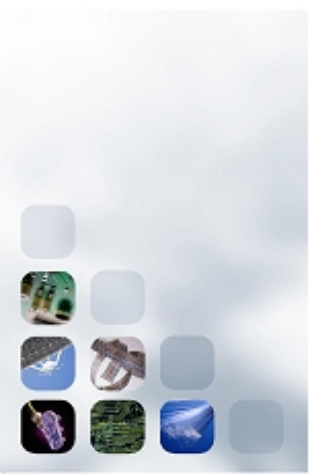


innovating communications

# **The ns-3 LTE module developed by the LENA project**

**CTTC MONET**





# The LENA project

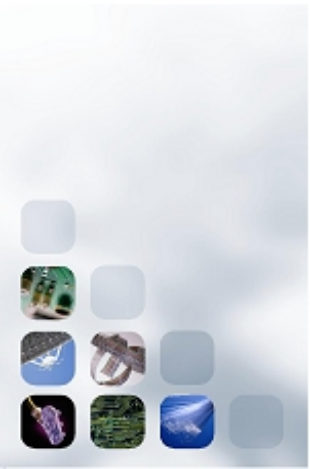
- LENA is a simulation platform for LTE/EPC
- Initial development started in 2010 by Giuseppe Piro in the framework of Google Summer of Code
- Developed by the Mobile Network department of CTTC
- Main objective:  
to allow to design and test Self Organized Network (SON) algorithms and solutions for LTE vendors





# LENA: an open source product-oriented LTE/EPC Network Simulator

- A Product-oriented simulator:
  - designed around an industrial API: the Small Cell Forum MAC Scheduler Interface Specification
  - Allows testing of real code in the simulation
  - Accurate model of the LTE/EPC protocol stack
  - Specific Channel and PHY layer models for LTE macro and small cells
- An Open source simulator:
  - Development open to the community
  - Fosters early adoption and contributions
  - Helps building confidence and trust on simulation model
  - Candidate reference evaluation platform
  - Based on ns-3
  - Free and open source licensing (GPLv2)





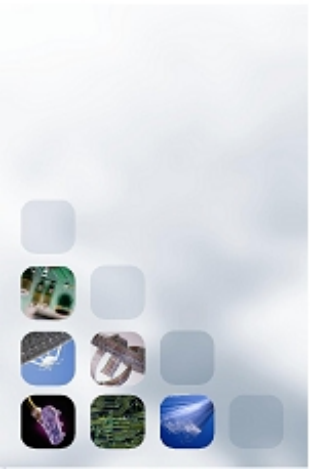


# LENA: an open source product-oriented LTE/EPC Network Simulator

Target applications for LENA include  
the design and performance evaluation of:

- DL & UL LTE MAC Schedulers
- Radio Resource Management Algorithms
- Inter-cell interference coordination solutions
- Load Balancing and Mobility Management
- Heterogeneous Network (HetNets) solutions
- End-to-end QoE provisioning
- Multi-RAT network solutions
- Cognitive LTE systems

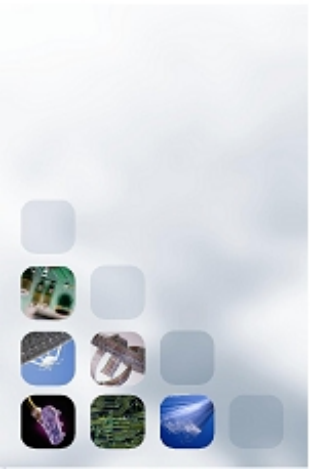




# LENA High level requirements

- Support the evaluation of:
  - Radio-level performance
  - End-to-end QoE
- Allow the prototyping of algorithms for:
  - QoS-aware Packet Scheduling
  - Radio Resource Management
  - Inter-cell Interference Coordination
  - Self Organized Networks
  - Cognitive / Dynamic Spectrum Access
- Scalability requirements:
  - Several 10s to a few 100s of eNBs
  - Several 100s to a few 1000s of UEs





# Design approach

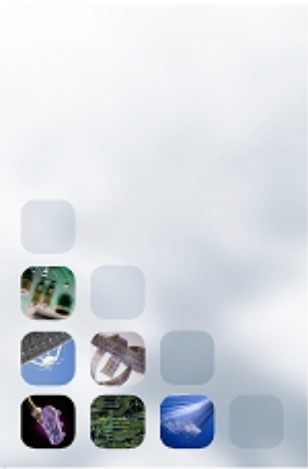
- Simulation is a tradeoff between:
  - Detail of the model
  - Implementation complexity and run-time scalability
- Choose min detail that satisfies requirements
  - Minimize implementation complexity
  - Minimize difficulty in using the simulator





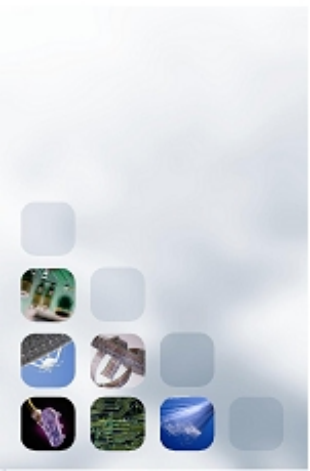
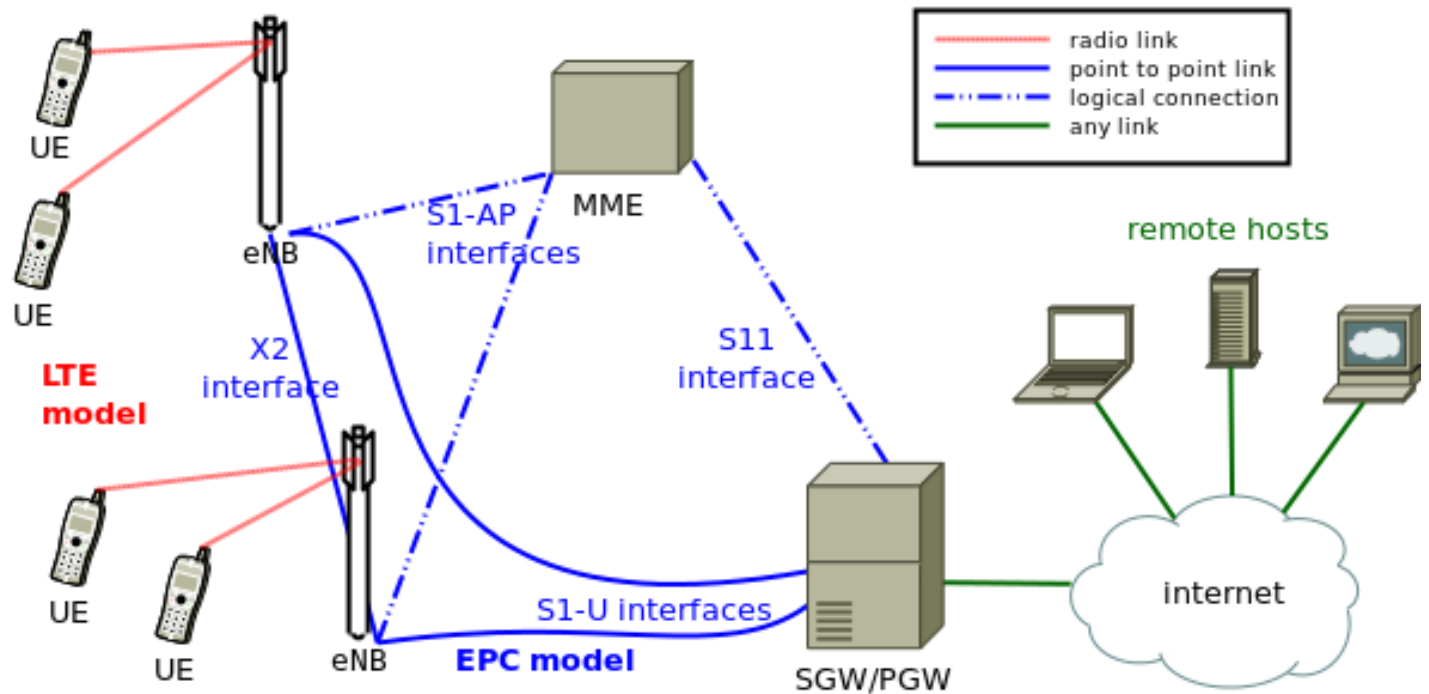
# (Some) Important Design Choices

- FemtoForum LTE MAC Scheduler API
- Radio signal model granularity: Resource Block
  - Symbol-level model not affordable
  - Simplified Channel & PHY model
- Realistic RLC to use IP from upper layers.
- Realistic Data Plane Protocol stack model
  - Realistic RLC, PDCP, S1-U, X2-U
  - Allows for proper interaction with IP networking
  - Allows for end-to-end QoE evaluations
- Hybrid Control Plane model:
  - Realistic RRC model
  - Simplified S1-C, X2-C and S11 models
- Simplified EPC
  - One MME and one SGW
  - SGW and PGW in the same node (no S5/S8 interface)
- Focus on connected mode
  - RRC connected, EMM Registered, ECM connected



