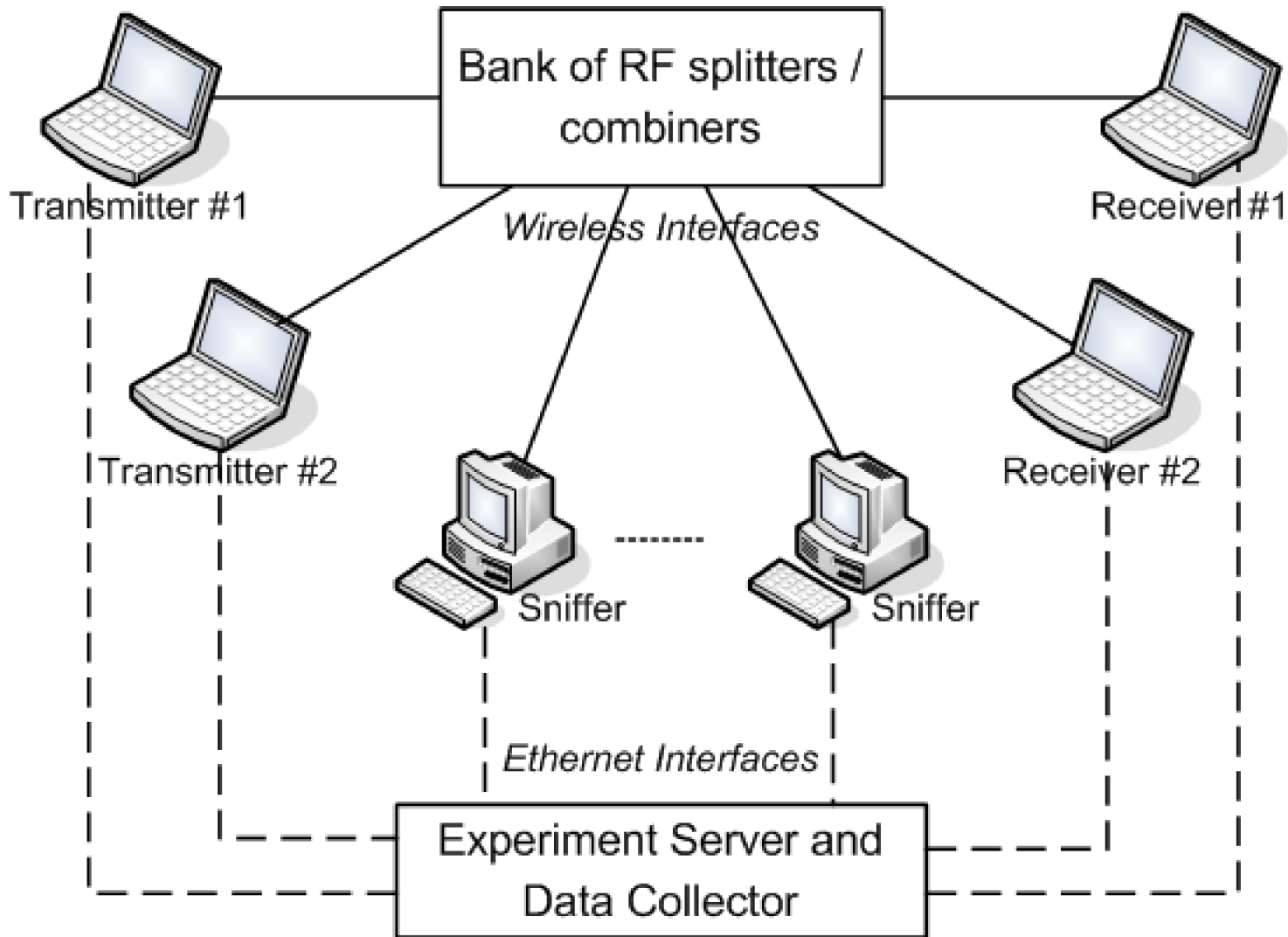


innovating communications

# ***Validation of the IEEE 802.11 MAC Model in the ns3 Simulator using the EXTREME Testbed***

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Marc Portolès-Comeras, Jaume Nin-Guerrero, Paolo Dini,  
Josep Mangues-Bafalluy

