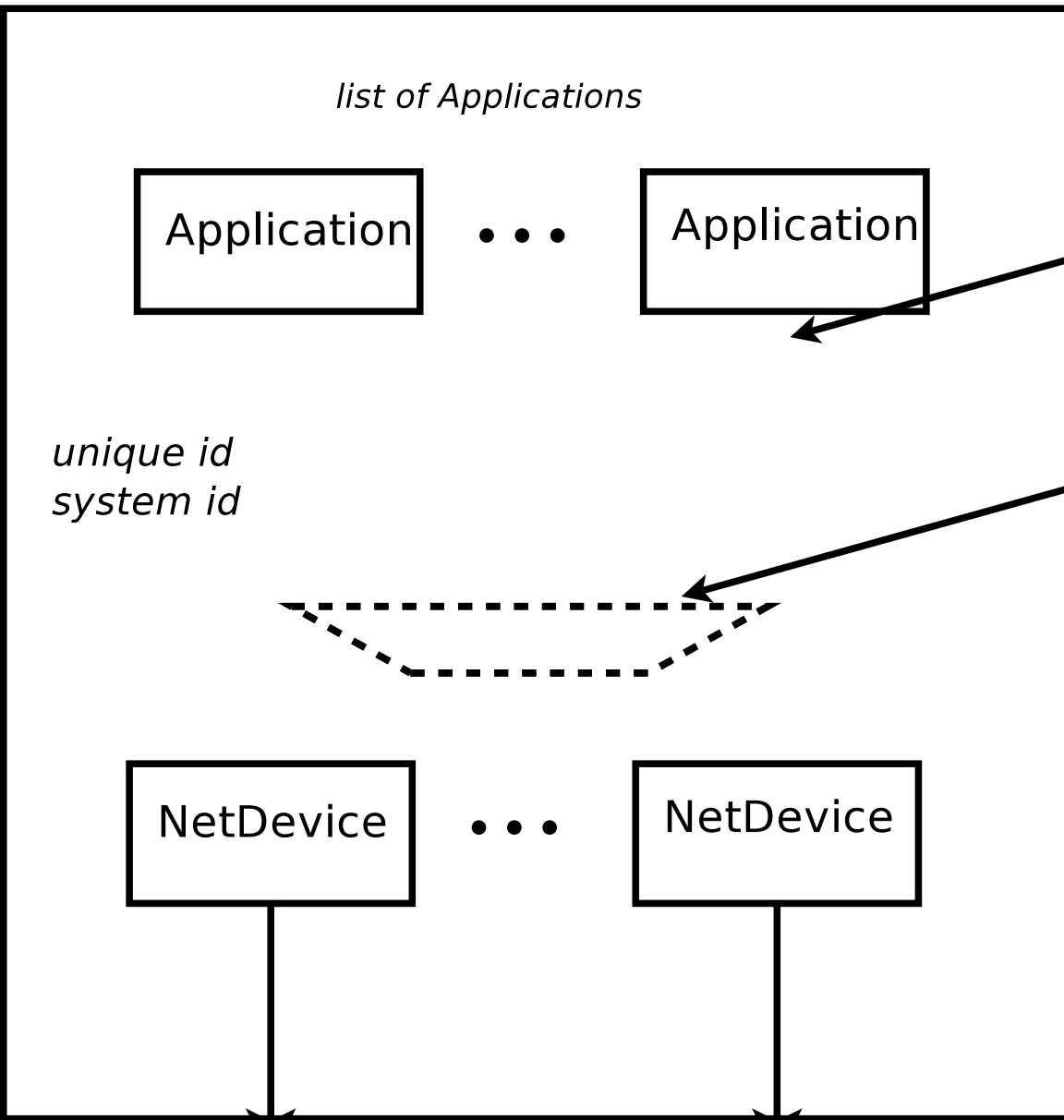


```
class Node : public Object
```



Unix-like, C-based  
socket API

Callback-based  
protocol demultiplexer  
(list of ProtocolHandlers)

*list of Applications*

Application

...

Application

*unique id  
system id*

NetDevice

...

NetDevice

Channel

...

Channel