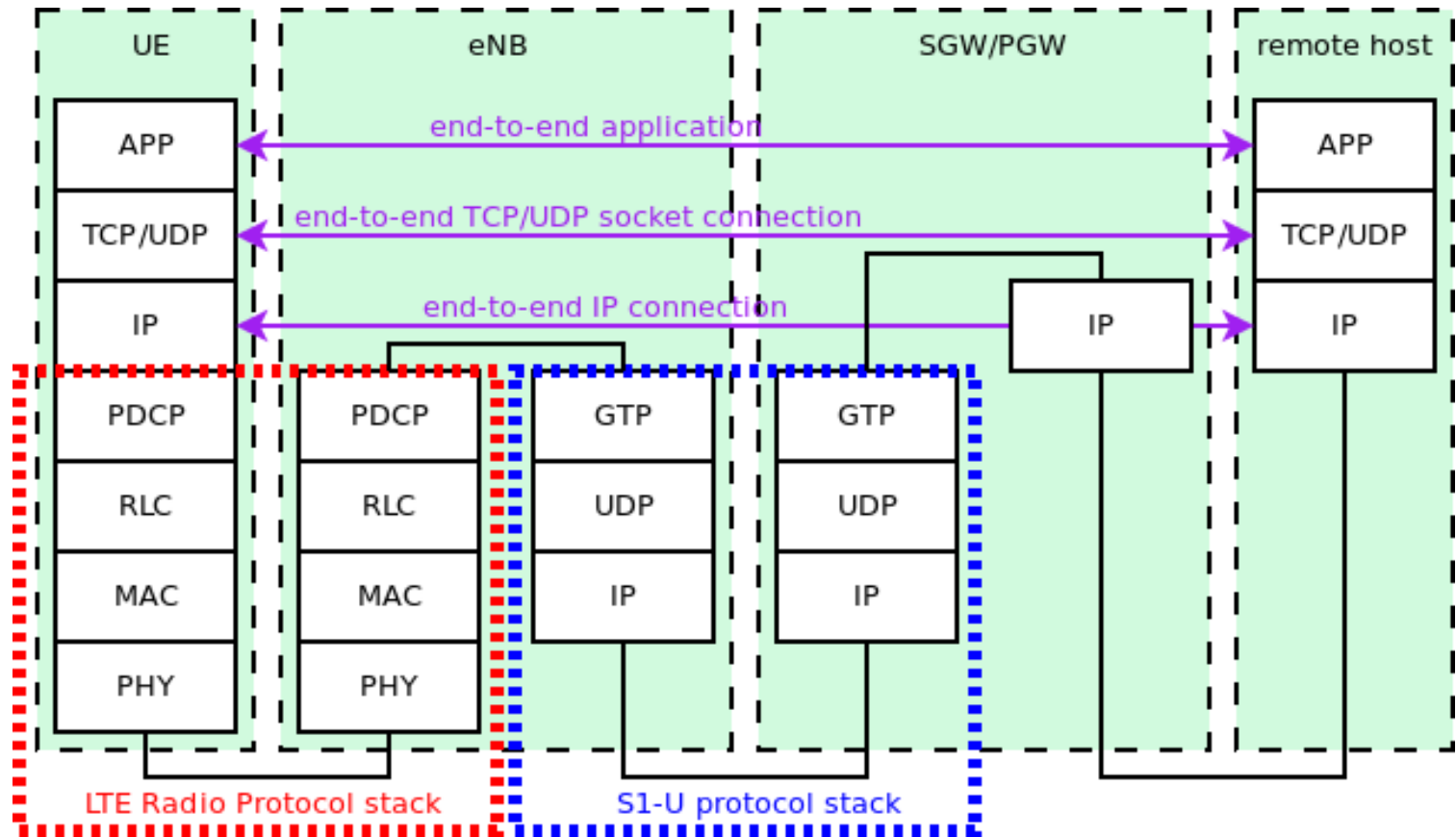


# LENA model overview



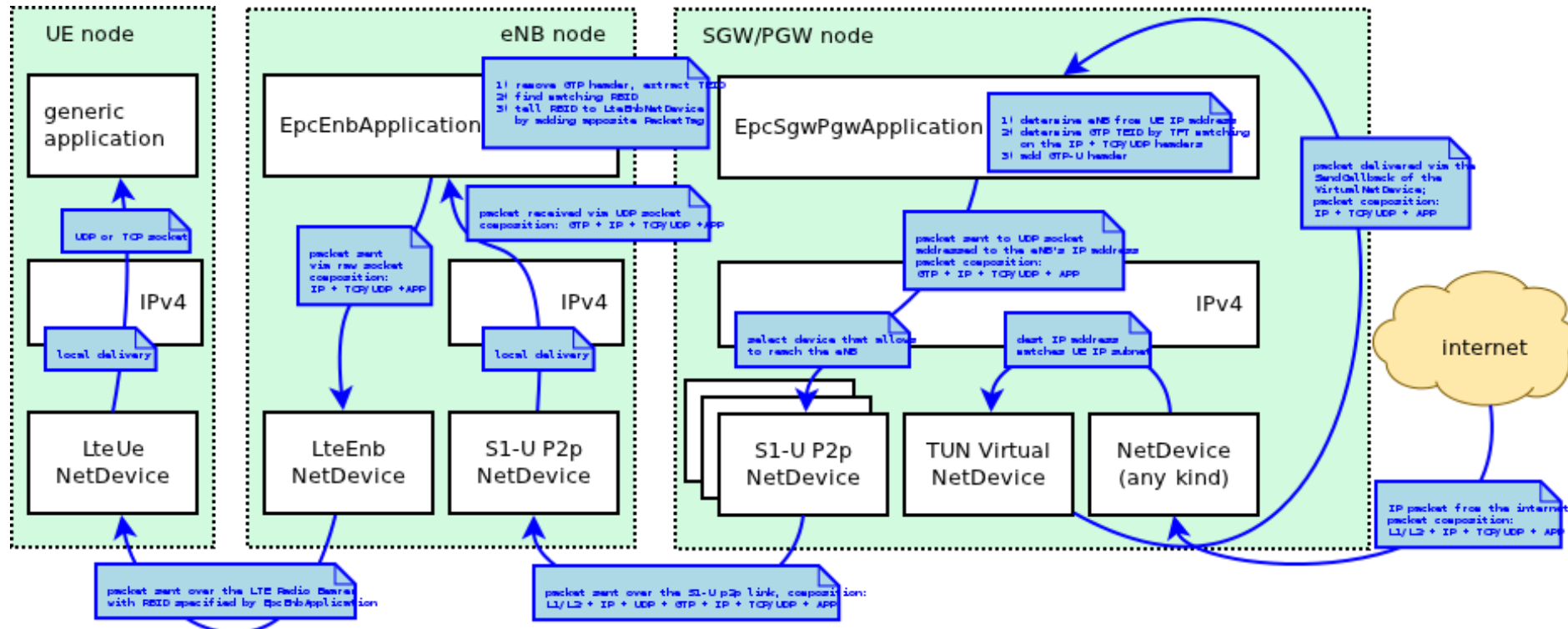


# End-to-end Data Plane protocol stack



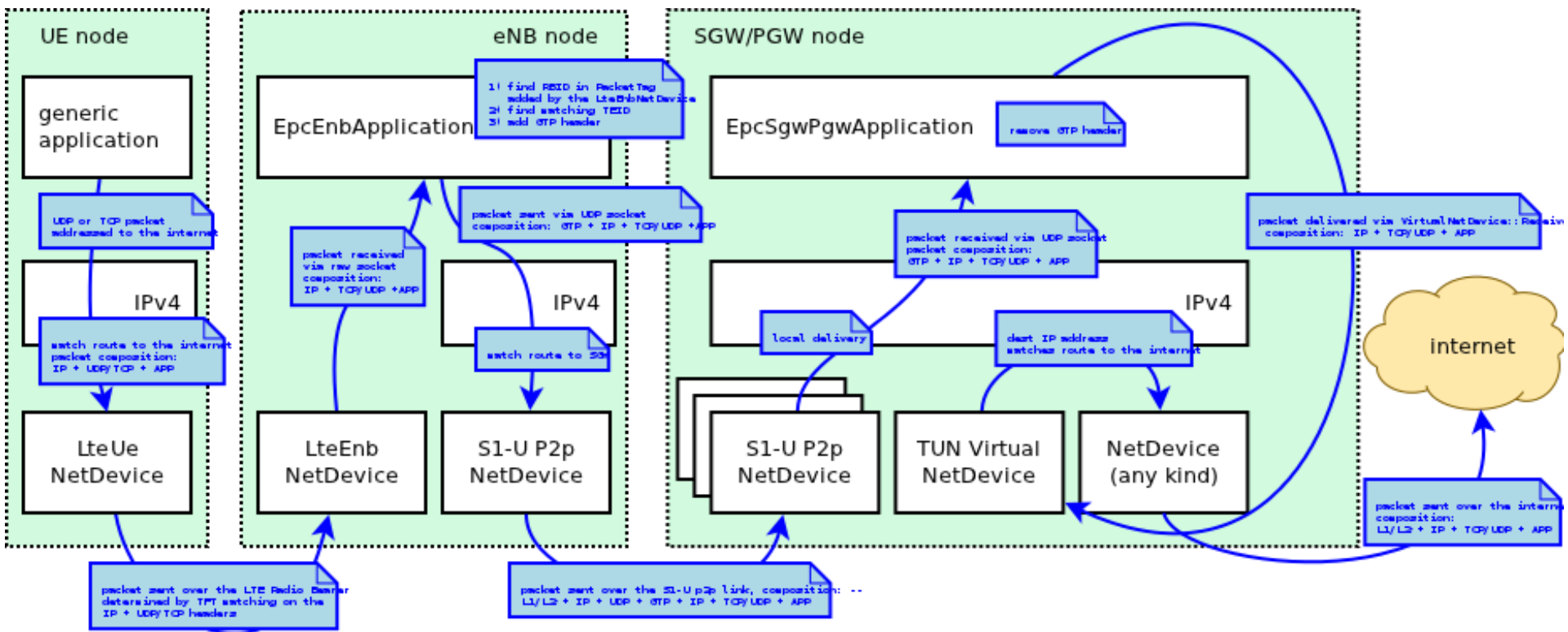


# End-to-end Data Plane architecture: data flow in downlink



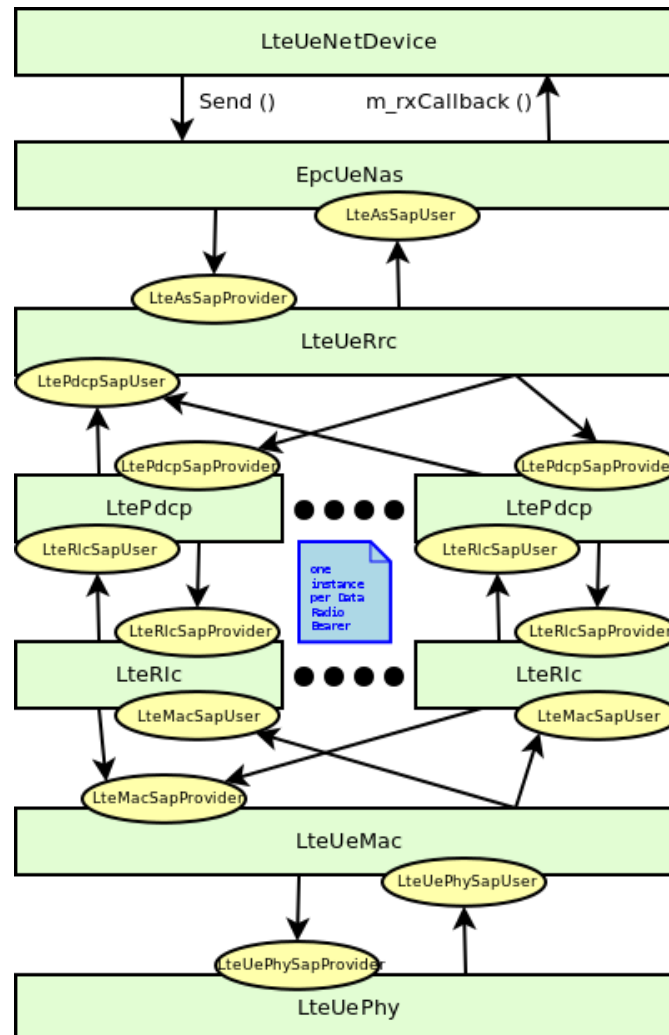


# End-to-end Data Plane architecture: data flow in uplink



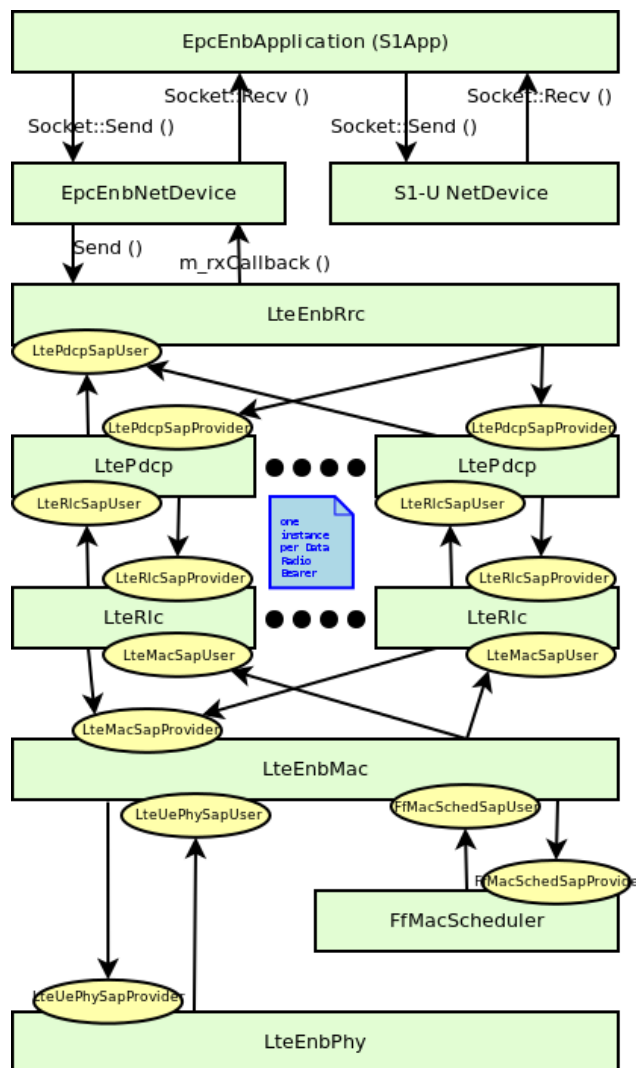


# LTE Data Plane protocol stack: UE



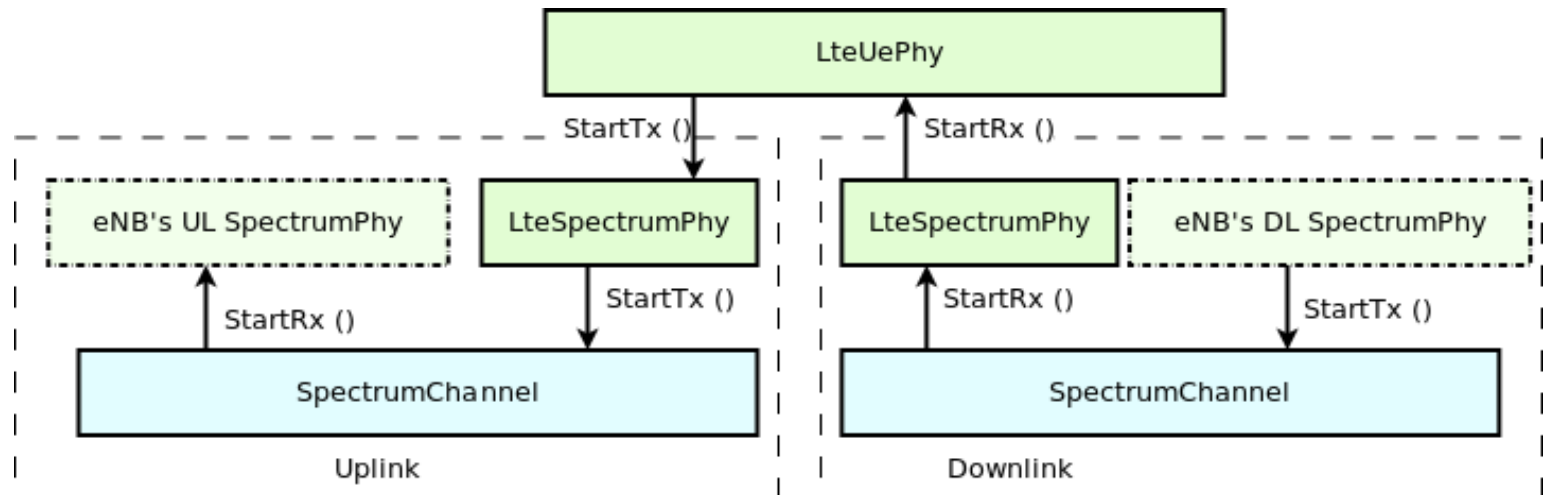


# LTE Data Plane protocol stack: eNB



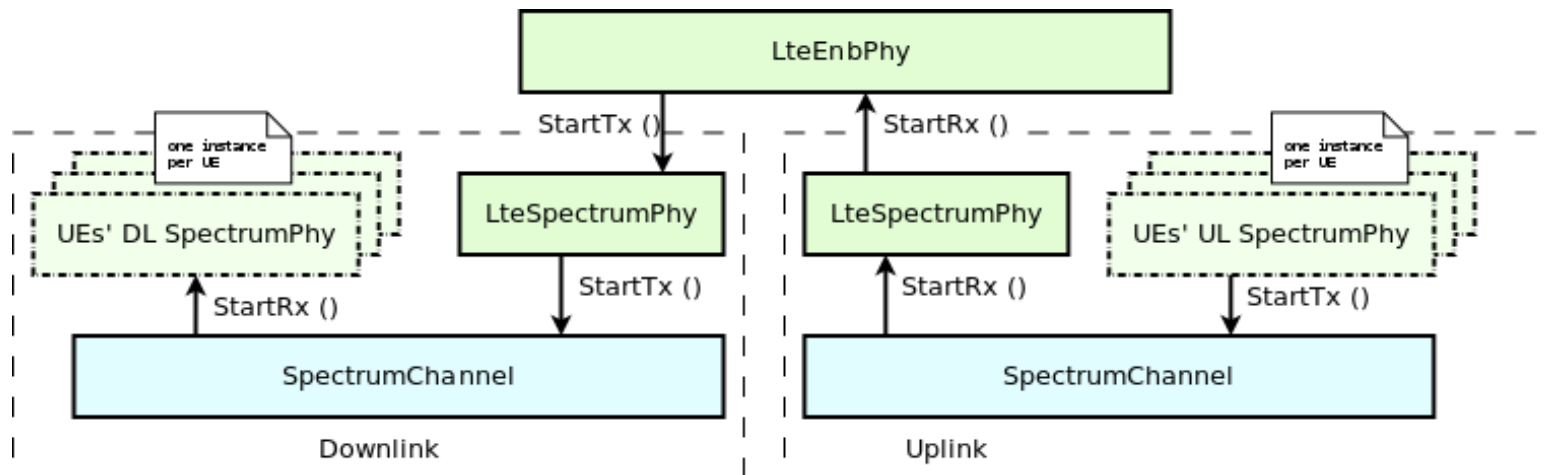


# PHY and Channel architecture: UE



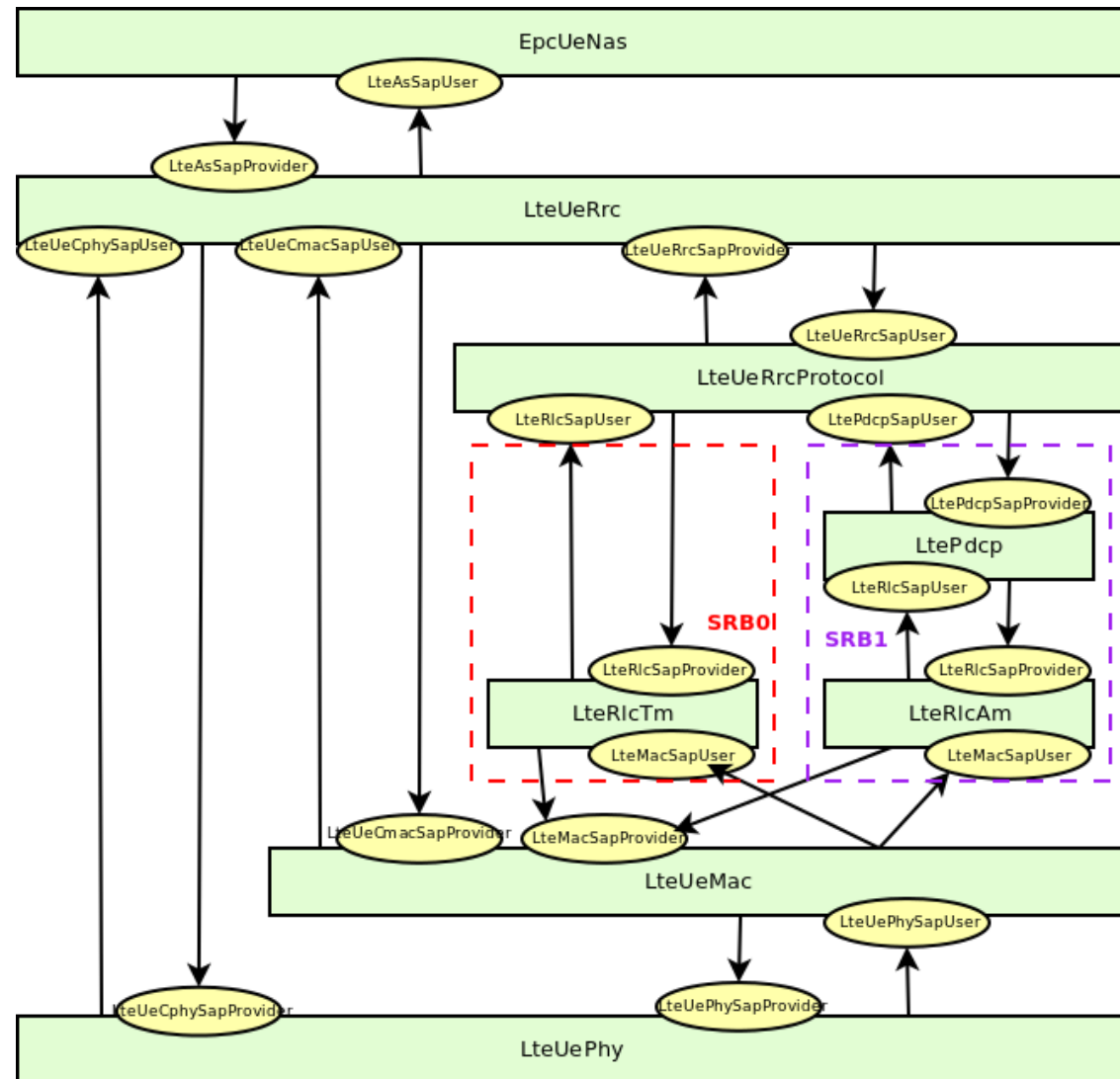


# PHY and Channel architecture: eNB



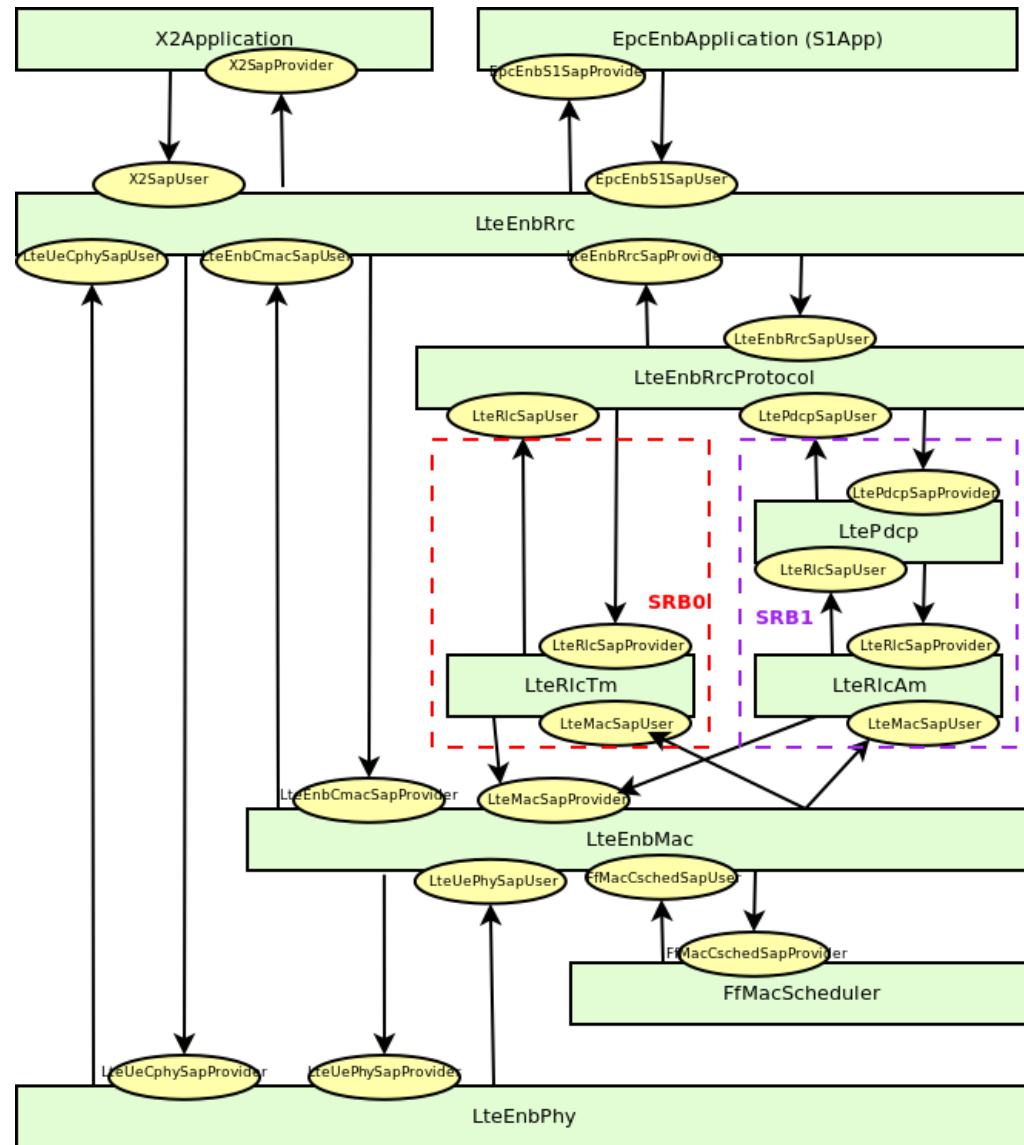


# LTE Ctrl Plane protocol stack: UE



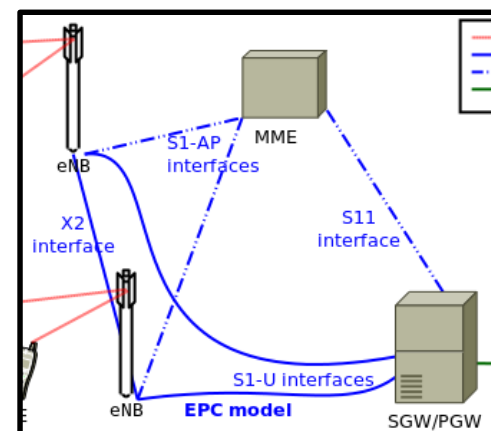
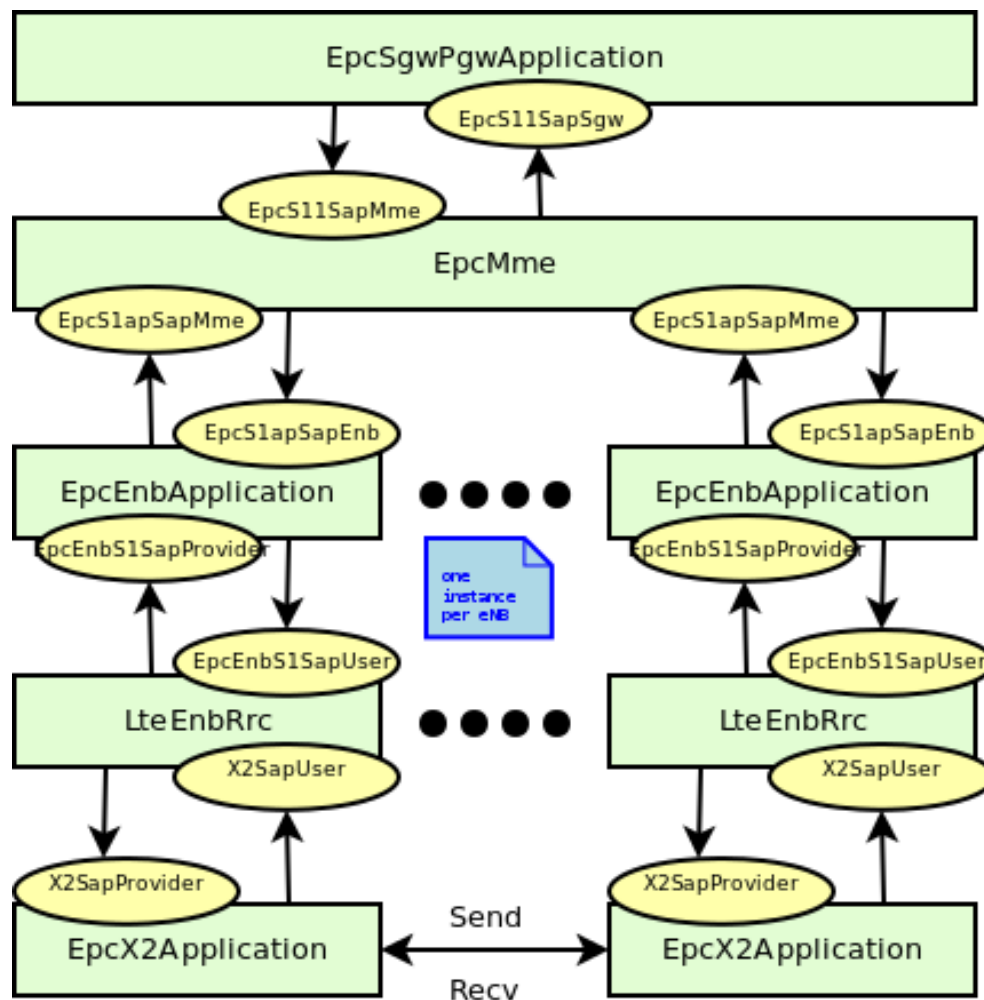