# the EXTREME testbed (wifi part)



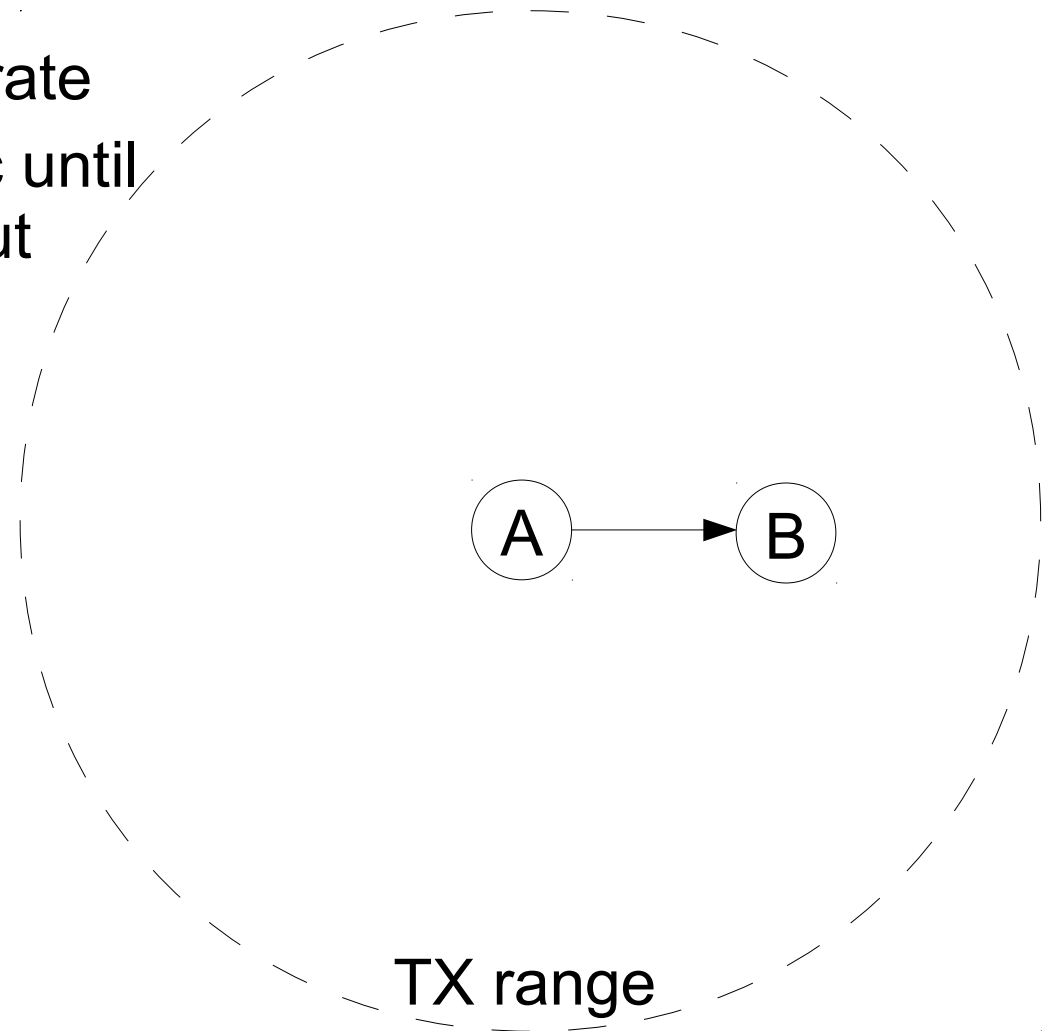
# performance metrics

- Throughput
  - delay
  - packet losses
  - # delivered MPDUs
  - # retry MPDUs
  - channel busy time
  - # transmission attempts
  - # CRC errors
- } from application
- } from PCAP trace
- } from athstats

