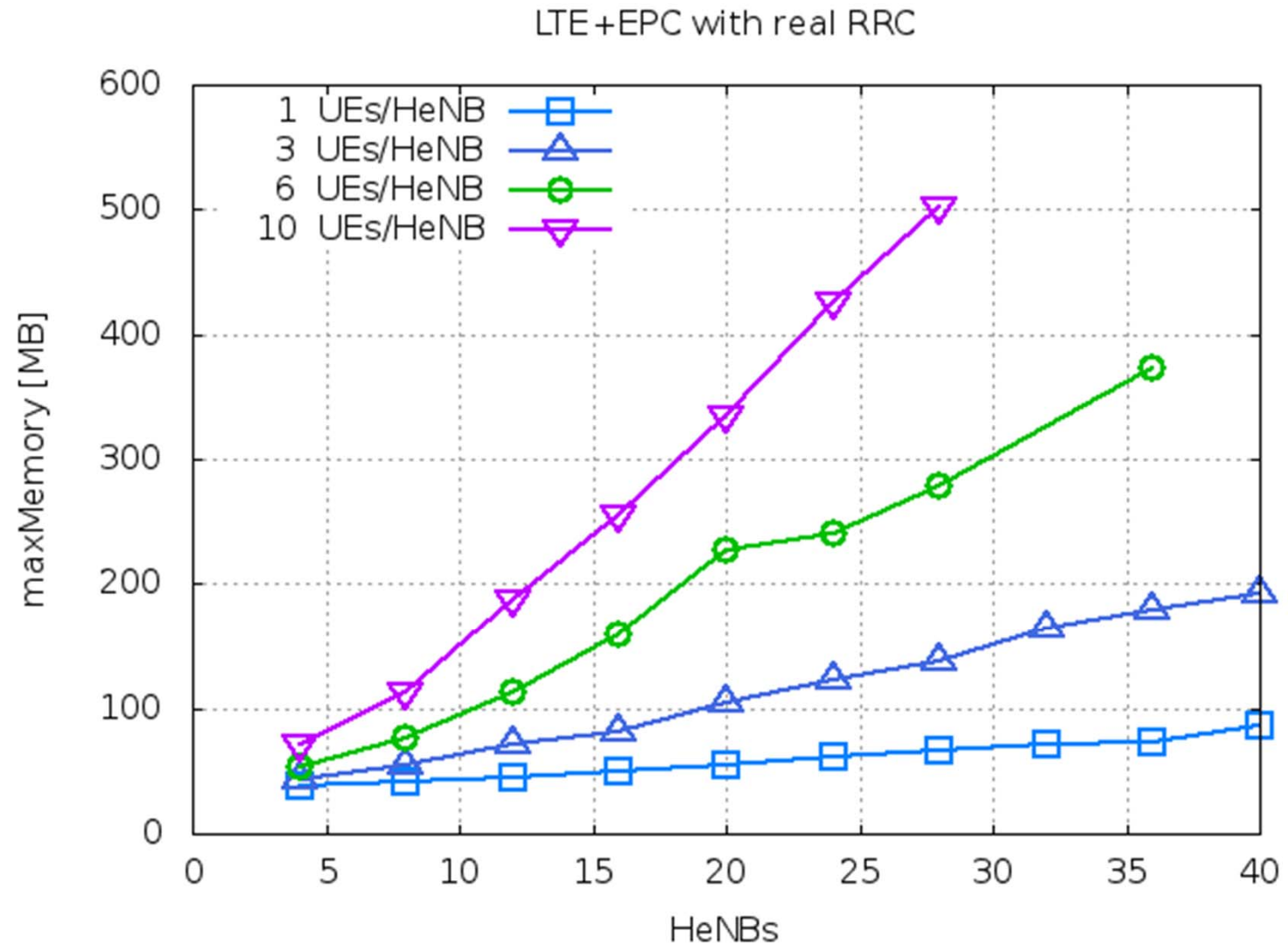
Example: 3GPP dual stripe scenario



Execution time performance



Memory consumption



Testing

- Huge effort in testing:
 - Unit tests
 - Checking that a specific module works properly
 - System test
 - Checking that the whole LTE model works properly
 - Validation tests
 - Validating simulation output against theoretical performance in a set of known cases
 - Valgrind test coverage
 - Systematically check for memory errors
 - memory corruption, leaks, etc. due to programming errors
 - Build tests
 - Provided by ns-3 project for stable LENA code
 - Verify correct build on all supported platforms
 - LENA dev code tested daily on ubuntu

Documentation

- LTE module documentation
 - Part of the ns-3 models library docs

The End

- Questions?