# LTE Ctrl Plane protocol stack: eNB



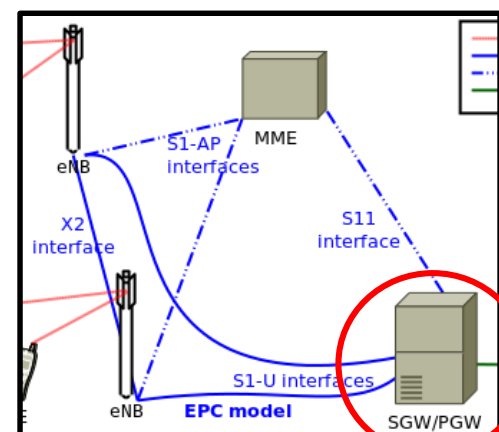
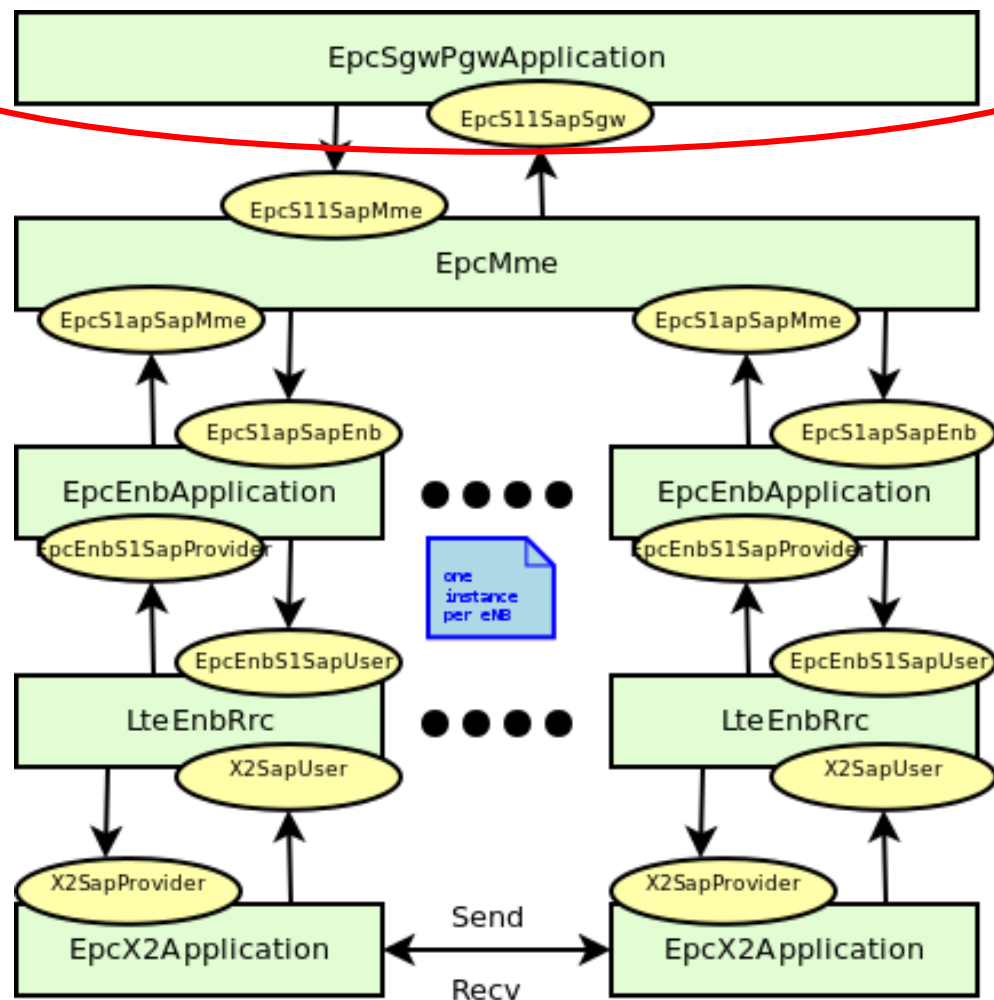


# EPC Control Plane Architecture



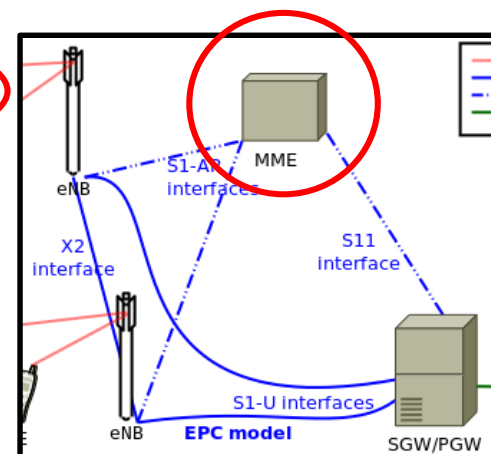
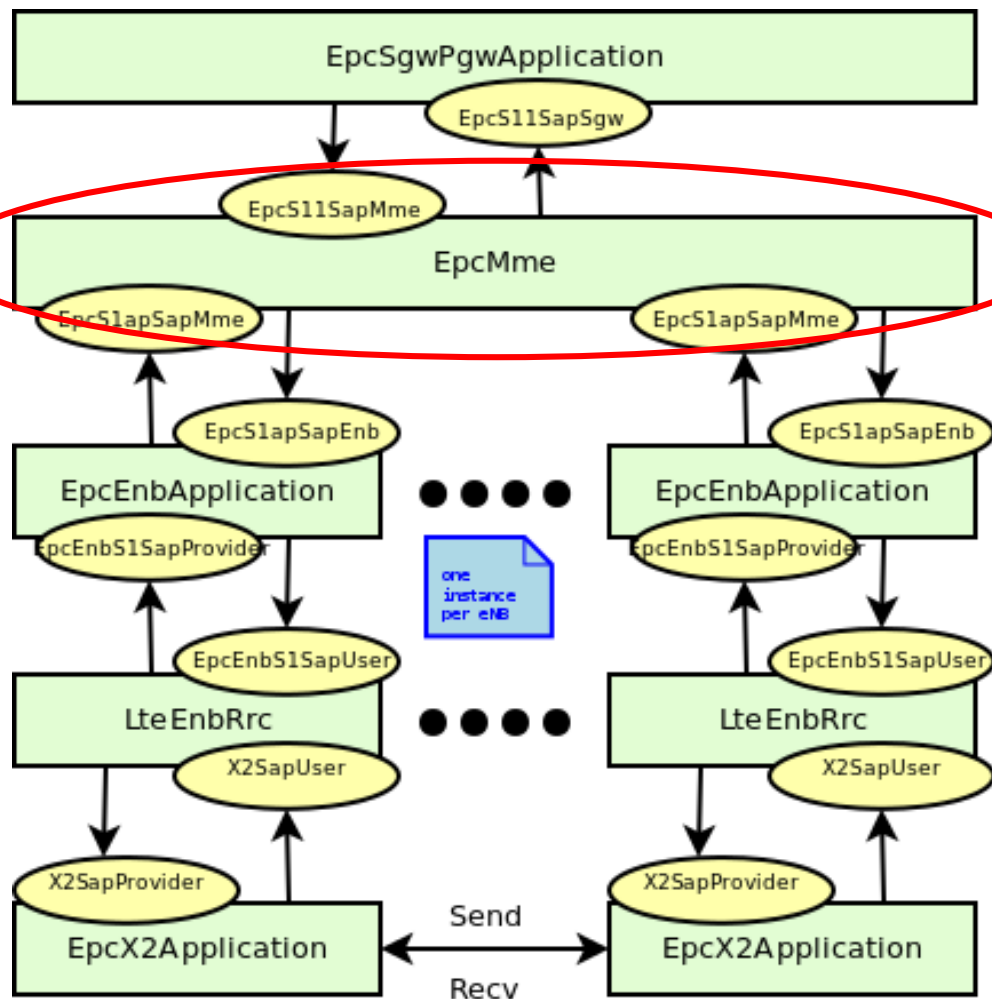


# EPC Control Plane Architecture



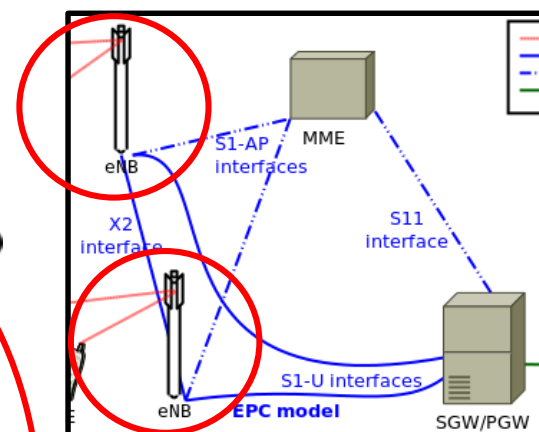
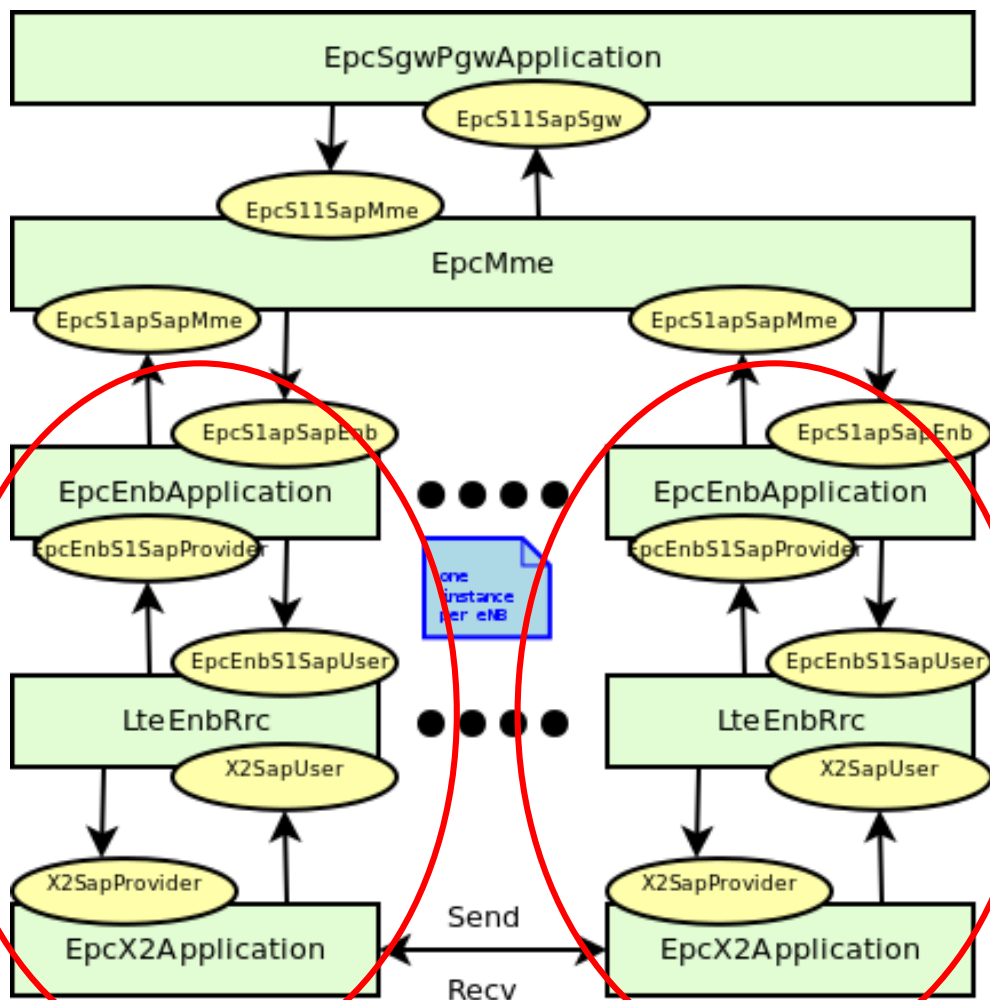


# EPC Control Plane Architecture





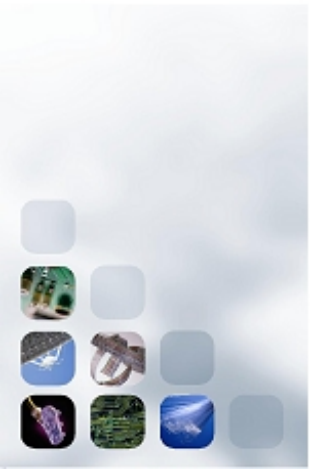
# EPC Control Plane Architecture





# Radio Propagation Models

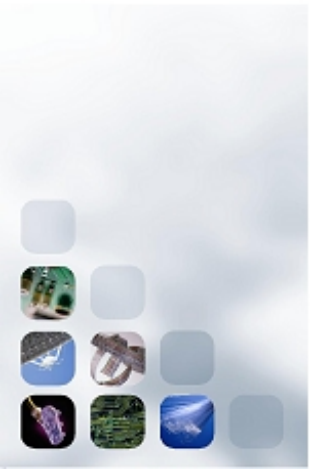
- Included new models for enabling 3GPP-like scenarios
  - New path loss models (indoor and outdoor)
    - External & internal wall losses
    - Shadowing
    - Pathloss logic
  - Buildings model
    - Add buildings to network topology
  - Antenna models
    - Isotropic, sectorial (cosine & parabolic shape)
  - Fast fading model
    - Pedestrian, vehicular, etc.





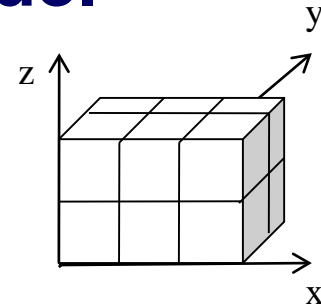
# Outdoor Radio Propagation models

- Okumura Hata: open area pathloss for distances  $> 1$  Km and frequencies ranging from 150 MHz to 2.0 GHz
- Kun empirical model for 2.6 GHz
  - Sun Kun, Wang Ping, Li Yingze "Path Loss Models for Suburban Scenario at 2.3GHz, 2.6GHz and 3.5GHz", 8th International Symposium on Antennas, Propagation and EM Theory (ISAPE), 2008.
- ITU-R P1411 Line-of-Sight (LoS) short range outdoor communication in the frequency range 300 MHz to 100 GHz
  - Used for short communication link ( $< 200$  m.)
- ITU-R P1411 Non-Line-of-Sight (NLoS) short range outdoor communication over rooftops in the frequency range 300 MHz to 100 GHz.
  - Used for communication link  $< 1$  km





# Buildings model & Indoor Radio Propagation model

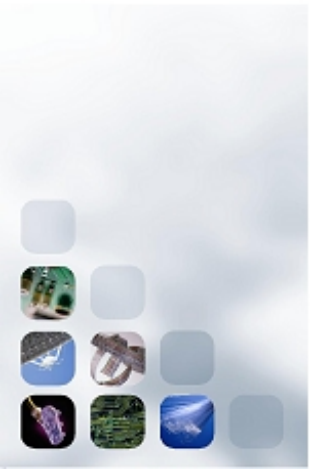


- Buildings defined as ns3 Box classes with
  - xMin, xMax, yMin, yMax, zMin, zMax (inherited by Box)
  - Number of floors
  - Number of room in x-axis and y -axis (grid topology)
- Buildings model that allows to “install” building information to mobility model of a node:
  - the ns3 Box class containing the building
  - Position in terms of floors
  - Position in the grid of rooms
  - Node condition: indoor vs. outdoor
- ITU-R P1238 implements building-dependent indoor propagation loss model as function of the type of building (i.e., residential, office and commercial)

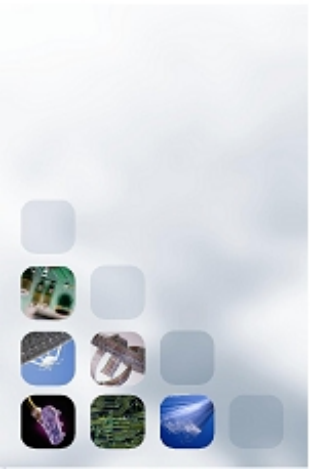


# Hybrid Propagation Loss Model

- External wall losses for penetration loss through walls for indoor to outdoor communications and vice-versa (from COST231)
  - Wood ~ 4 dB
  - Concrete with windows (not metallized) ~ 7 dB
  - Concrete without windows ~ 15 dB (spans between 10 and 20)
  - Stone blocks ~ 12 dB
- Internal wall losses evaluated assuming that each single internal wall has a constant penetration (5 dB) and evaluating the number of walls
- Log-normal shadowing standard deviation as function of the connection characteristics
  - Outdoor  $\sigma_o = 7$
  - Indoor  $\sigma_i = 10$
  - External walls penetration  $\sigma_E = 5$
- Height gain model when transmitting device is on a floor above the ground (2 dB)
- Pathloss logic chooses correct model depending on nodes positions

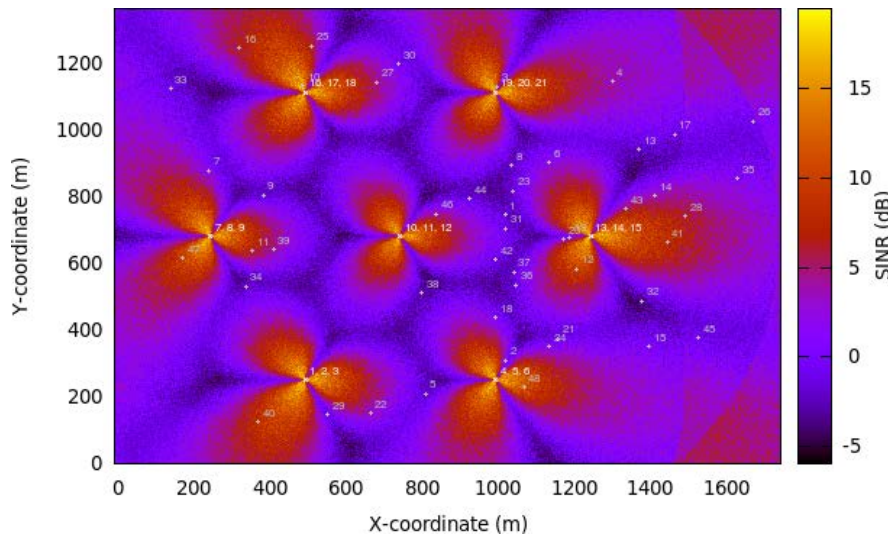
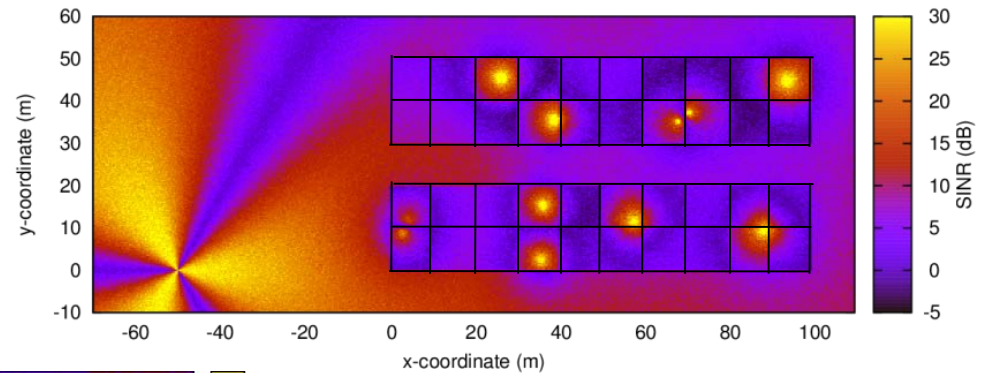