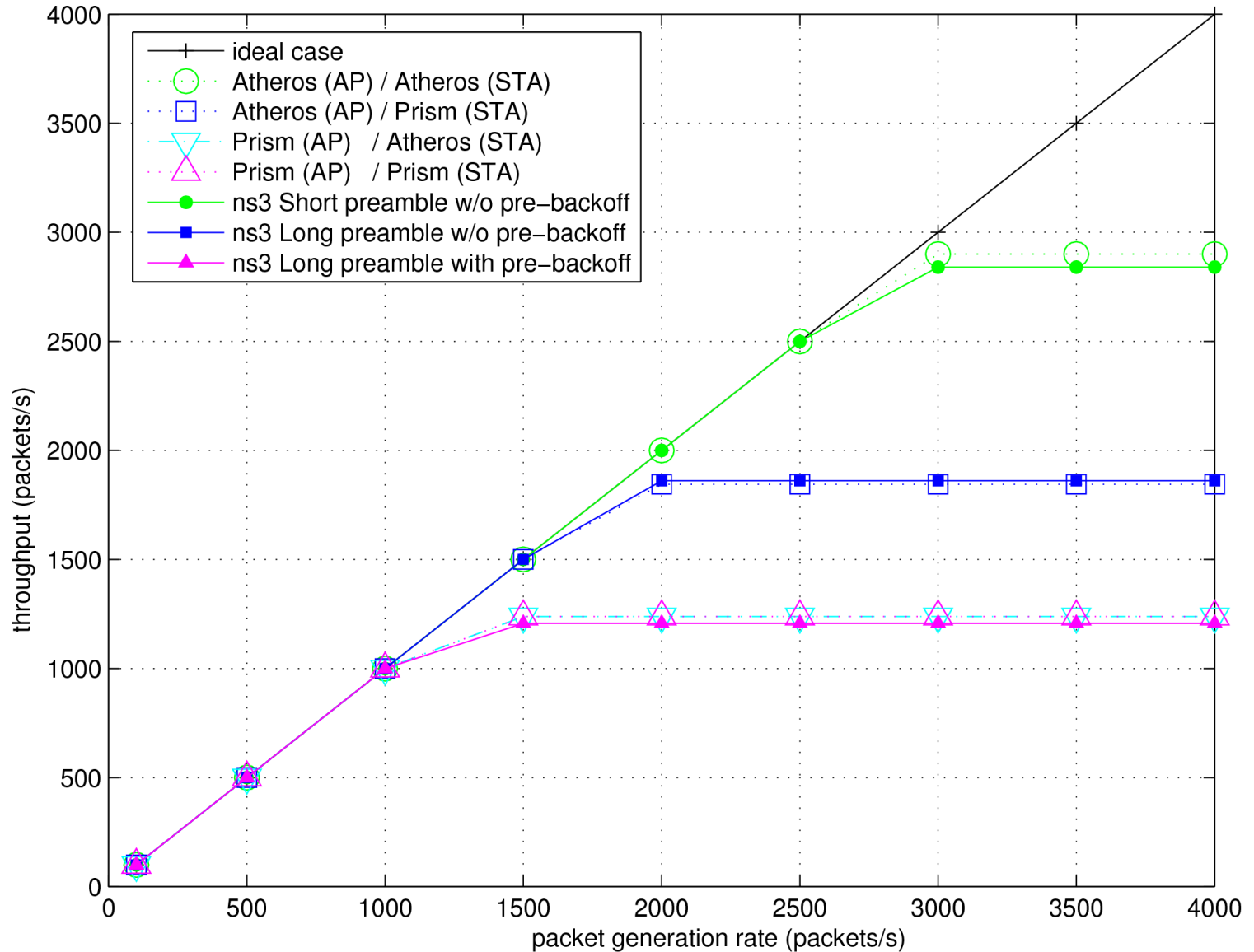


# single TX/RX node pair

- CBR traffic
- 11Mbps PHY rate
- increase traffic until max throughput reached

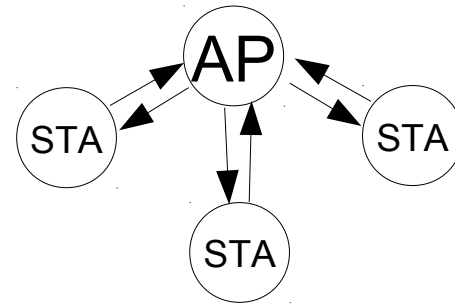


# single pair scenario: throughput at 11Mbps

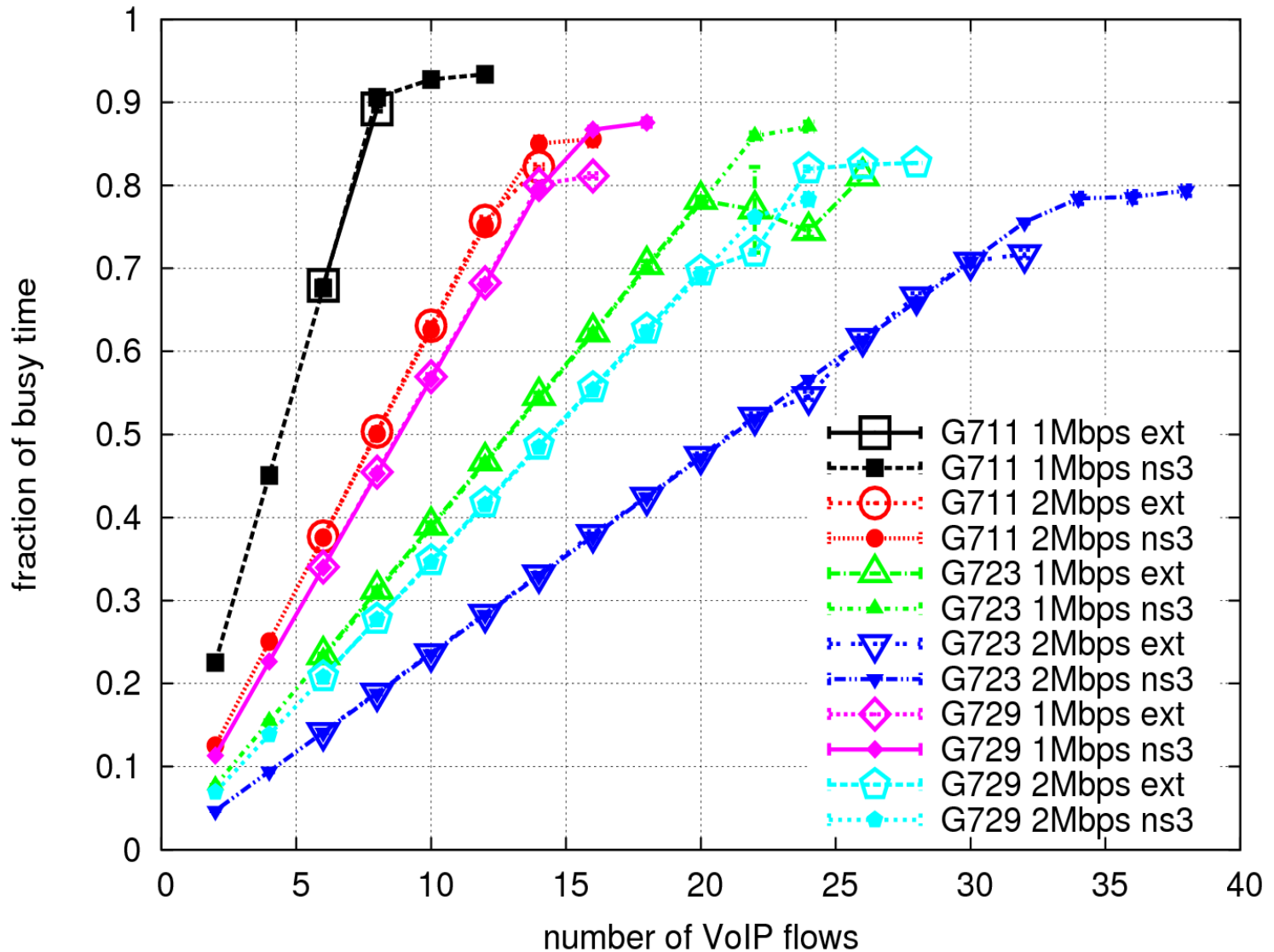


# VoIP scenario

- bidirectional CBR traffic
- all nodes use the same voice codec
- fixed PHY rate
- increase number of STAs

