ns-3 Training



May 5-6, 2014, Atlanta, GA USA

Join us for the second annual meeting of the NS-3 Consortium¹ in May 2014, including, for the first time, two days of user training with the simulator and its associated tools. ns-3 is a popular open-source, discrete-event network simulator designed for Internet research. While extensive documentation is available on the public website² of the project, this course offers users the opportunity to learn from experts about the scope and capabilities of the tools, how to run simulations, and how to write new code for ns-3.

Instructors

Sessions will be taught by several of ns-3's open source maintainers, including the following:

- **Nicola Baldo.** Nicola is a Senior Researcher with CTTC Barcelona, presently serves as the lead ns-3 LTE maintainer, has served as the ns-3 WiFi maintainer, and has contributed to ns-2 and ns-3 for several years.
- **Peter D. Barnes, Jr.** A scientist at Lawrence Livermore National Laboratory, Peter actively contributes to the ns-3 software core and documentation, and has created million-node network simulations using ns-3 and other tools.
- Tom Henderson. Tom, a Boeing Technical Fellow and Affiliate Professor at the University of Washington, is an ns-3 project founder and leader of the open source project, with many years of ns-2 and ns-3 experience.
- **George Riley.** Professor George Riley is a co-founder of the ns-3 project and author of the Georgia Tech Network Simulator and NetAnim network animator, and is a recognized expert in the field of distributed discrete event simulation techniques.

Topics

The two days of training will be organized around the basic simulator on Monday and more advanced topics and extensions on Tuesday. We will reserve a portion each day for interactive Q&A and guidance from the instructors, allowing deeper treatment of topics of particular interest. We will also contact registered attendees in advance of the training to poll them about areas of emphasis.

Monday May 5	Tuesday May 6
 ns-3 survey and overview tutorial, starting from first principles and walking through the running of simulations, configuration management, architecture of the software core, and development practices using ns-3. Methodology and workflow for developing new models in ns-3, using a case study. Several tools used to extract and visualize data from ns-3 simulations, including the flow monitor, network animator NetAnim, Python-based visualizer, and the ns-3 tracing system. 	 A survey of the LTE and Wifi wireless device modules, with a deeper treatment of LTE including model architecture, propagation models, LTE Radio Protocol Stack and EPC model. Large-scale, distributed simulations with ns-3. Network emulation using specialized ns-3 device models that interact with the outside world and with virtual machines. An introduction to the Direct Code Execution (DCE) environment, enabling users to use real application and Linux networking code in ns-3.

Prerequisites

Basic proficiency in C++ programming is considered a prerequisite for working with ns-3. A basic understanding of computer networking protocols and technology such as TCP/IP, and wireless and wired models (e.g. Ethernet, WiFi, and LTE) is also assumed. Python programming skills are also helpful.

¹ http://www.nsnam.org/consortium/about

² http://www.nsnam.org

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Participants will be shown how to compile, test, and debug programs using the Linux operating system and the GNU Compiler Collection (gcc). A basic capability to run programs from the Linux command line is strongly recommended. A Microsoft Visual Studio 2012 environment is available, but the training will be conducted with Linux.

Schedule

Training sessions will run from 8:30am-5:30pm each day, with a morning and afternoon break and a lunch break.

ns-3 training covers the first two days of a week-long event schedule, and attendees are welcome to attend other events later in the week. On Wednesday, the sixth annual Workshop on ns-3, in cooperation with ICST and EAI, and the ACM, will be held; this single-track workshop will feature original research papers regarding the design and performance of ns-3 software. On Thursday, the ns-3 Consortium Annual Plenary will be held in the morning, and the balance of the week will be reserved for ns-3 developer discussions and coding sprints. Attendance is free and open on the latter two days of the week.

Monday May 5	Tuesday May 6	Wednesday May 7	Thursday May 8	Friday May 9
ns-3 Training	ns-3 Training	Workshop on ns-3	NS-3 Consortium Annual Meeting Developer meetings	Developer meetings
\$500/day; free for	\$500/day; free for	\$100; free for stu-	Free	Free
students	students	dents		

Materials

A bootable Live-CD for an Intel x86 architecture, with ns-3 and related software pre-installed, will be provided. This can be run inside a virtual machine or native on x86 laptops.

All other materials will be provided via the Internet. Guest WiFi access will be available to attendees.

Cost

The training is offered for \$500 USD/day for two days (\$1000 total). Training is provided free for students who meet the criteria for IEEE student membership (carrying at least 50% of a normal full-time academic program as a registered undergraduate or graduate student). Students are asked to bring documentation verifying student status. If you must cancel, please do so by Friday May 2, to receive a full refund.

All proceeds will be deposited to the NS-3 Consortium gift account at the University of Washington, to support the open source project activities.

Local Information

The course will be taught at the Klaus Advanced Computing Building, Room 1456, 266 Ferst Drive, Atlanta, Georgia, at the Georgia Institute of Technology (Georgia Tech). Directions on how to get to the ECE Department can be found online, ³ as well as local hotel information. ⁴

Meals

Coffee service will be provided for free. Attendees are responsible for all meals; the course location is local to a number of restaurants within walking distance.

Registration

Registration must be made with a credit card at the following page: http://ns3-annual-2014.eventzilla.net. Registration must be paid in full prior to attending the first session. To allow for proper planning, all attendees are requested to register by two weeks prior to the event, or to contact the organizers if within the two-week window.

³ http://www.ece.gatech.edu/about/visitors.html

⁴ http://www.pe.gatech.edu/area-hotels