# Antenna models

- LTE supports antenna modeling via ns-3 AntennaModel class.
- Isotropic [default one, for both eNB and UE]
- Sectorial (cosine & parabolic shape)

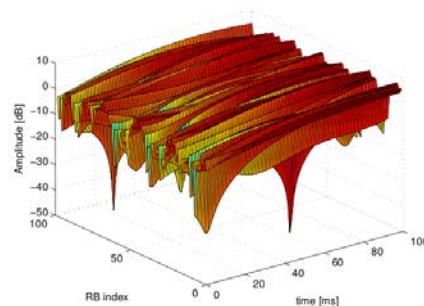




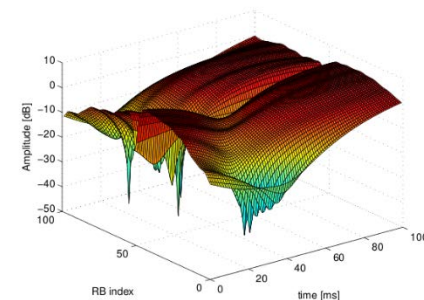
# Fading model

- Fast fading model based on pre calculated traces for maintaining a low computational complexity
  - Matlab script provided in the code using `rayleighchan` function
  - 1 fading value per RB and TTI
- Main parameters:
  - **users' speed**: relative speed between users (affects the Doppler frequency)
  - **number of taps** (and relative power): number of multiple paths considered
  - **time granularity** of the trace: sampling time of the trace.
  - **frequency granularity** of the trace: number of RB.
  - **length of trace**: ideally large as the simulation time, might be reduced by windowing mechanism.

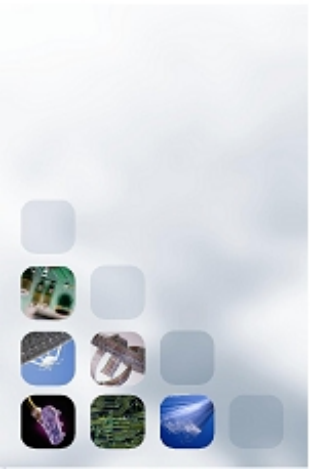
Urban scenario 3 kmph



Pedestrian scenario 3 kmph



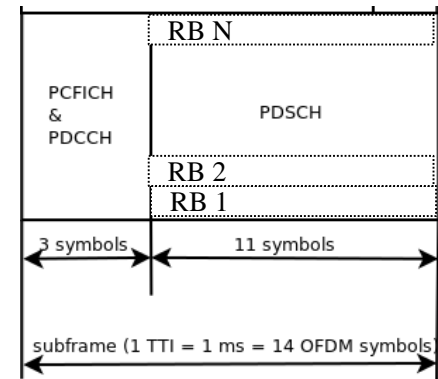




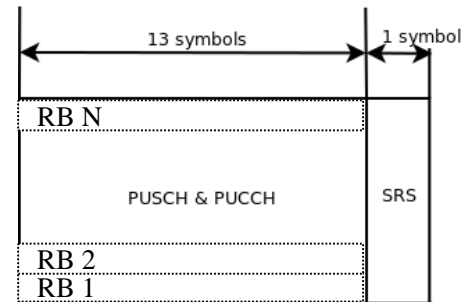
# PHY model

- Only FDD is modeled
- Freq domain granularity: RB
- Time domain granularity: 1 TTI (1 ms)
- The subframe is divided in frequency into DL & UL

- DL part is made of
  - control(RS, PCFICH, PDCCH)
  - RS is part of the control
  - data (PDSCH)



- UL part is made of
  - control and data (PUSCH)
  - SRS (only wideband periodic)

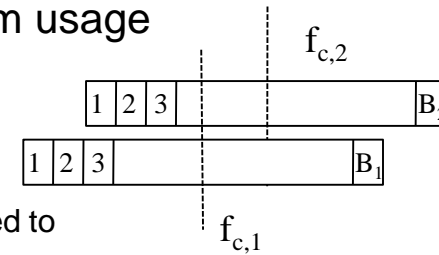




# Interference and Channel Feedback

- LTE Spectrum model:  $(f_c, B)$  identifies the radio spectrum usage

- $f_c$ : LTE Absolute Radio Frequency Channel Number
- $B$ : Transmission Bandwidth Configuration in number of RB
- Supports different frequencies and bandwidths per eNB
- UE will automatically use the spectrum model of the eNB it is attached to



- Gaussian Interference model

- powers of interfering signals (in linear units) are summed up together to determine the overall interference power per RB basis

- CQI feedback

- periodic wideband CQIs: single value representative for the whole  $B$ .
- inband CQIs: a set of value representing the channel state for each RB

- In DL evaluated according to the SINR of:

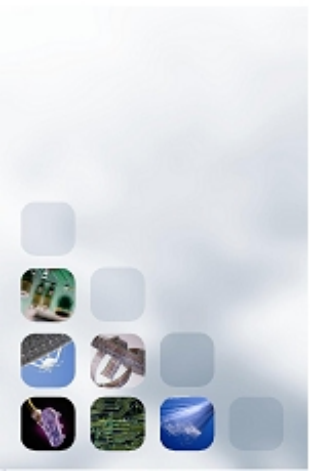
- control channel (RS, PDCCH)
- data channel when available (PDSCH)

- In UL evaluated according to the SINR of

- SRS signal periodically sent by the UEs.
- PUSCH with the actual transmitted data.

- Scheduler can filter the CQI according to their nature:

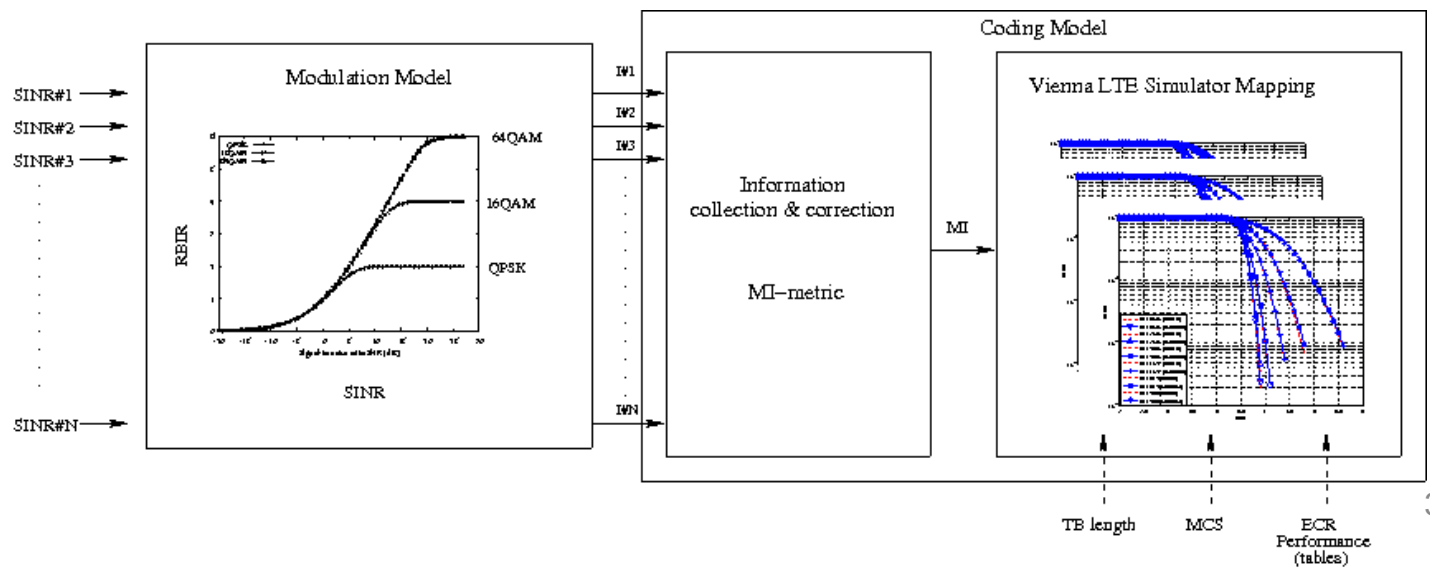
- SRS\_UL\_CQI for storing only SRS based CQIs.
- PUSCH\_UL\_CQI for storing only PUSCH based CQIs.
- ALL\_UL\_CQI for storing all the CQIs received.



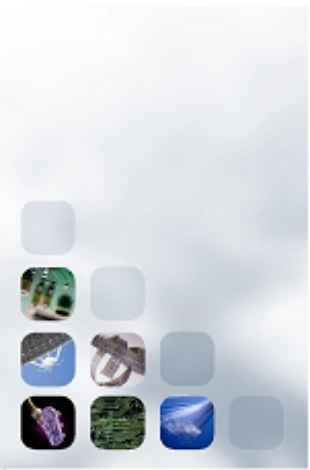


# PHY Data error model

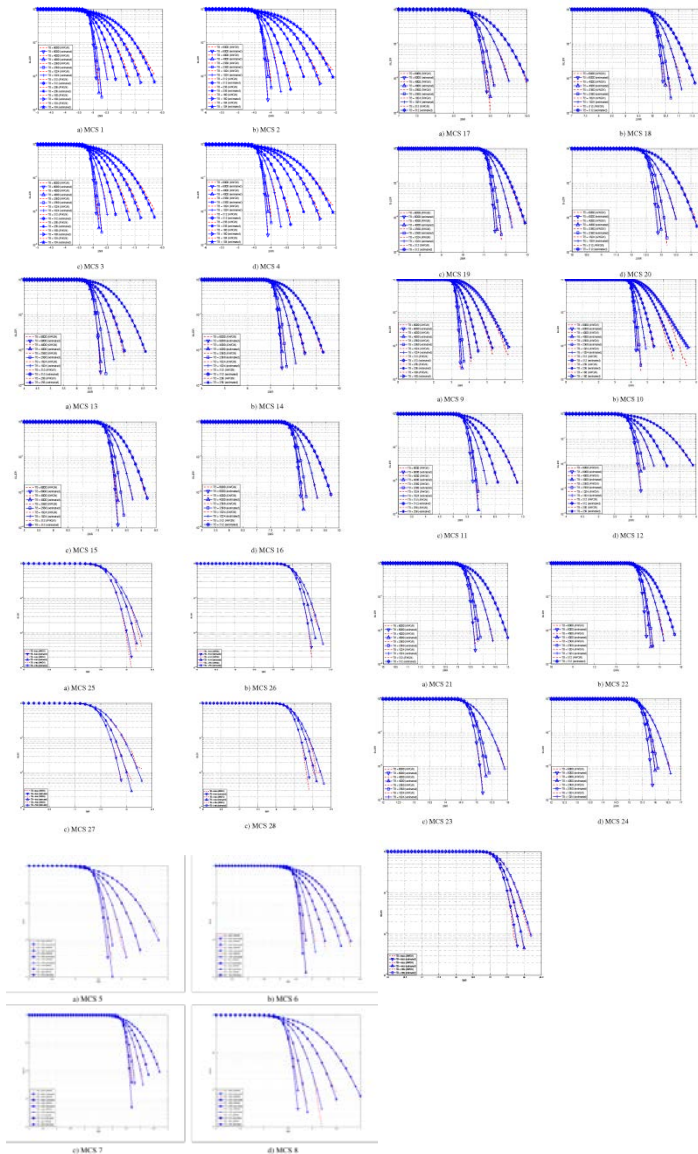
- Signal processing not modeled accurately  $\Rightarrow$  use error model
- Transport Block error model
- Used for PDSCH and PUSCH
- Based on Link-to-System Mapping
  - SINR measured per Resource Block
  - Mutual Information Effective SINR Mapping (MIESM)
  - BLER curves from dedicated link-level LTE simulations
  - Error probability per codeblock
  - Multiple codeblocks per Transport Block







# BLER Curves

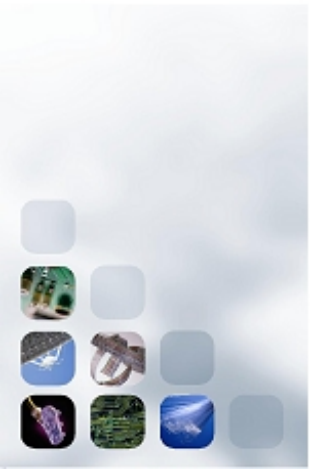


MCS Index	Modulation Order	TBS Index
$I_{MCS}$	$Q_m$	$I_{TBS}$
0	2	0
1	2	1
2	2	2
3	2	3
4	2	4
5	2	5
6	2	6
7	2	7
8	2	8
9	2	9
10	4	9
11	4	10
12	4	11
13	4	12
14	4	13
15	4	14
16	4	15
17	6	15
18	6	16
19	6	17
20	6	18
21	6	19
22	6	20
23	6	21
24	6	22
25	6	23
26	6	24
27	6	25
28	6	26
29	2	reserved
30	4	
31	6	



# PHY DL Control error model

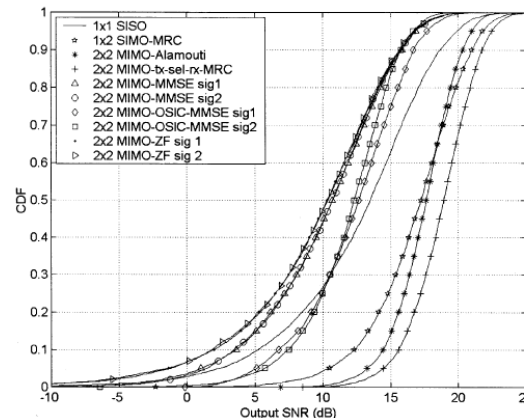
- Error model only for downlink, while uplink has an error-free channel
- Based on an evaluation study carried out in the RAN4 (R4-081920)
- Evaluated according to the equivalent SINR perceived in the whole bandwidth of PCFICH+PDCCH with MIESM model
- In case of error correspondent DCIs are discarded and data will not be decoded





# MIMO

- Ns3 provides only SISO propagation model
- MIMO has been modeled as SINR gain over SISO according to
  - S. Catreux, L.J. Greenstein, V. Erceg, "Some results and insights on the performance gains of MIMO systems," Selected Areas in Communications, IEEE Journal on , vol.21, no.5, pp. 839- 847, June 2003
- Catreux et al. present the statistical gain of several MIMO solutions wrt the SISO one (in case of no correlation between the antennas as CDF)
- The SINR distribution can be approximated with a log-normal one with different mean and variance as a function of the scheme considered (i.e., SISO, MIMO-Alamouti, MIMO-MMSE, MIMO-OSIC-MMSE and MIMO-ZF)
- Variances are not so different and they are approximatively equal to the one of the SISO mode already included in the shadowing component of the BuildingsPropagationLossModel
- MIMO can be modeled as different gains for different TX modes respect to the SISO

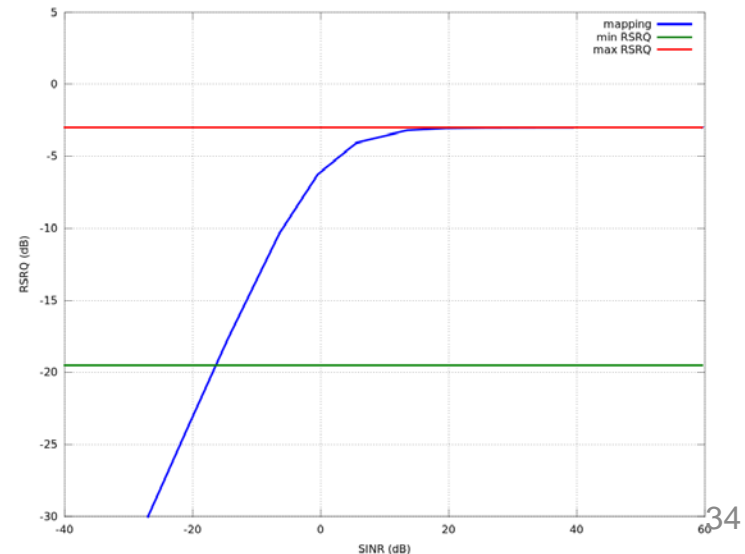
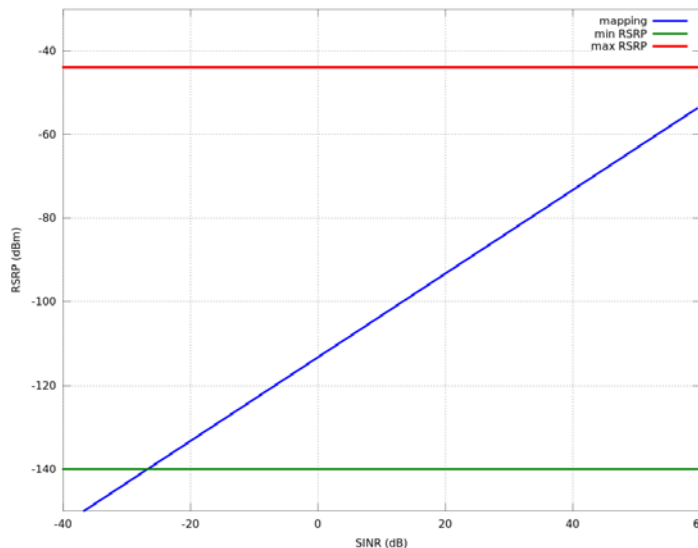






# UE Measurements

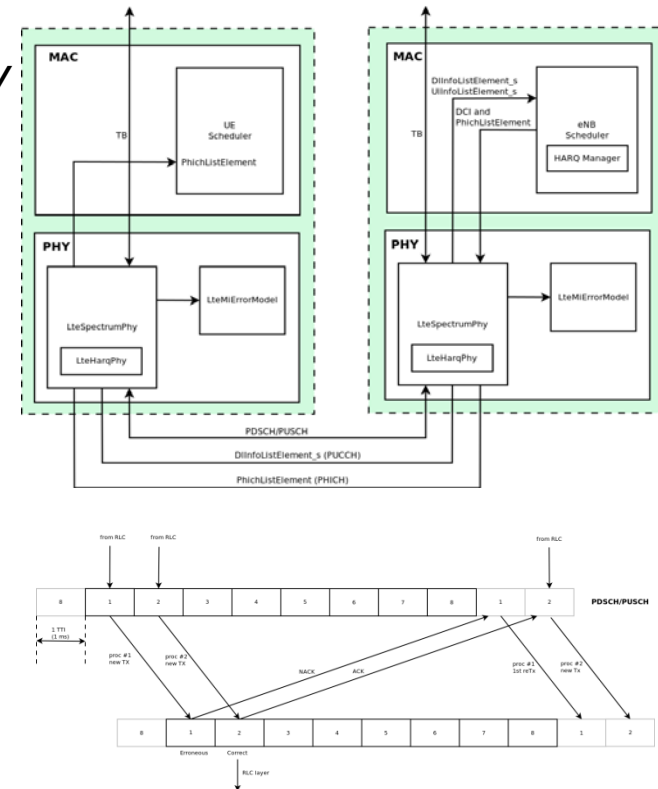
- UE has to report a set of measurements of the eNBs to the eNB, and together with the associated physical cell identity (PCI)
  - **reference signal received power (RSRP)** ~ “average” power across the RBs
  - **reference signal received quality (RSRQ)** ~ “average” ratio between the power of the cell and the total power received across all the RBs
- Measurements are performed during the reception of the RS
- PCI is received with the Primary Synchronization Signal (PSS)
- RSRP is reported by PHY layer in dBm while RSRQ in dB through the C-PHY SAP every 200 ms.
- Layer 1 filtering is performed by averaging all the measurements collected during the last window slot.