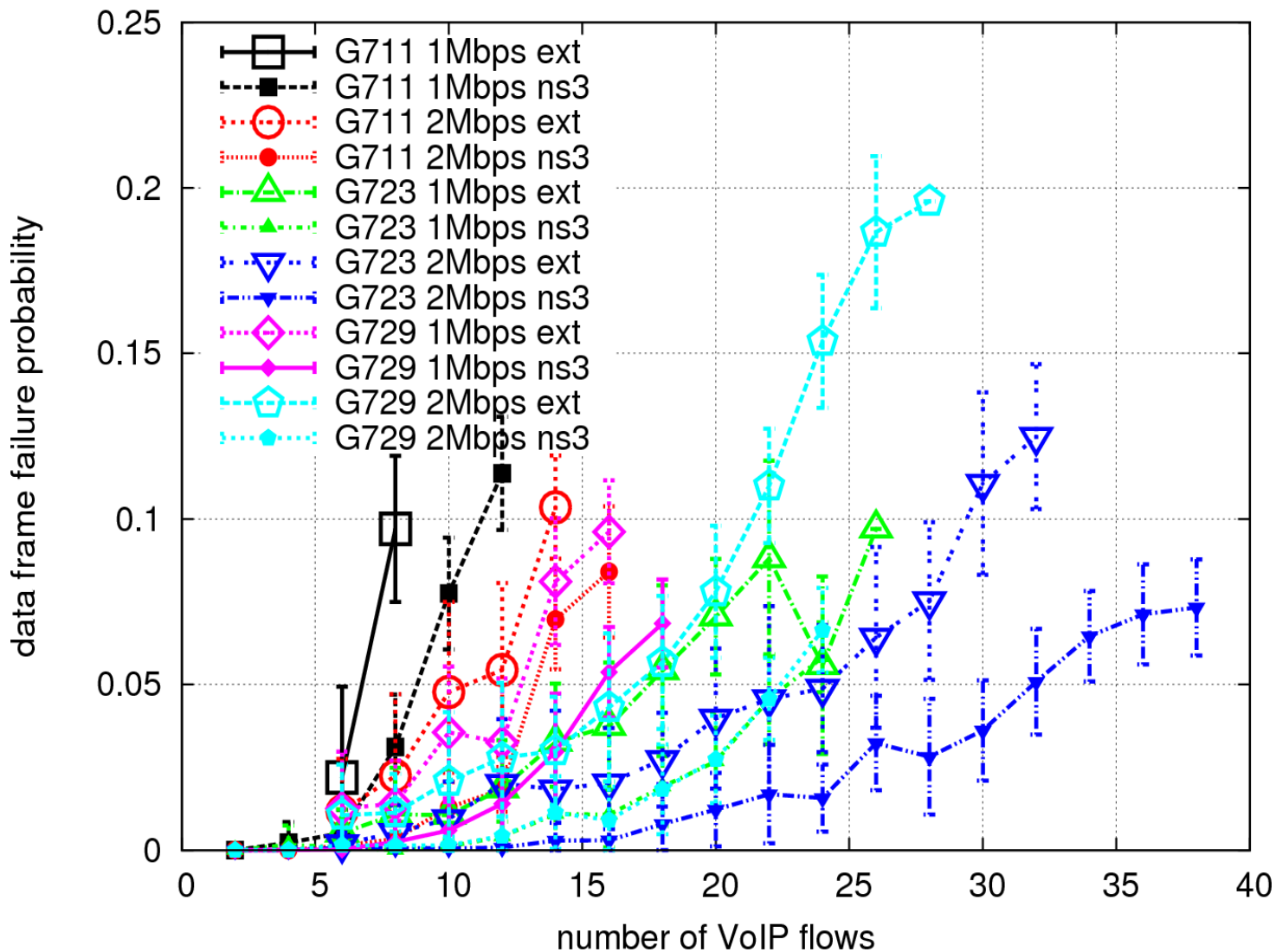


# VoIP scenario: channel busy time



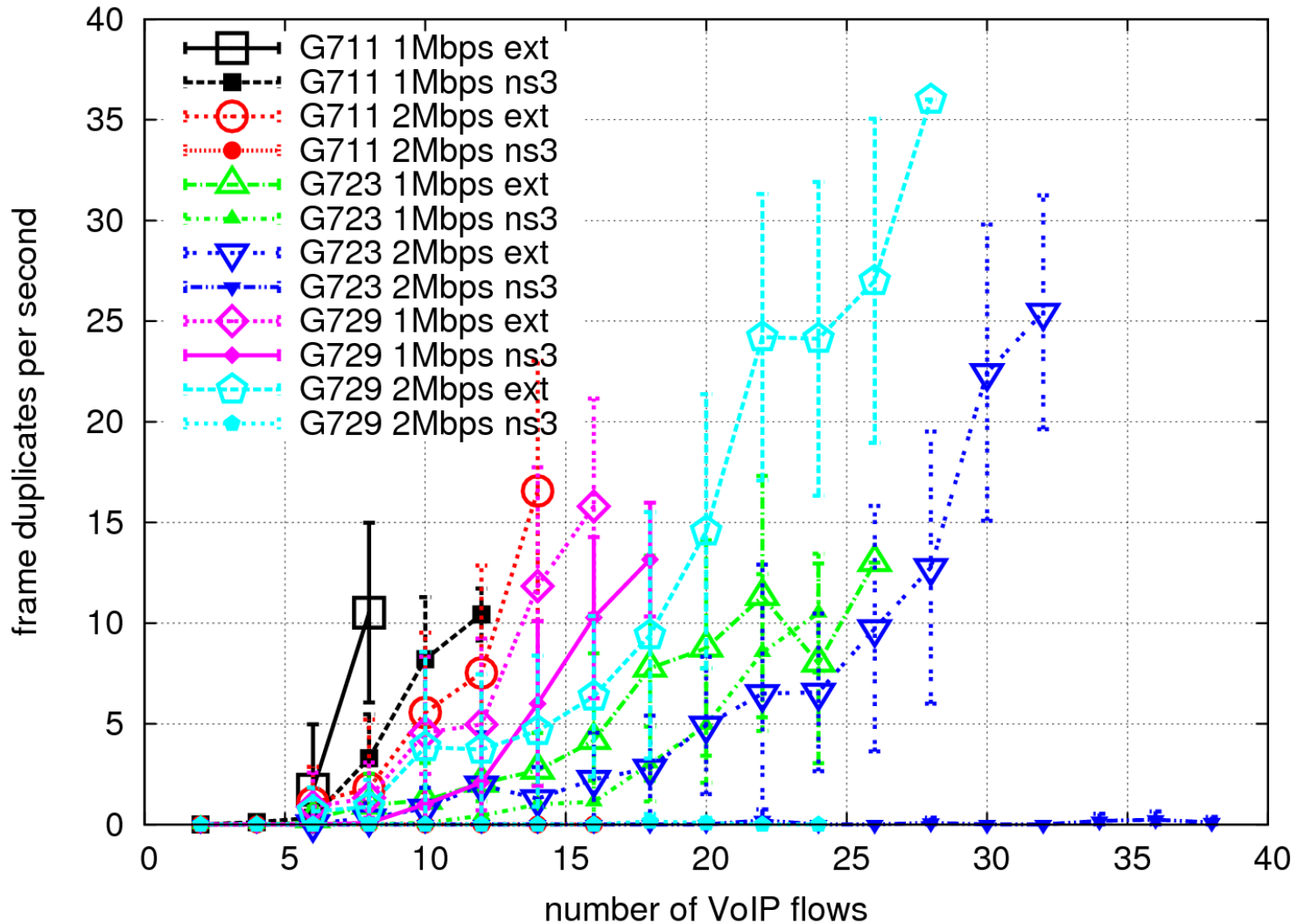