# HARQ model

- Model implemented is *soft combining hybrid IR Full incremental redundancy* (also called IR Type II)
- Asynchronous model for DL
  - Dedicated feedback (ideal)
- Synchronous model for UL
  - After 7 ms of the original transmission
- Retransmissions managed by Scheduler
  - Retransmissions are mixed with new one (retx has higher priority)
  - Up to 4 redundancy version (RV) per each HARQ block
- Integrated with error model
  - New rates due to the “soft combination” of the codeblocks
  - Extend the original ones with the ones of RVs with lower  $R_{eff}$  of each modulation order



$$R_{eff} = \frac{X}{\sum_{i=1}^q C_i}$$

$X$  no. of info bits  
 $C_i$  no. of coded bits

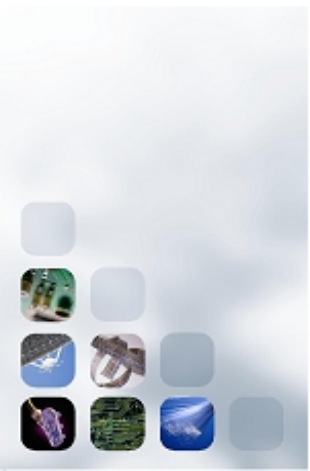


# MAC & Scheduler model

- Resource allocation model:
  - allocation type 0
  - RBs grouped into RBGs, of different size depending on the badwidth
  - localized mapping approach (2 slots of the RBG to the same UE)

System Bandwidth $N_{RB}^{DL}$	RBG Size ( $P$ )
$\leq 10$	1
11 – 26	2
27 – 63	3
64 – 110	4

- Transport Block model
  - Mimics 3GPP structure
    - mux RLC PDU onto MAC PDU
  - Virtual MAC Headers and CEs (no real bits)
    - MAC overhead not modeled
    - Consistent with requirements (scheduler neglects MAC OH)





# Adaptive Modulation and Coding (AMC)

- Two algorithms working on reported CQI feedback
  - **Piro** model: based on analytical BER (very conservative)

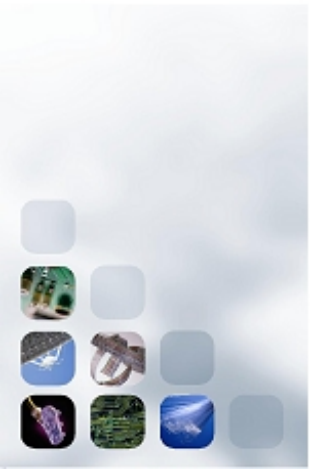
$$\text{BER} = 0.00005$$
$$\Gamma = \frac{-\ln(5 * \text{BER})}{1.5} \quad \gamma_i \text{ SINR of UE } i$$
$$\eta_i = \log_2 \left( 1 + \frac{\gamma_i}{\Gamma} \right)$$

- **Vienna** model: aim at max 10% BLER as defined in TS 36.213 based on error model curves
  - The scheme adapts the MCS to the actual PHY performance, based on CQI report.
  - It selects the highest MCS that has a BLER below 10%.
- Dynamic TX mode selection supported
  - Interface present in the scheduler interface
  - but no adaptive algorithm currently implemented



# MAC Scheduler implementations

- Round Robin (RR)
  - Proportional Fair (PF)
  - Maximum Throughput (MT)
  - Throughput to Average (TTA)
  - Blind Average Throughput (BET)
  - Token Bank Fair Queue (TBFQ)
  - Priority Set Scheduler (PSS)
  - Channel and QoS Aware Scheduler (CQA)
    - B. Bojovic, N. Baldo, A new Channel and QoS Aware Scheduler to enhance the capacity of Voice over LTE systems , In Proceedings of 11<sup>th</sup> SSD, Feb 2014, Castelldefels (Spain)
- LENA project
- GSoC 2012
- All implementations based on the **FemtoForum API**
  - The above algorithms are for downlink only
  - For uplink, all current implementations use the same Round Robin algorithm
  - Assumption: HARQ has always higher priority wrt new data

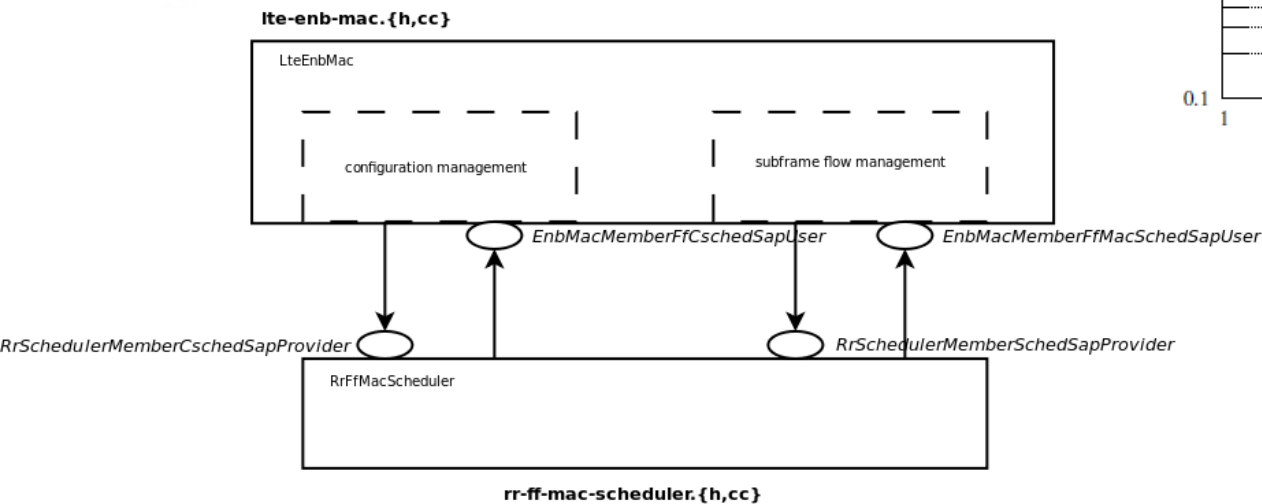
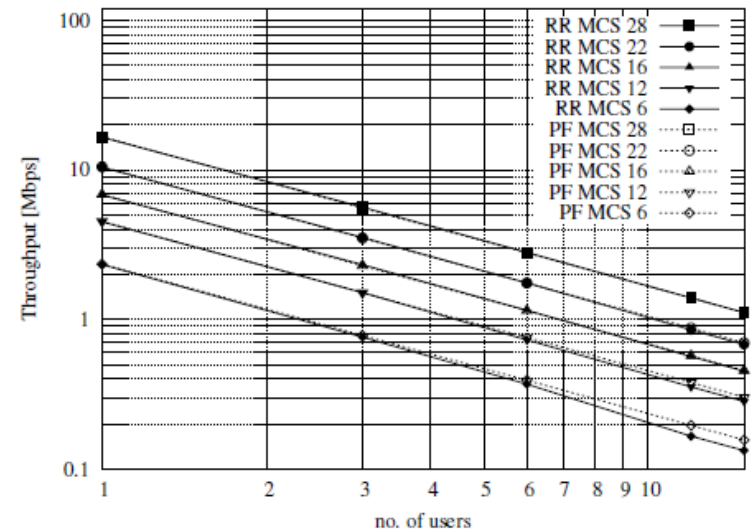




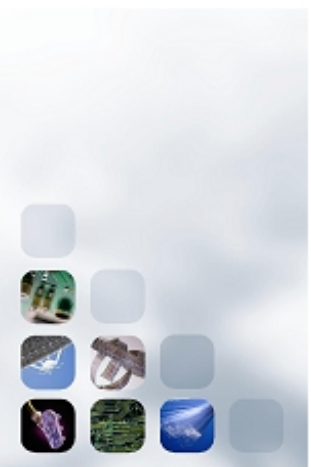


# Round Robin

- Divide the available resources among the active UEs (i.e., the ones with at least one LC with buffer  $\neq 0$ )
- If no. of UEs > no. RBs
  - Circular buffer allocation
- The MCS for each user depends on the wideband CQI







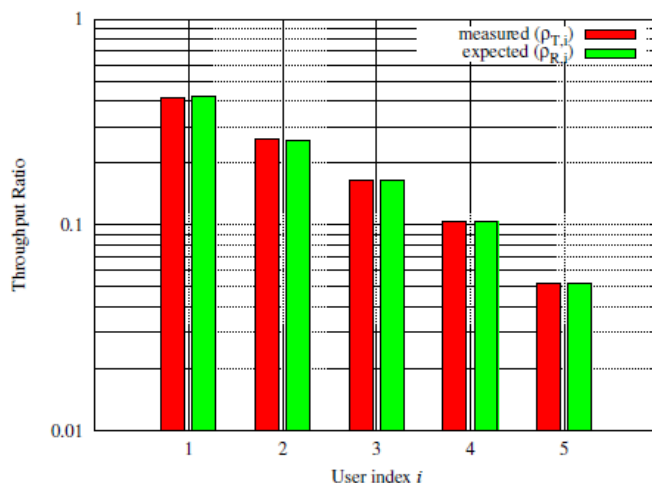
# Proportional Fair

- Schedule a user when its instantaneous channel quality is high relative to its own average channel condition over time
- Defines per each UE  $i$  the *achievable rate* as

$$R_i(k, t) = \frac{S(M_{i,k}(t), 1)}{\tau} \quad \begin{array}{l} M_{i,k}(t) \text{ MCS usable by user on resource block} \\ \tau \quad \text{TTI duration} \end{array}$$

- At RBG  $k$  pick the user that maximizes

$$\hat{i}_k(t) = \underset{j=1, \dots, N}{\operatorname{argmax}} \left( \frac{R_j(k, t)}{T_j(t)} \right) \quad \begin{array}{l} T_j(t) \text{ past throughput perceived by the user } j \\ T_j(t) = (1 - \frac{1}{\alpha})T_j(t-1) + \frac{1}{\alpha}\hat{T}_j(t) \end{array}$$



achievable rate ratio

$$\rho_{R,i} = \frac{R_i}{\sum_{j=1}^N R_j}$$

achievable throughput ratio

$$\rho_{T,i} = \frac{T_i}{\sum_{j=1}^N T_j}$$



# GSoC 2012 Schedulers

- Maximum Throughput (MT)

$$R_i(k, t) = \frac{S(M_{i,k}(t), 1)}{\tau} \quad \hat{i}_k(t) = \operatorname{argmax}_{j=1, \dots, N} (R_j(k, t))$$

$M_{i,k}(t)$  MCS usable by user on resource block  
 $\tau$  TTI duration  
Calculated by subband CQI

- Throughput to Average (TTA)

$$\hat{i}_k(t) = \operatorname{argmax}_{j=1, \dots, N} \left( \frac{R_j(k, t)}{R_j(t)} \right)$$

It relates achievable throughput calculated per subband CQI vs wideband CQI

- Blind Average Throughput (BET)

$$\hat{i}_k(t) = \operatorname{argmax}_{j=1, \dots, N} \left( \frac{1}{T_j(t)} \right)$$

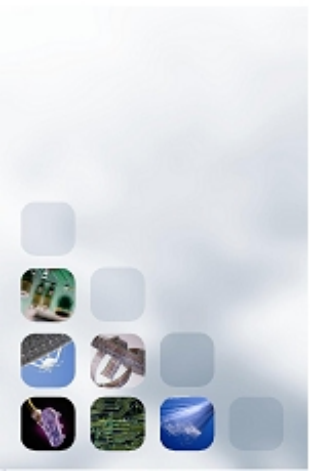
It aims at same throughput per all UEs  
 $T_j(t)$  past throughput perceived by the user  $j$

- Token Bank Fair Queue (TBFQ)

- leaky-bucket mechanism

- Priority Set Scheduler (PSS)

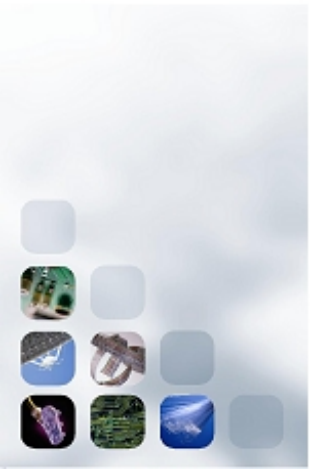
- controls the fairness among UEs by a specified Target Bit Rate (TBR) defined with QCI bearer primitive





# RLC Model

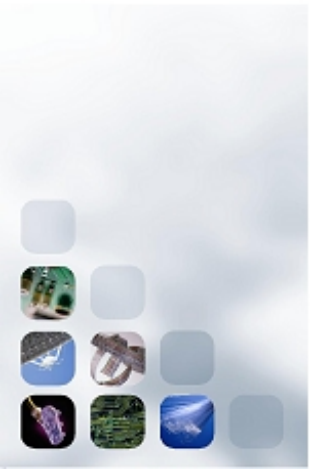
- Supported modes:
  - RLC TM, UM, AM as per 3GPP specs
  - RLC SM: simplified full-buffer model
- Features
  - PDUs and headers with real bits (following 3GPP specs)
  - Segmentation
  - Fragmentation
  - Reassembly
  - SDU discard
  - Status PDU (AM only)
  - PDU retx (AM only)
- Unsupported features
  - Fragmentation of ReTx PDUs (resegmentation)





# PDCP model

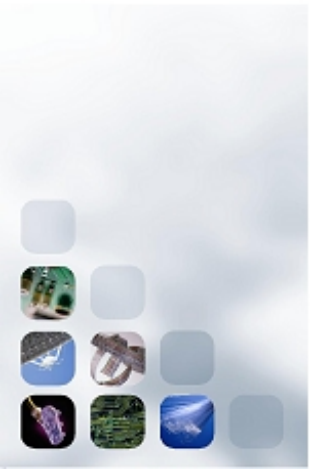
- Simplified model supporting the following:
  - Headers with real bytes following 3GPP specs
  - transfer of data (both user and control plane)
  - maintenance of PDCP SNs (sequence numbers)
  - transfer of SN status (for handover)
- Unsupported features
  - header compression and decompression using ROHC
  - in-sequence delivery of upper layer PDUs at re-establishment of lower layers
  - duplicate elimination of lower layer SDUs at re-establishment of lower layers for radio bearers mapped on RLC AM
  - ciphering and deciphering of user plane data and control plane data
  - integrity protection and integrity verification of control plane data
  - timer based discard





# RRC Model features

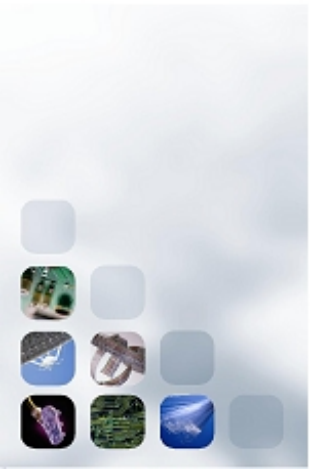
- Initial cell selection
  - Cell search (based on RSRP of the received PSS)
  - Broadcast of system information (MIB, SIB1, SIB2)
  - Cell selection evaluation
- RRC Connection Establishment
- RRC Connection Reconfiguration, supporting:
  - SRB1 and DRB setup
  - SRS configuration index reconfiguration
  - PHY TX mode (MIMO) reconfiguration
  - Mobility Control Info (handover)
- UE Measurements
  - Event-based triggering supported (events A1 to A5)
  - Assumption: 1-to-1 PCI to EGCI mapping
  - Only E-UTRA intra-frequency; no measurement gaps





# RRC Model architecture

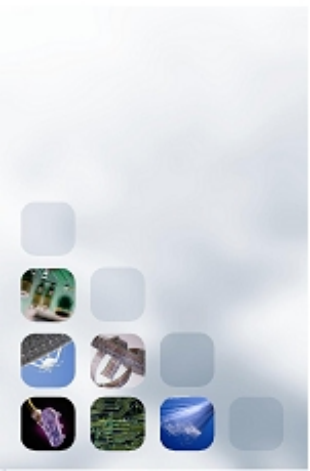
- LteUeRrc: UE RRC logic
- LteEnbRrc + UeManager: eNB RRC logic
- Two models for RRC messages
  - Ideal RRC
    - SRBs not used, no resources consumed, no errors
  - Real RRC
    - actual RRC PDUs transmitted over SRBs
    - with ASN.1 encoding



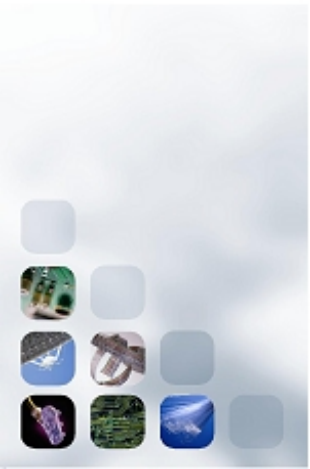


# Random Access model

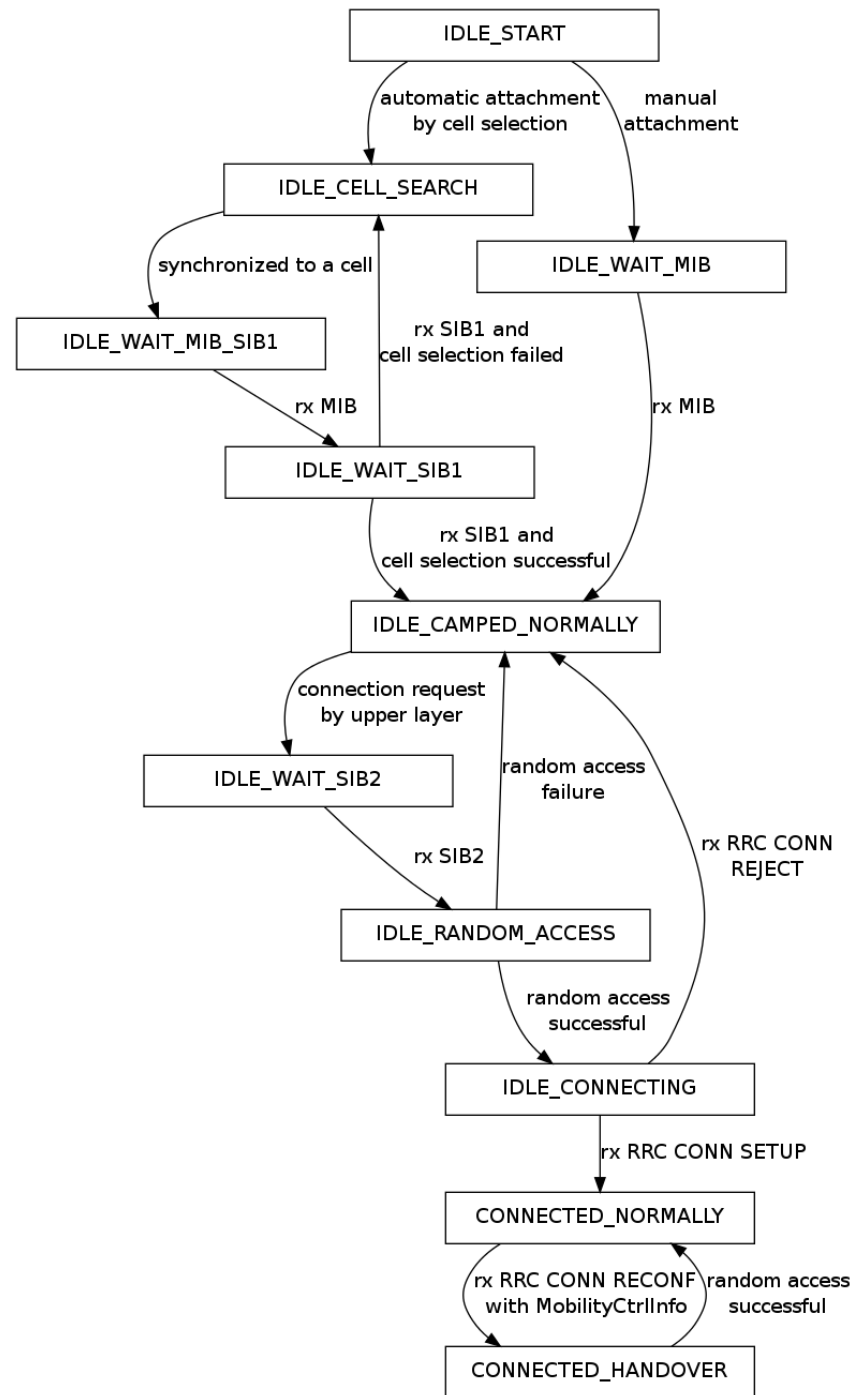
- Random Access preamble transmission
  - Ideal model: no propagation / error model
  - Collisions modeled with protocol interference model
  - No capture effect  $\Rightarrow$  contention resolution not modeled
- Random Access Response (RAR)
  - ideal message, no error model
  - In real system is a special PDU sent on DL-SCH
  - resource consumption can be modeled by enhanced scheduler
- Message3 – RRC connection request
  - UL grant allocated by Scheduler
  - RLC TM PDU with actual bytes, subject to error model
- Contention resolution is not modeled
- Supported modes:
  - Contention based (for connection establishment)
  - Non-contention based (for handover)





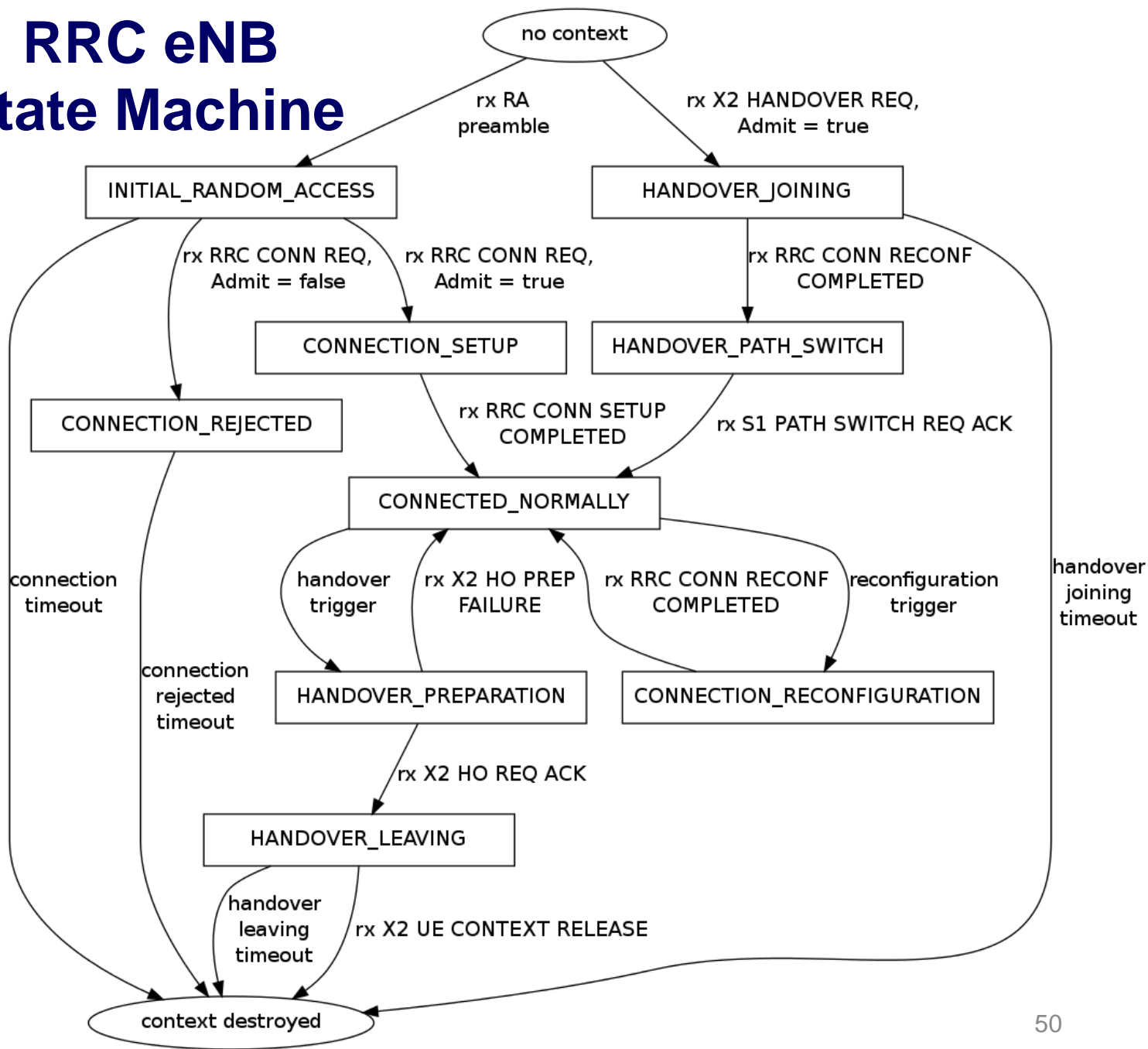


# RRC UE state machine





# RRC eNB State Machine



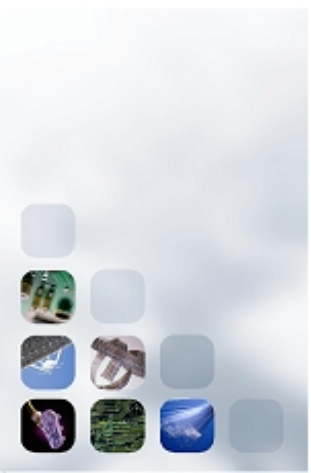




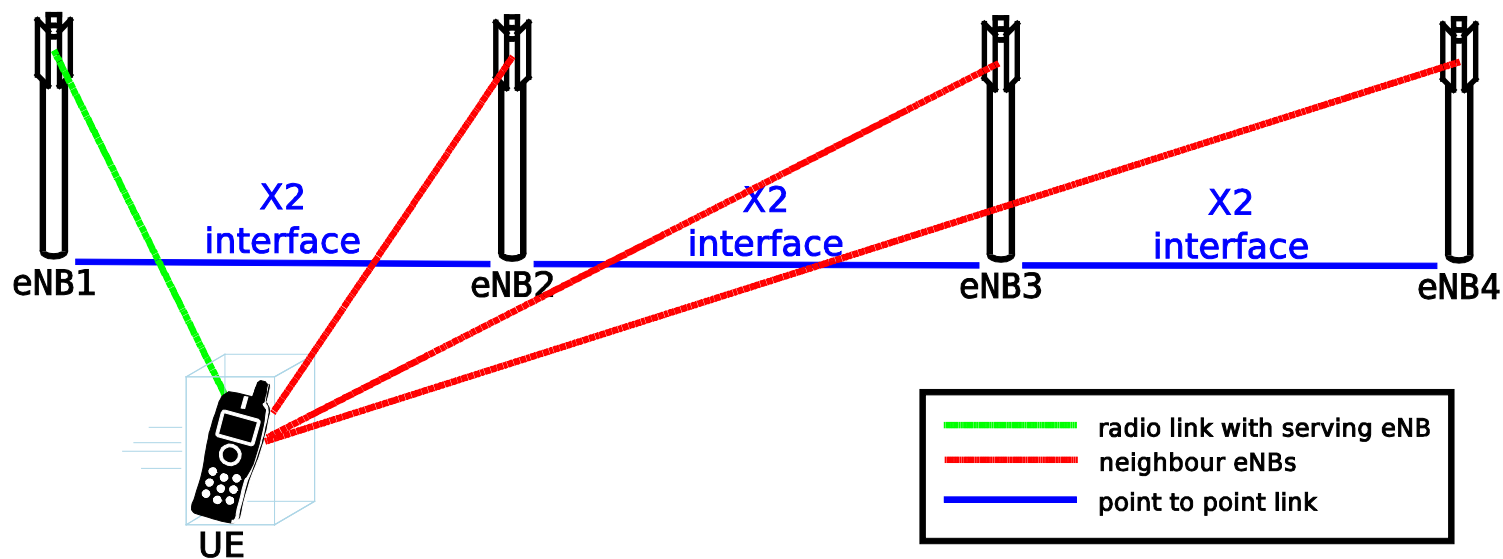
# Handover Support

- API for Handover Algorithms (GSoC 2013)
  - Measurement configuration
  - Measurement report handling
  - Handover triggering
- Available handover algorithms:
  - No-op
  - A2-A4-RSRQ
  - Strongest cell handover (A3-based)
  - <your algorithm here>

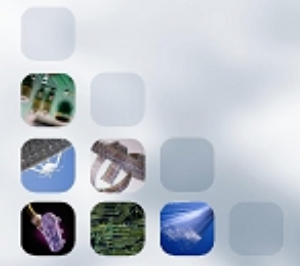




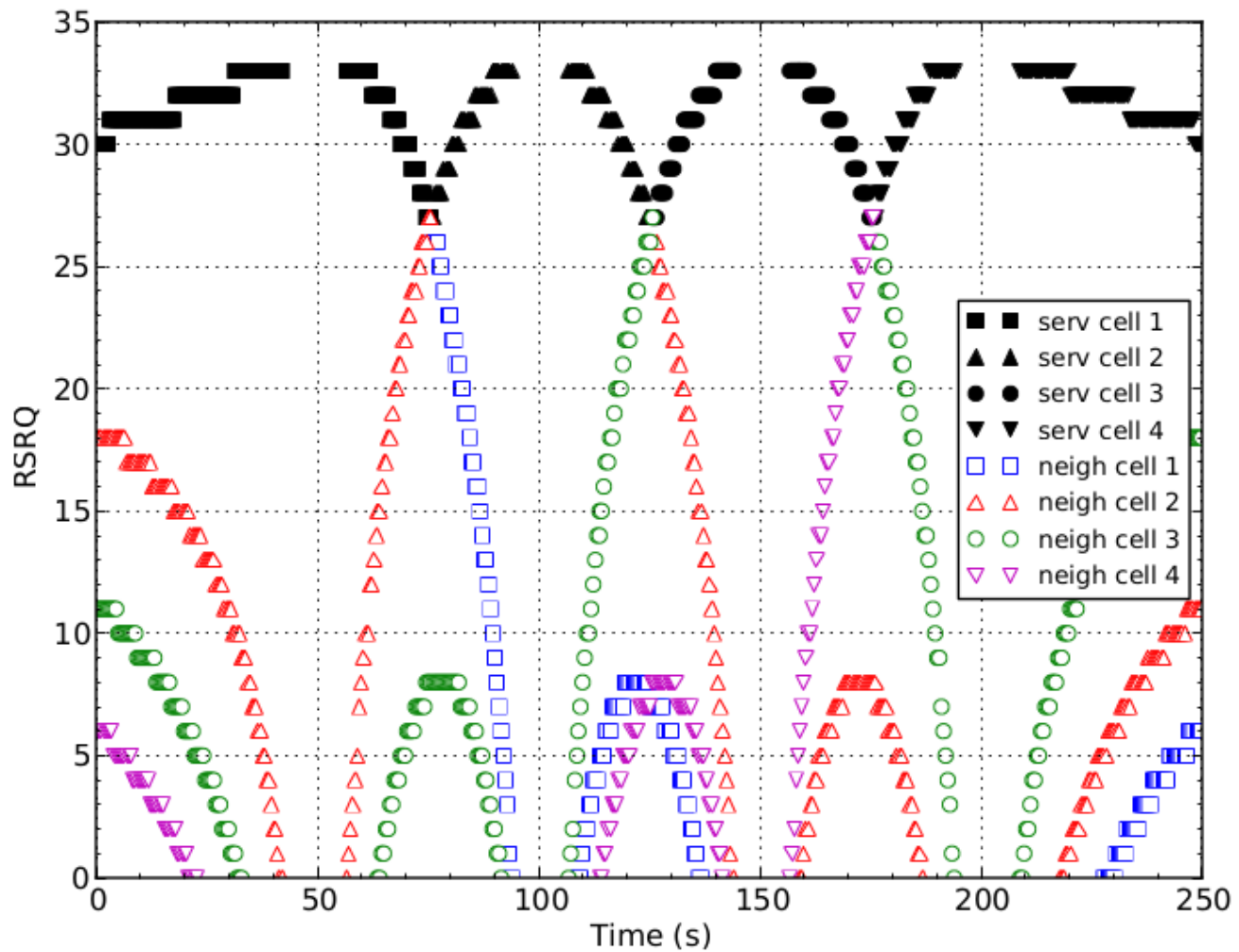
# Handover example scenario







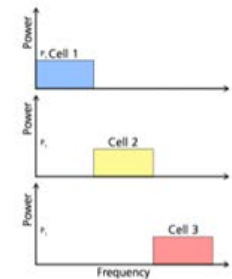
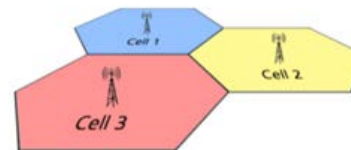
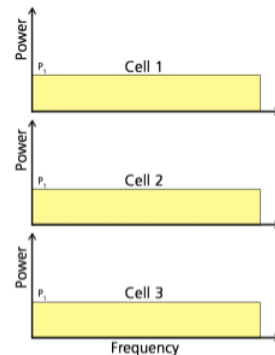
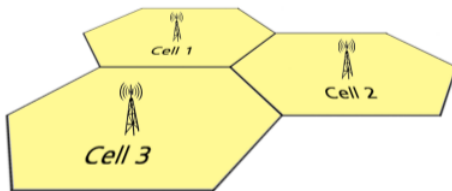
# Handover behavior





# FFR Algorithms

- GSoC 2014
- FFR algorithms fit in Self Organized Network algorithms
- The LTE standard does not provide the design of FFR algorithms (left to vendor)
- Usually eNB uses same carrier frequency and system bandwidth to serve all of its users: **FFR= 1**
- FFR divides available bandwidth into sub-bands with different FFR and different TX power setting
  - Combination of scheduling and power control functionalities
- Currently 7 FFR algorithms are implemented