# VoIP scenario: collisions

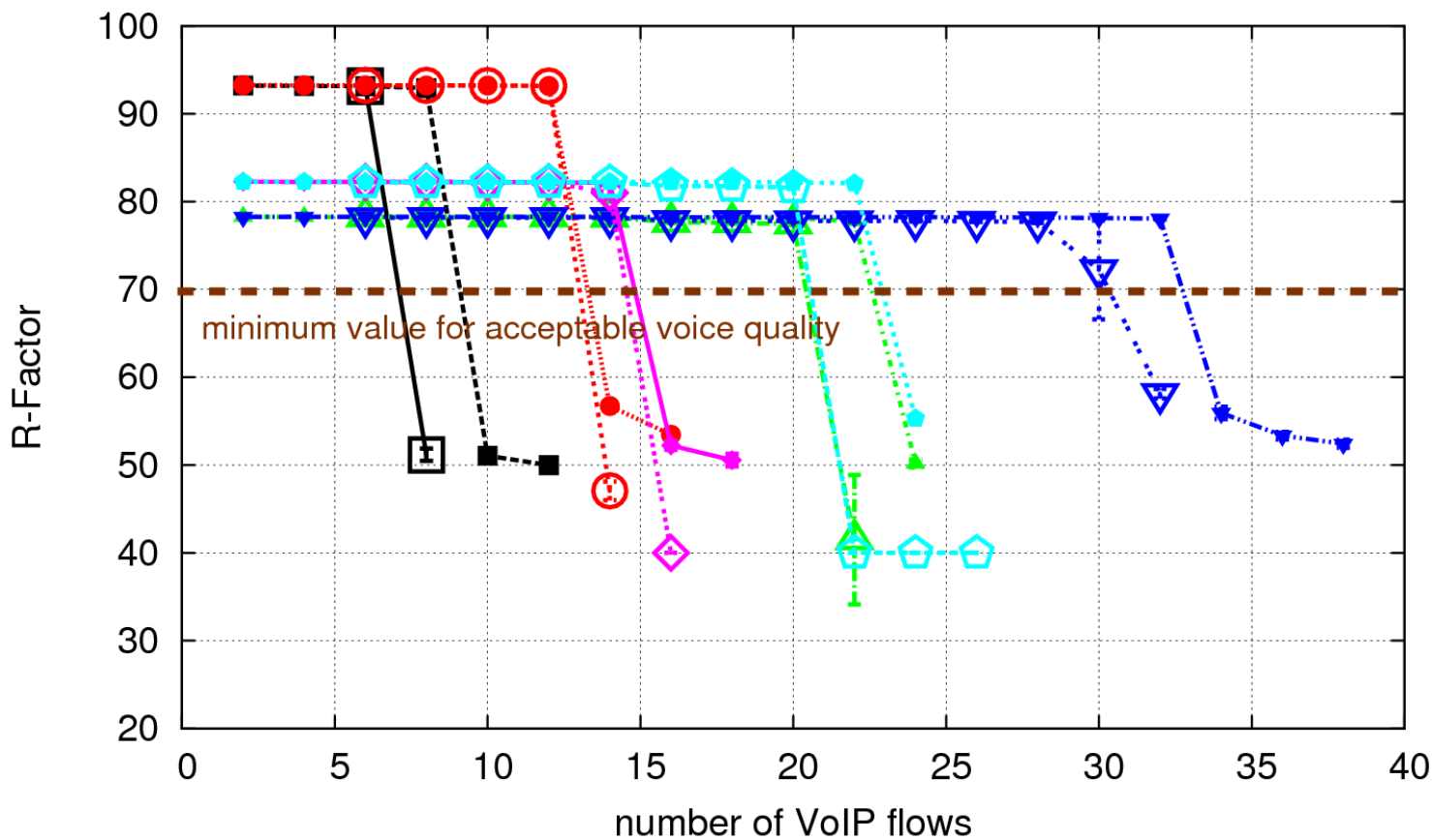




# VoIP scenario: duplicate pkts



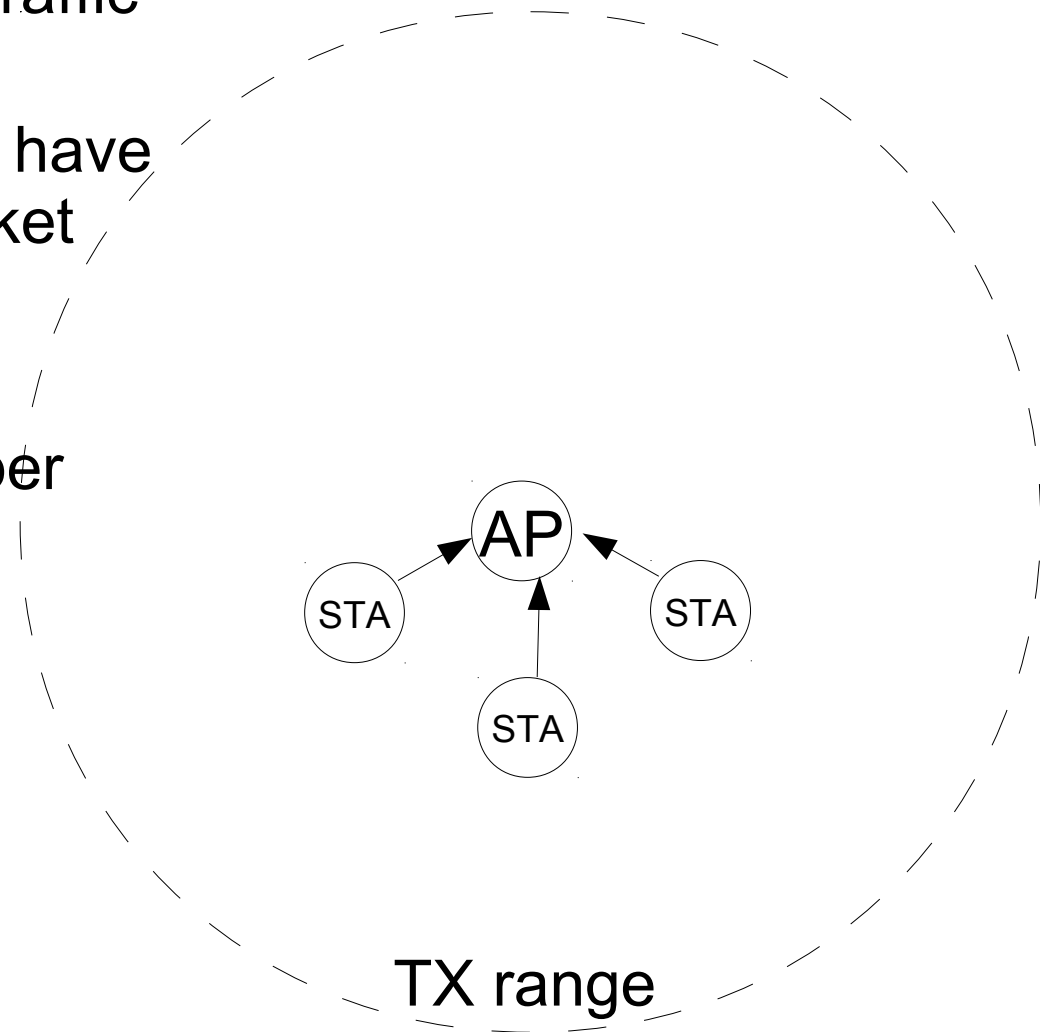