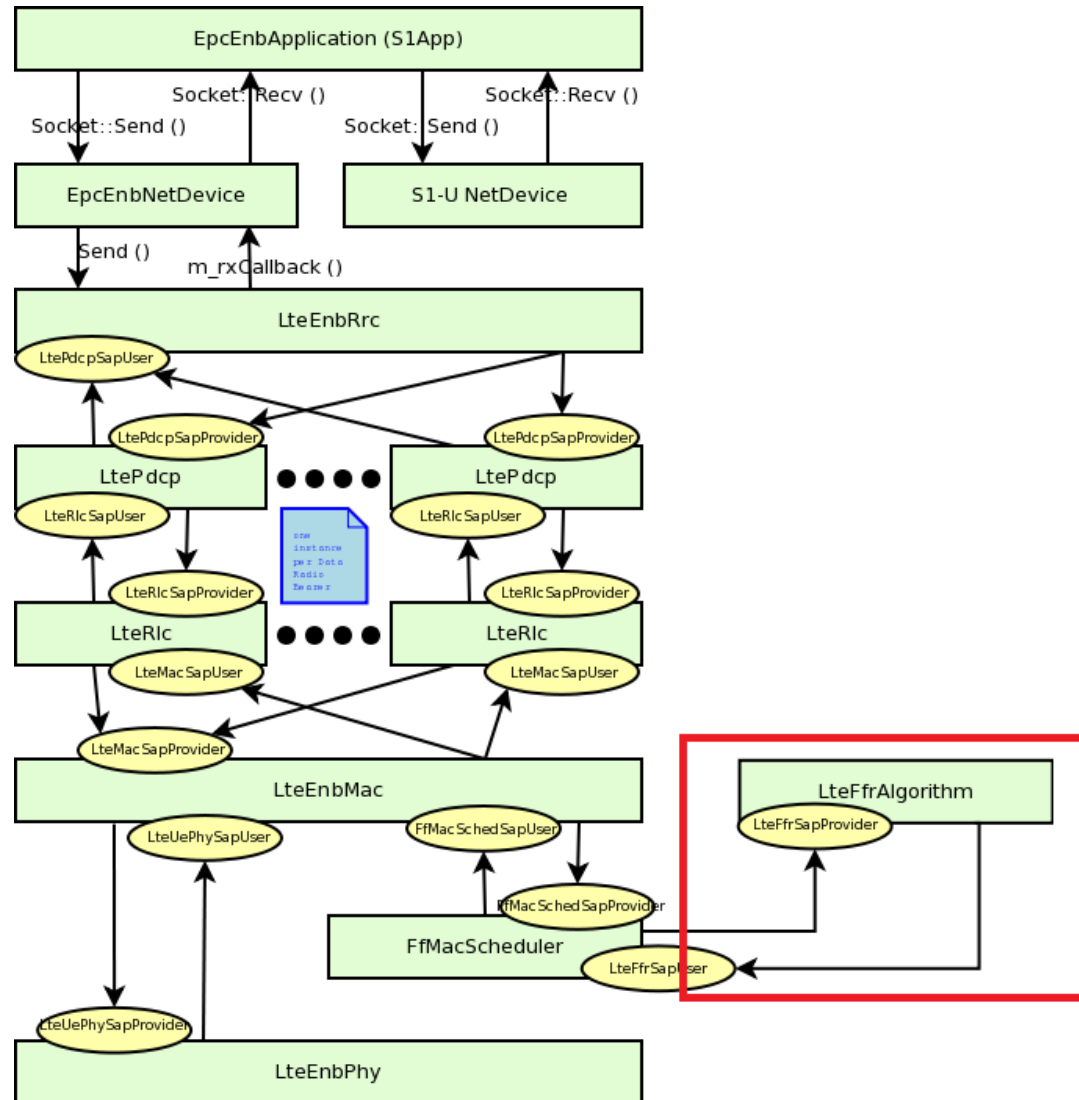






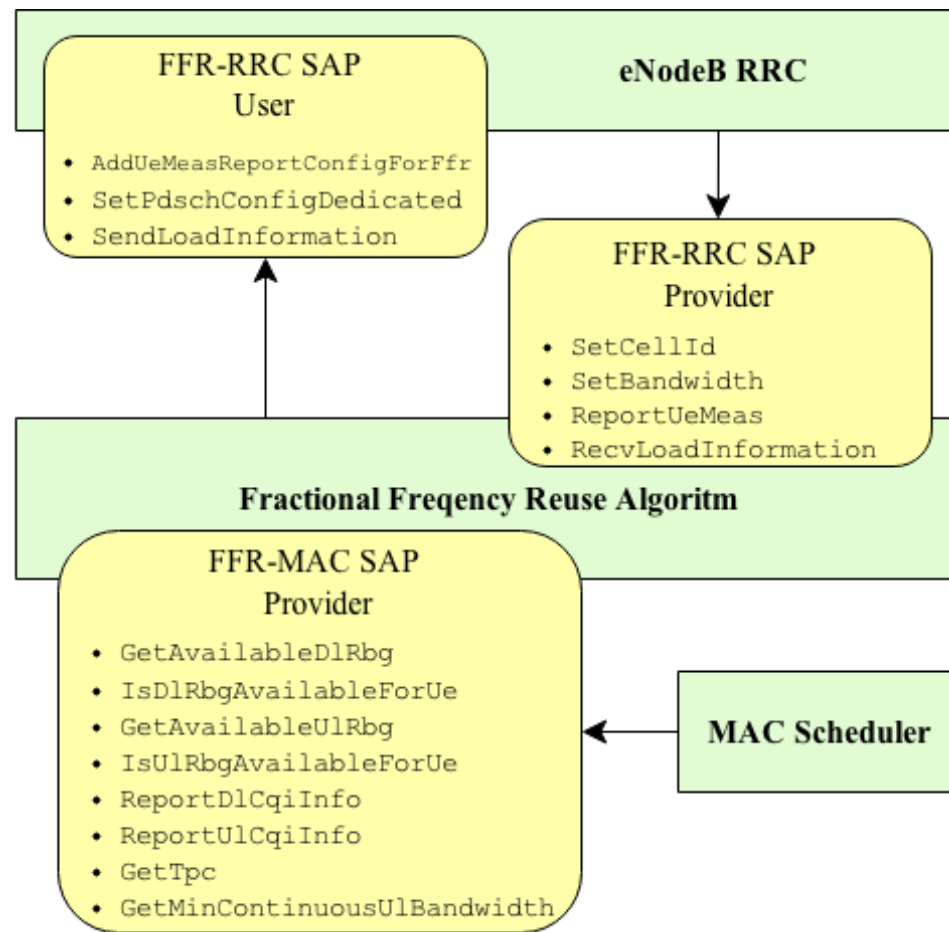


# FFR – Data Plane





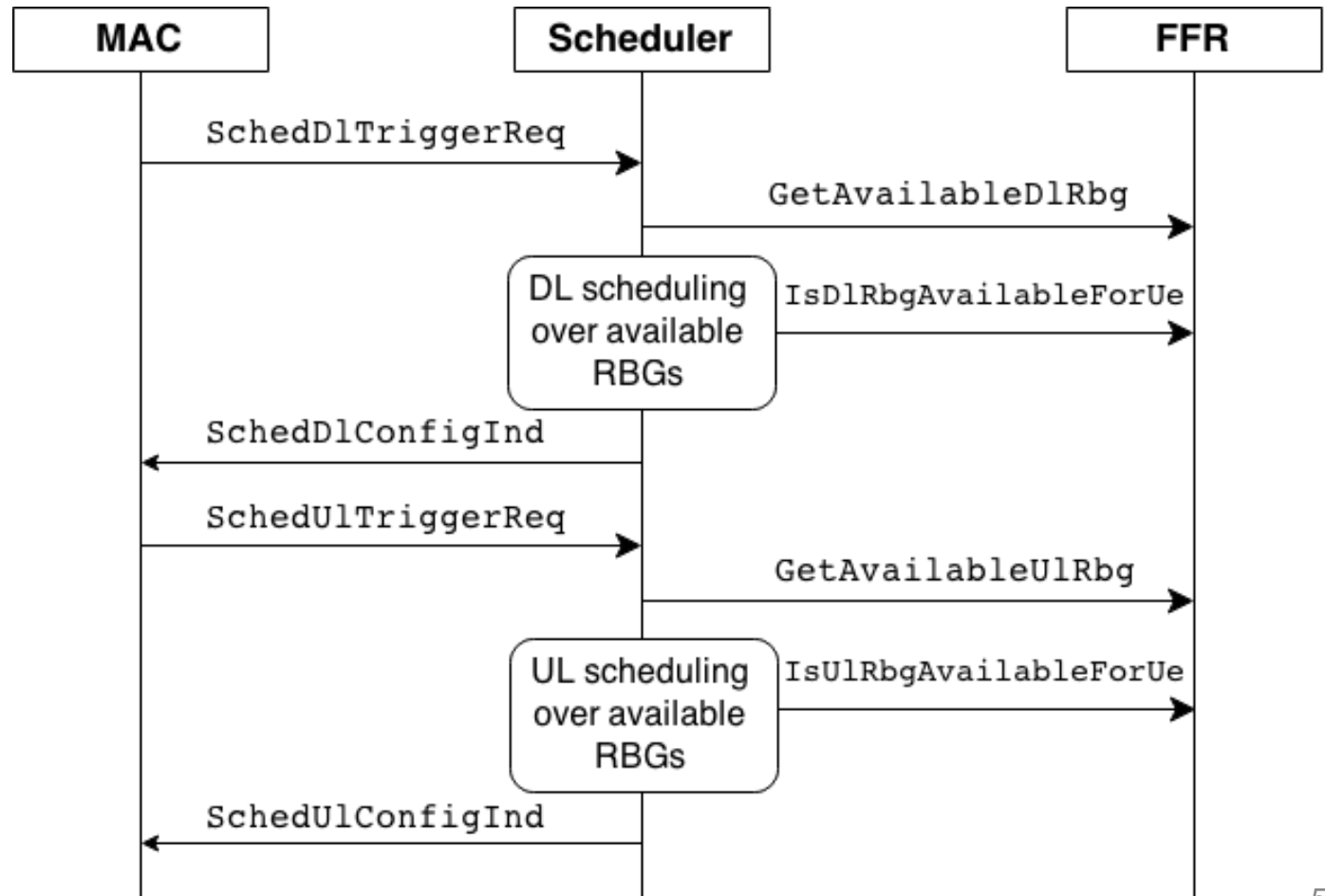
# FFR API (1)





## FFR API (2)

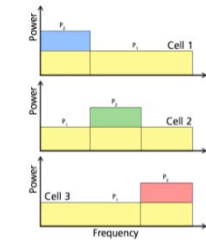
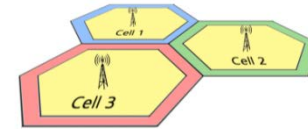
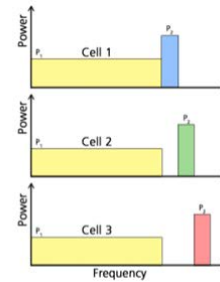
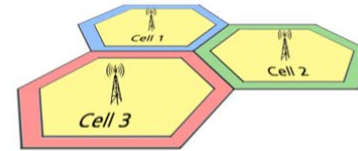
- NOTE: only PF, PSS, CQA, TD-TBFQ and FD-TBFQ schedulers supports FFR





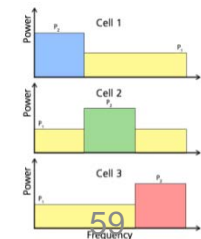
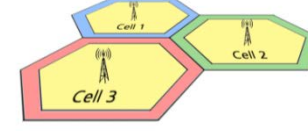
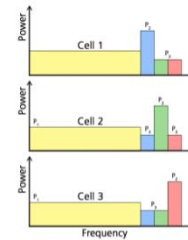
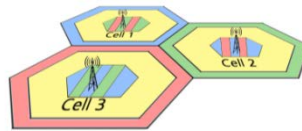
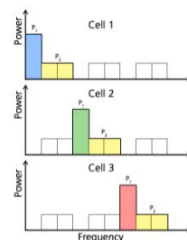
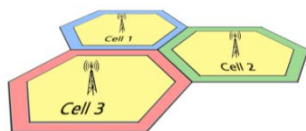
# FFR Algorithms

- Full Frequency Reuse (*no-op*)
- Hard Frequency Reuse
- Strict Frequency Reuse
- Soft Frequency Reuse (two versions)
- Soft Fractional Frequency Reuse
- Enhanced Fractional Frequency Reuse
- Distributed Frequency Reuse Scheme



- More info:

- P. Gawłowicz, N. Baldo, M. Miozzo, “An Extension of the ns-3 LTE Module to Simulate Fractional Frequency Reuse Algorithms”, in Proceedings of Workshop on ns-3 (WNS3 2015), 13 May 2015, Barcelona (Spain).





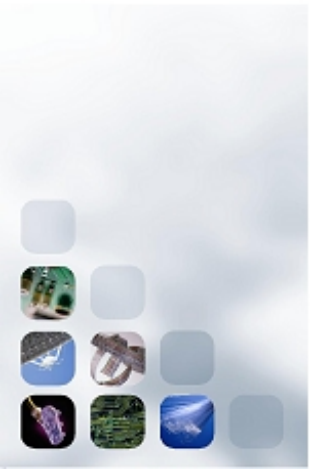
# FFR Usage

- FFR algorithm type specified by LteHelper
  - Default algorithm: *no-op*
- Each algorithm provides different set of attributes
  - Default configuration is provided (the same for each cell)
- *Manual configuration* is quite complex
- *Automatic* solution is recommended
  - avoid problems with sub-bands configuration
  - only specify **FrCellTypeId** in [1,2,3]
  - only sub-bands will be configured:
    - No threshold and power levels
    - In most cases enough to perform a meaningful simulation



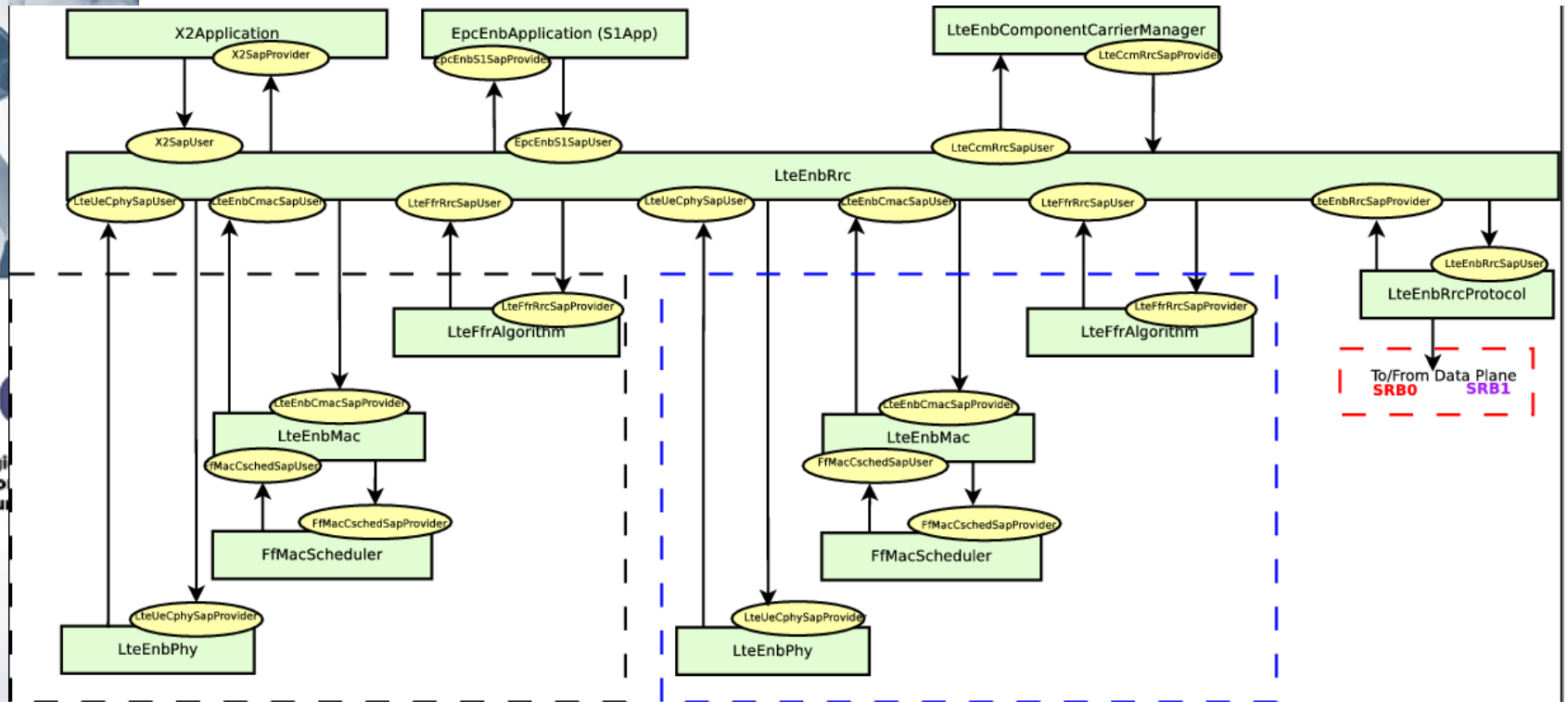
# Carrier Aggregation

- Funded and initiated through GSoC2015
- Component Carriers are divided in:
  - 1 Primary Component Carrier (PCC)
  - Several Secondary Component Carriers (SCCs)
- The SCCs include the legacy LTE stack from MAC to PHY layer
- SCCs can be created only in LTE bands
- Scheduler works in a total autonomous fashion
  - Each CC has its own system information (e.g., DCIs, CQIs, etc.)
- LteEnbComponentCarrierManager is in charge of dispatching data among CCs:
  - Only PCC is working in the current implementation
  - Load balancing procedures among CCs can be implemented



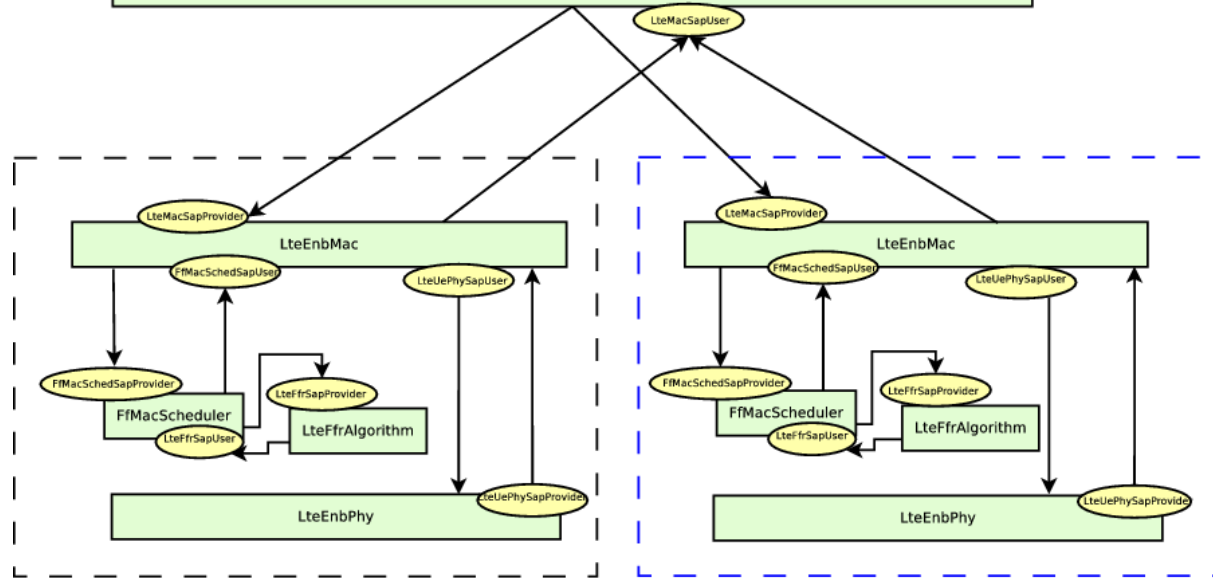
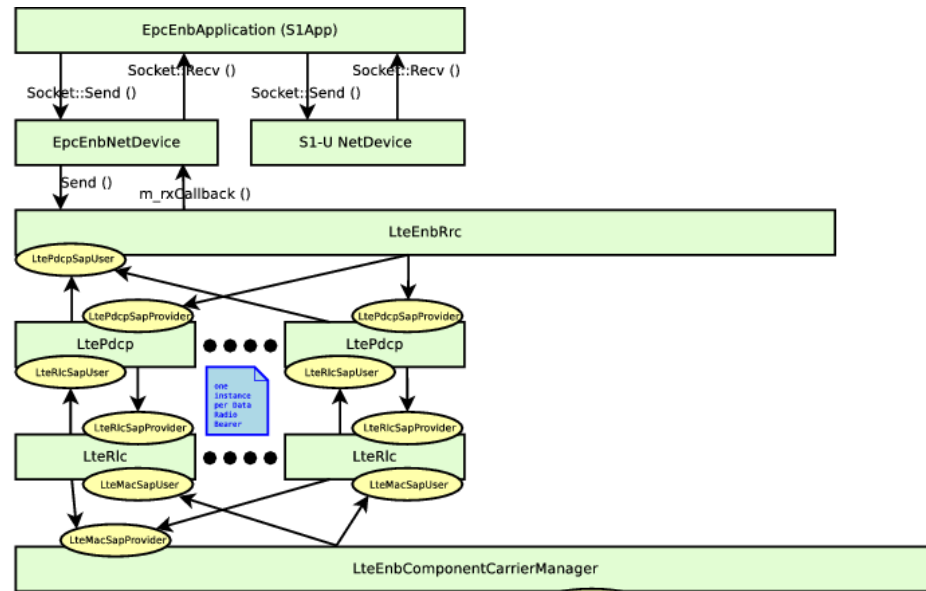