# VoIP scenario: app service quality



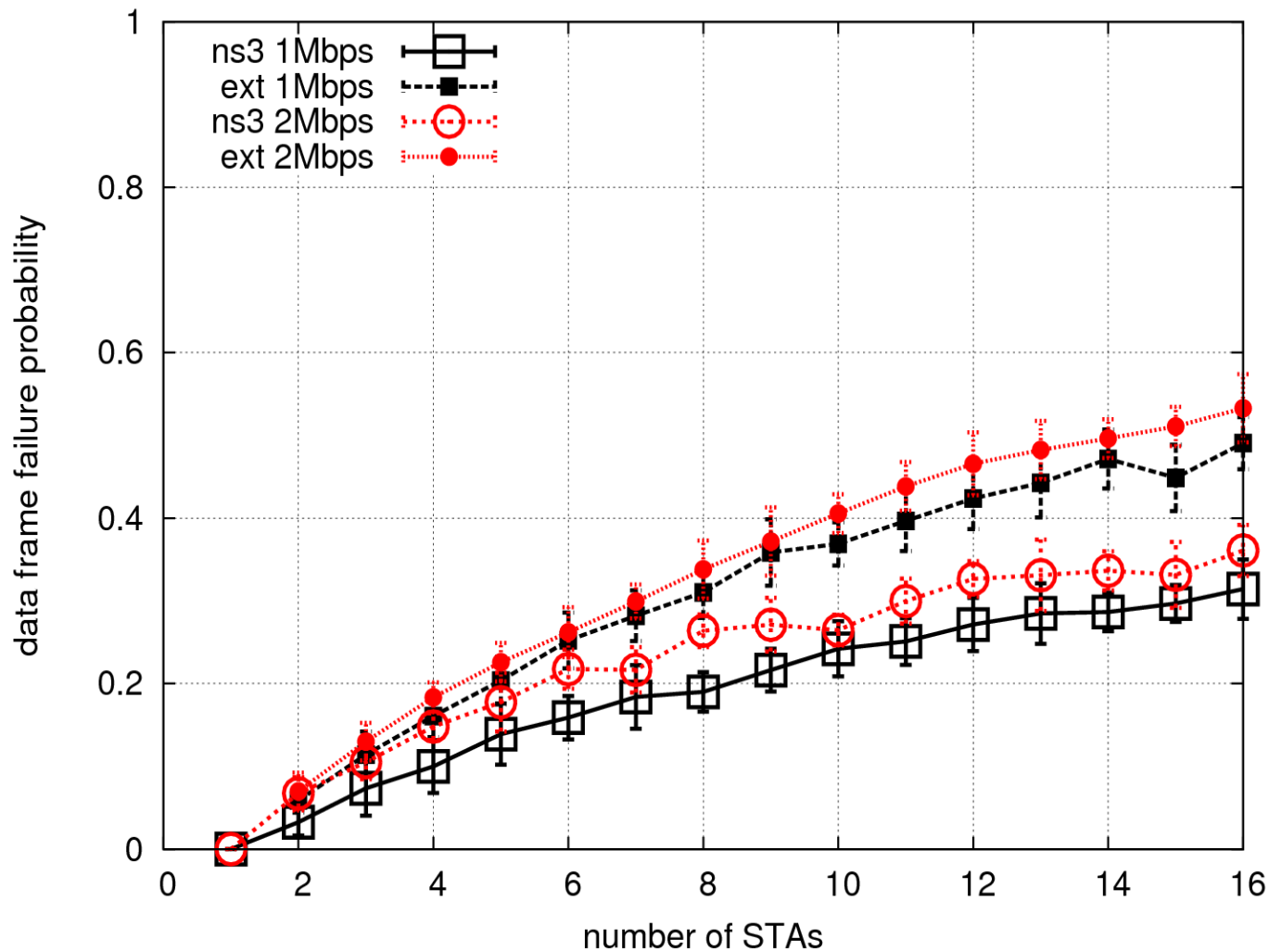


# saturation scenario

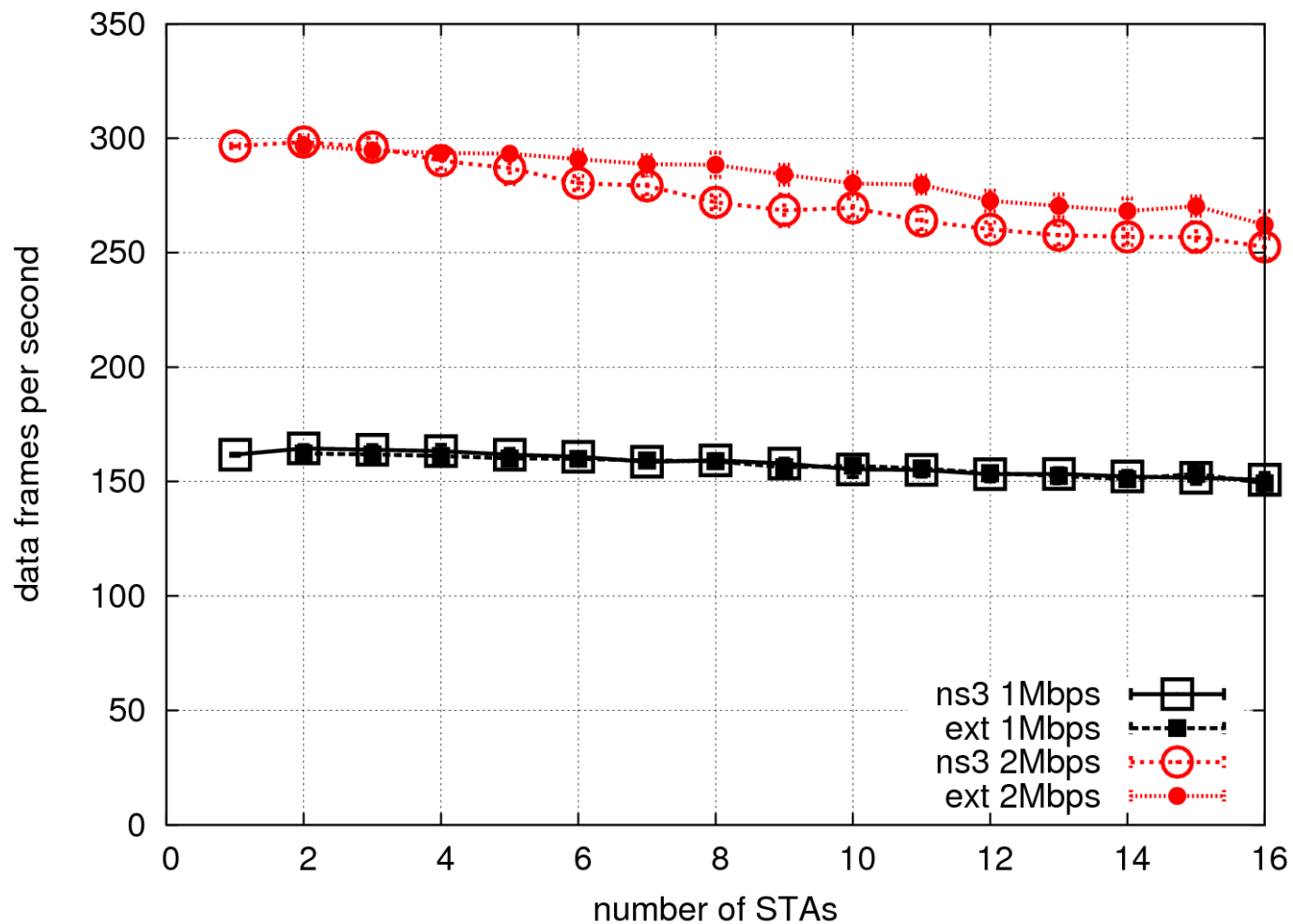
- unidirectional traffic
- saturation  
(nodes always have a pending packet to TX)
- fixed PHY rate
- increase number of STAs



# saturation scenario: collisions



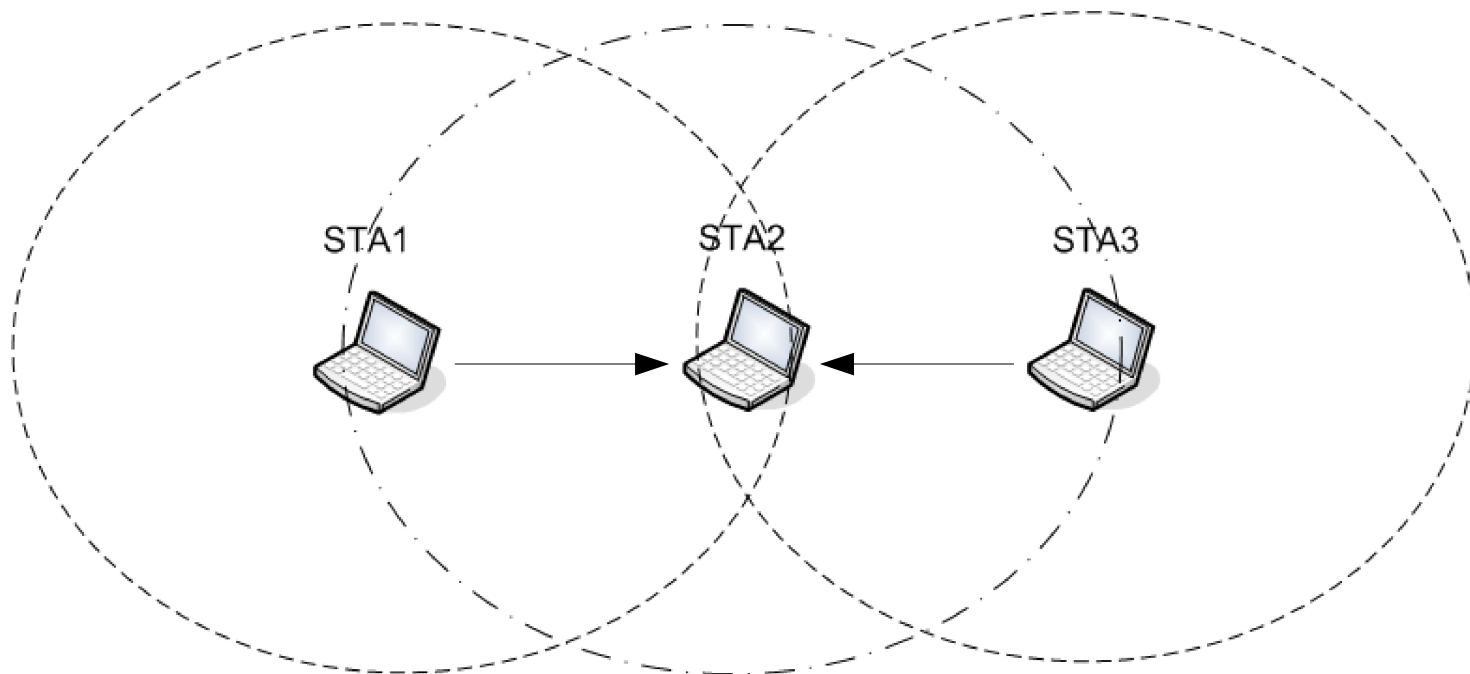
# saturation scenario: throughput





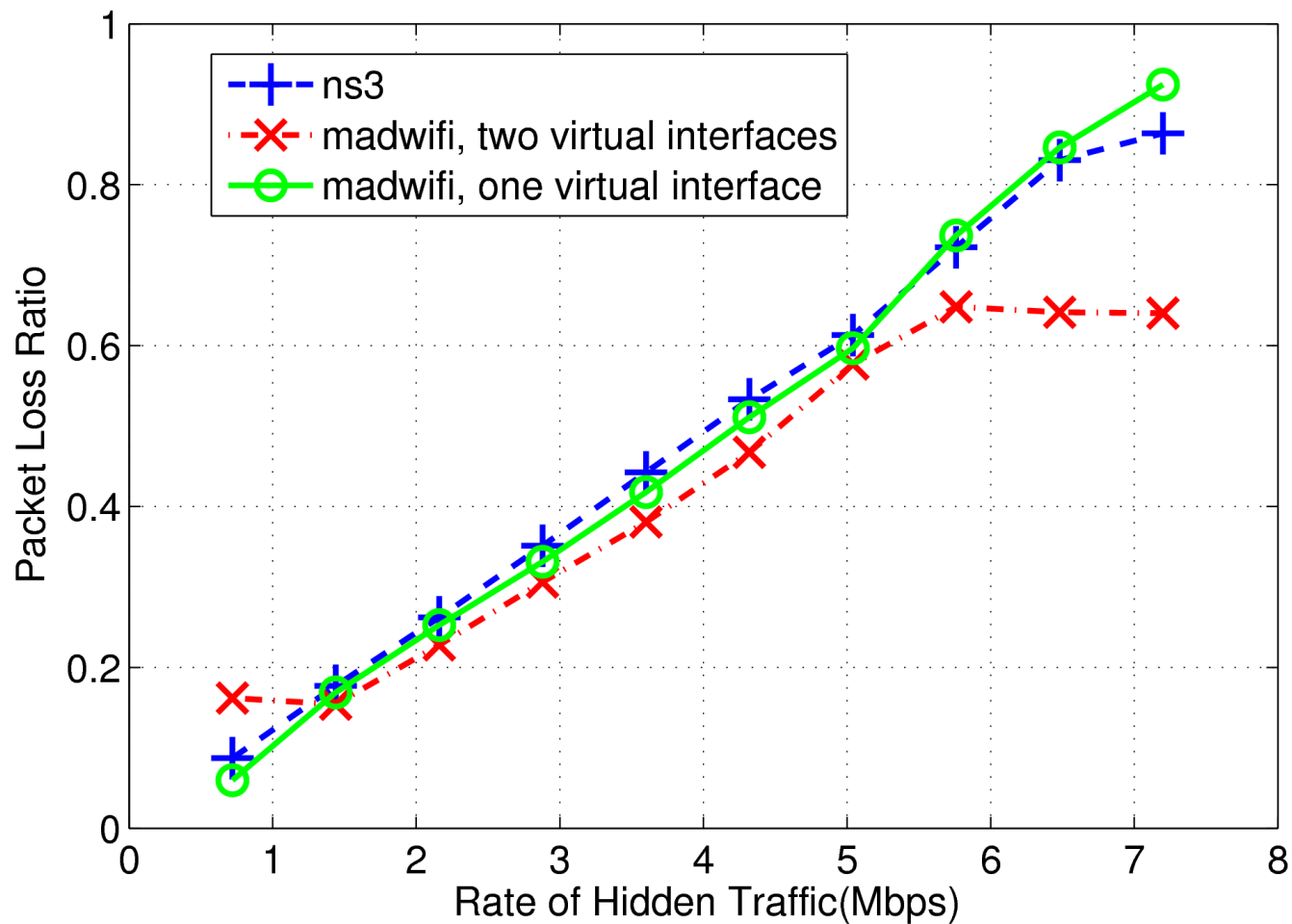
## hidden node scenario

- poisson traffic
- 11 Mbps PHY rate
- STA1 fixed traffic rate
- increase traffic rate of STA3





# hidden node scenario: collisions





## conclusions drawn from our study

- ns-3 generally matches with testbed
  - within some %
- match is obtained after proper tuning
- some metric does not match well
  - e.g.: collisions by nodes within range
- sometimes the testbed is the culprit
- our recommendation:
  - parallel experiments on simulator and testbed (not only for validation, also for regular research )
  - iterative tuning process between simulator and testbed
  - know what you need from the simulator...  
your mileage may vary!