# Control Plane

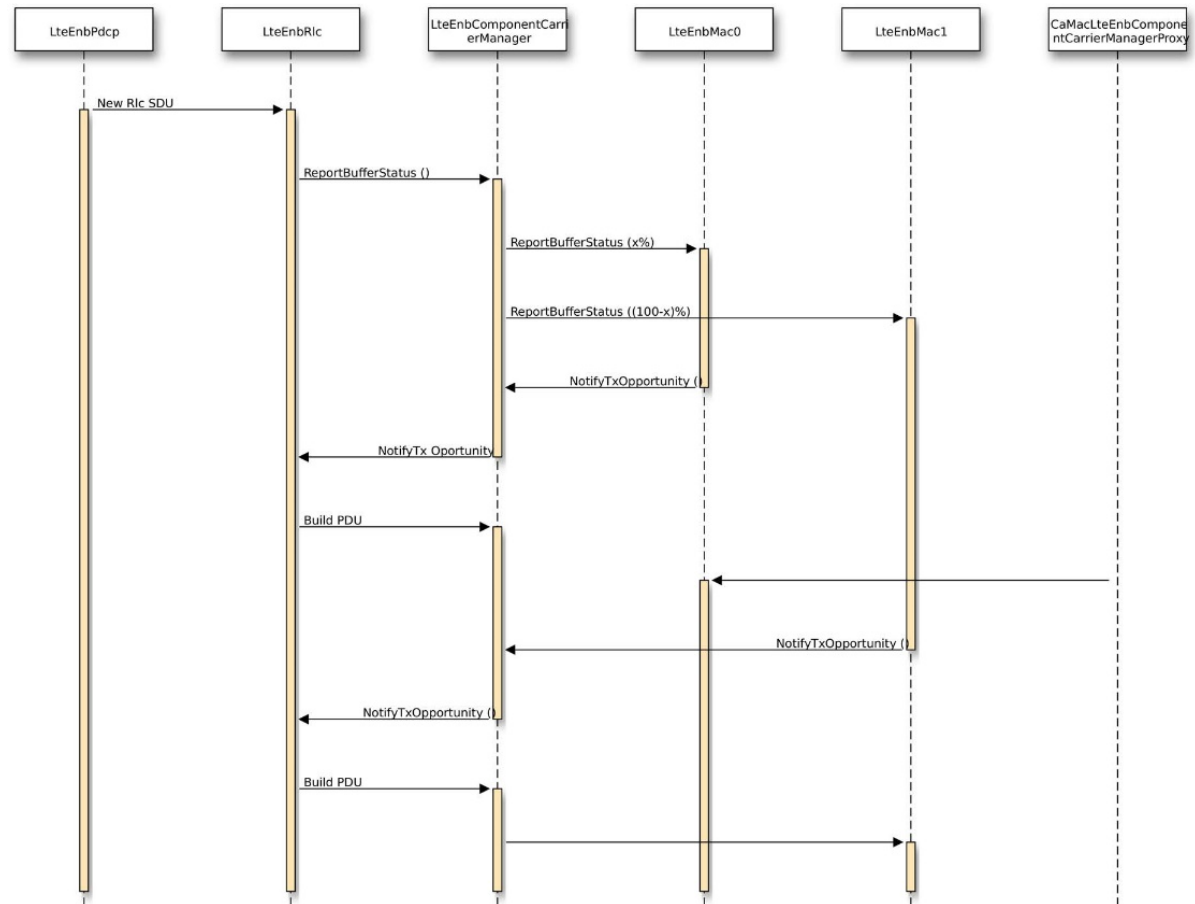




# Data Plane



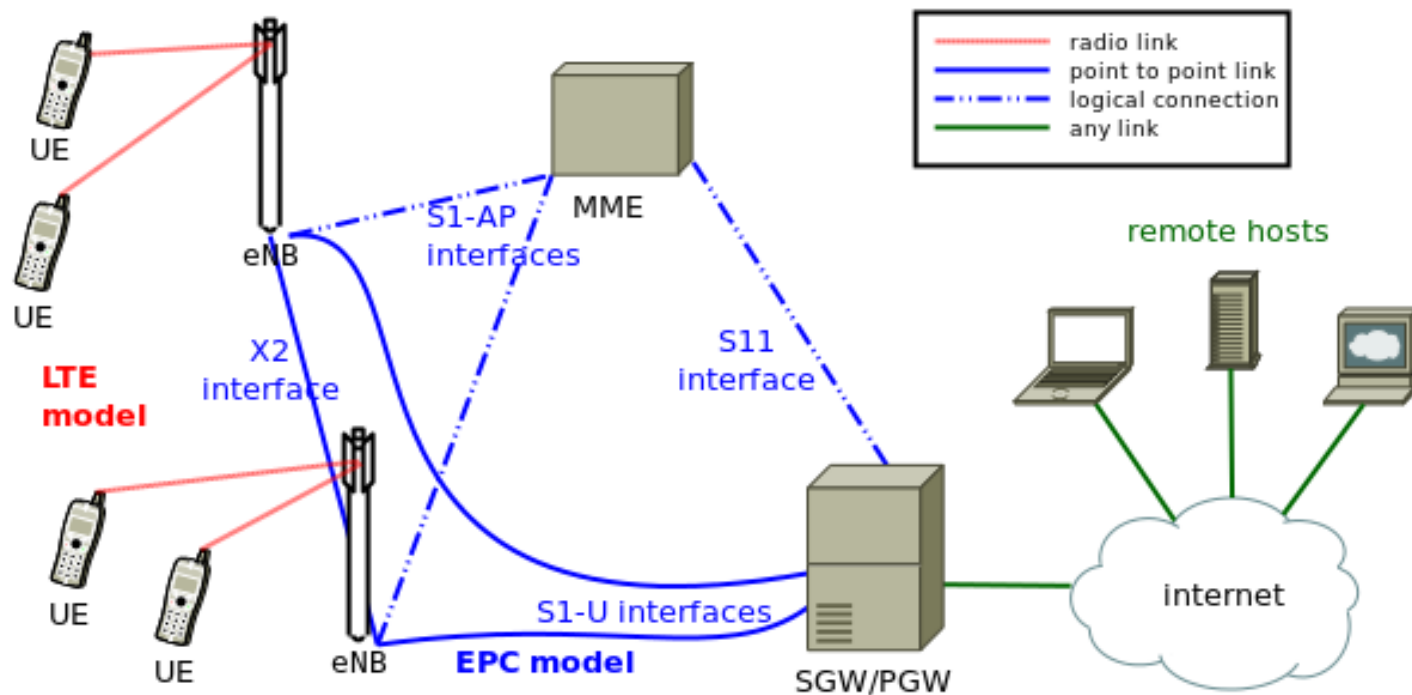




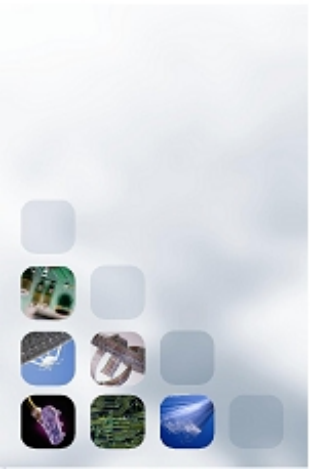




# LENA model overview



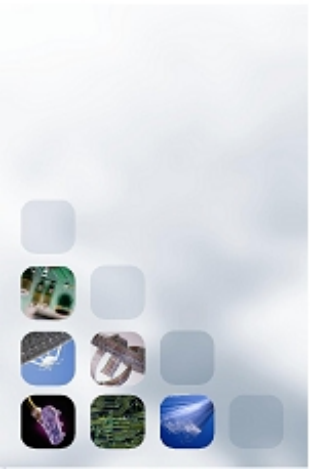




## NAS model

- It is a protocol which allows UE to talk to MME
- Focus on NAS Active state
  - EMM (EPS Mobility management) Registered, ECM (EPS connection management) connected, RRC connected
- Logical interaction with MME
  - NAS PDUs not implemented
- Functionality
  - UE Attachment (transition to NAS Active state)
  - EPS Bearer activation
  - Multiplexing of data onto active EPS Bearers
    - Based on Traffic Flow Templates
    - Both UDP and TCP over IPv4 are supported
- Unsupported features
  - PLMN and CSG selection
  - Idle mode (tracking area update, paging...)





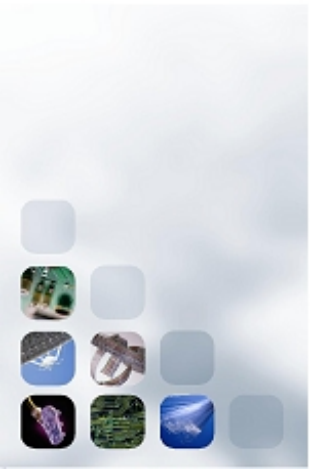
# S1 interface model

- S1-U (user data plane)
  - Realistic model including GTP-U implementation
  - Data packets forwarded over GTP/UDP/IPv4
  - Communication over ns3::PointToPoint links
- S1-C (control plane)
  - abstract model, no PDUs exchanged
  - Supported S1-AP primitives:
    - INITIAL UE MESSAGE
    - INITIAL CONTEXT SETUP REQUEST
    - INITIAL CONTEXT SETUP RESPONSE
    - PATH SWITCH REQUEST
    - PATH SWITCH REQUEST ACKNOWLEDGE



# X2 interface model

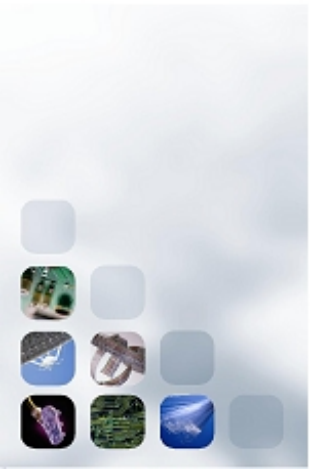
- X2-U (data plane)
  - GTP/UDP/IPv4 over ns3::PointToPoint (similar to S1-U)
- X2-C (control plane)
  - Hybrid model
  - Messages as PDUs over ns3::PointToPoint links
  - Encoded with no standard formats
  - Handover primitives:
    - HANDOVER REQUEST
    - HANDOVER REQUEST ACK
    - HANDOVER PREPARATION FAILURE
    - SN STATUS TRANSFER
    - UE CONTEXT RELEASE
  - SON primitives:
    - LOAD INFORMATION
    - RESOURCE STATUS UPDATE





# S11 interface model

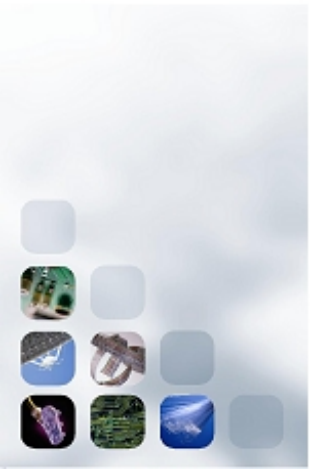
- abstract model
  - no GTP-C PDUs exchanged between MME and SGW
- Supported primitives:
  - CREATE SESSION REQUEST
  - CREATE SESSION RESPONSE
  - MODIFY BEARER REQUEST
  - MODIFY BEARER RESPONSE



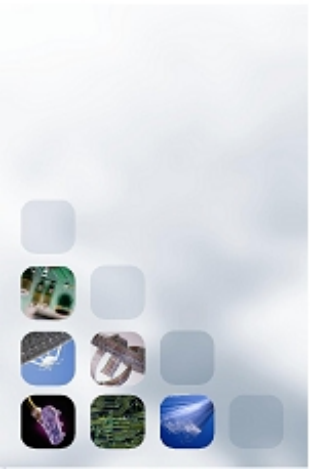


# Simulation Configuration

- Done via ns-3 attribute system
- Several configurable attributes per LTE object
- Default attribute values can be configured:
  - Via input config file
  - Via command line
  - within simulation program
- Per-instance attribute values can be configured:
  - Within simulation program
  - Using GtkConfigStore





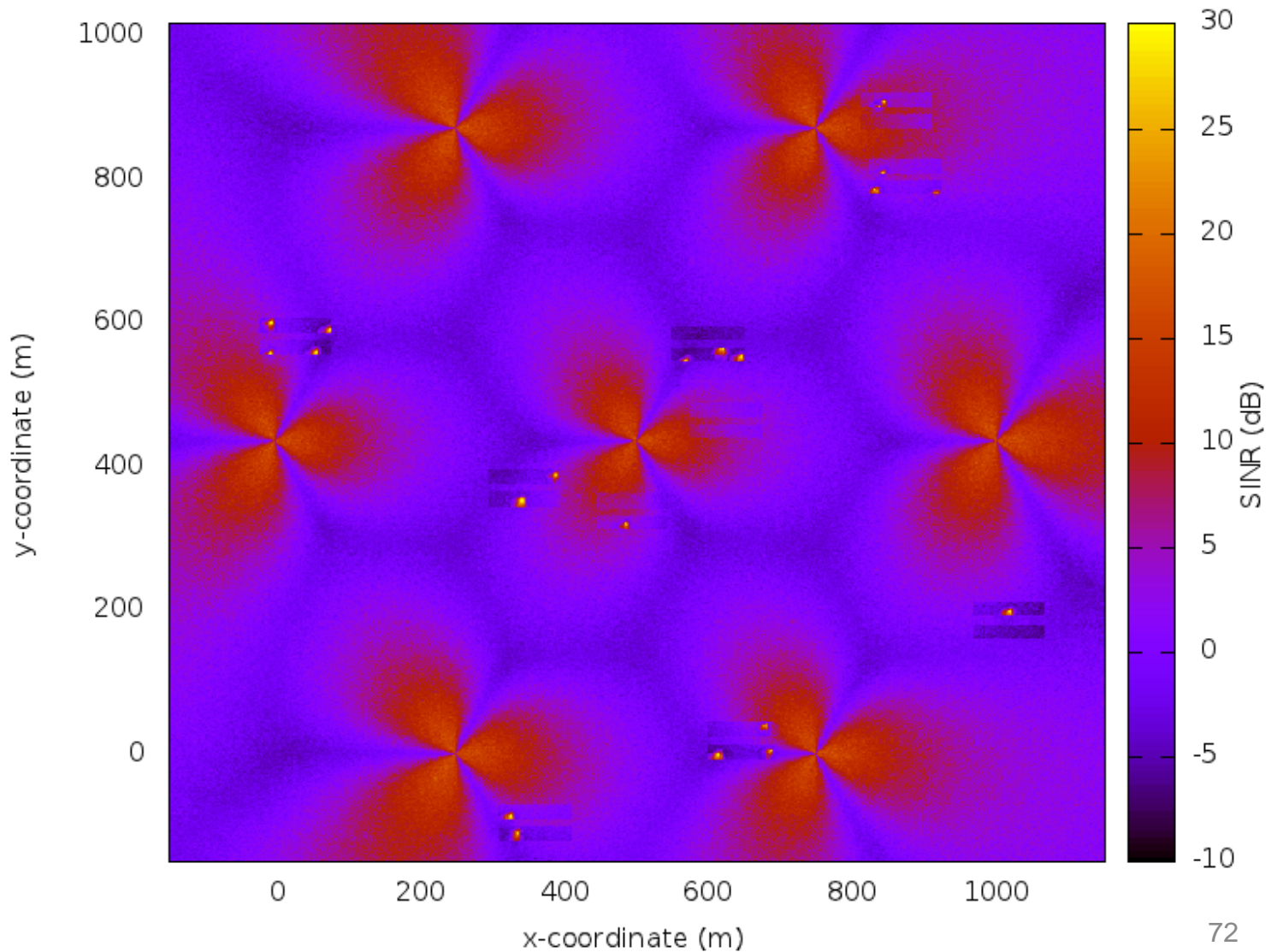
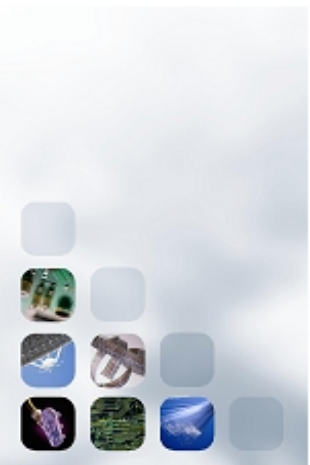


# Simulation Output

- Lots of KPIs available at different levels:
  - Channel
    - SINR maps
    - pathloss matrices
  - PHY
    - TB tx / rx traces
    - RSRP/RSRQ traces
  - MAC
    - UL/DL scheduling traces
  - RLC and PDCP
    - Time-averaged PDU tx / rx stats
    - RLC considers only MAC delay, PDCP also RLC queues one
  - IP and application stats
    - Can be obtained with usual ns-3 means
    - FlowMonitor, PCAP traces, get stats directly from app, etc.

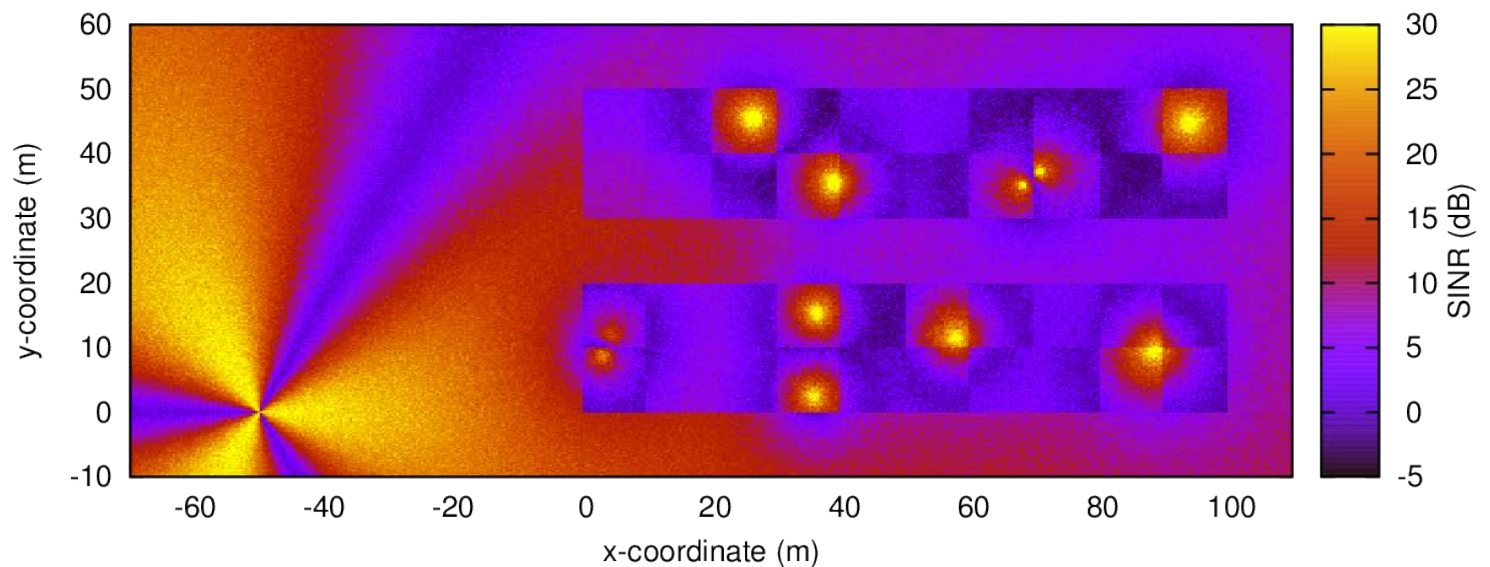


# Example: 3GPP dual stripe scenario





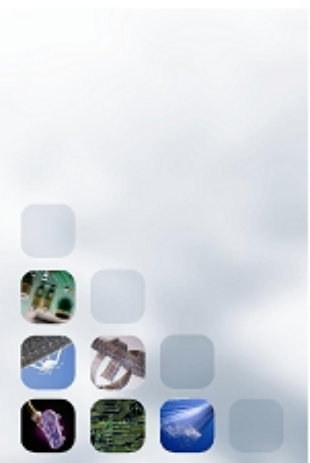
# Example: 3GPP dual stripe scenario



## NOTES:

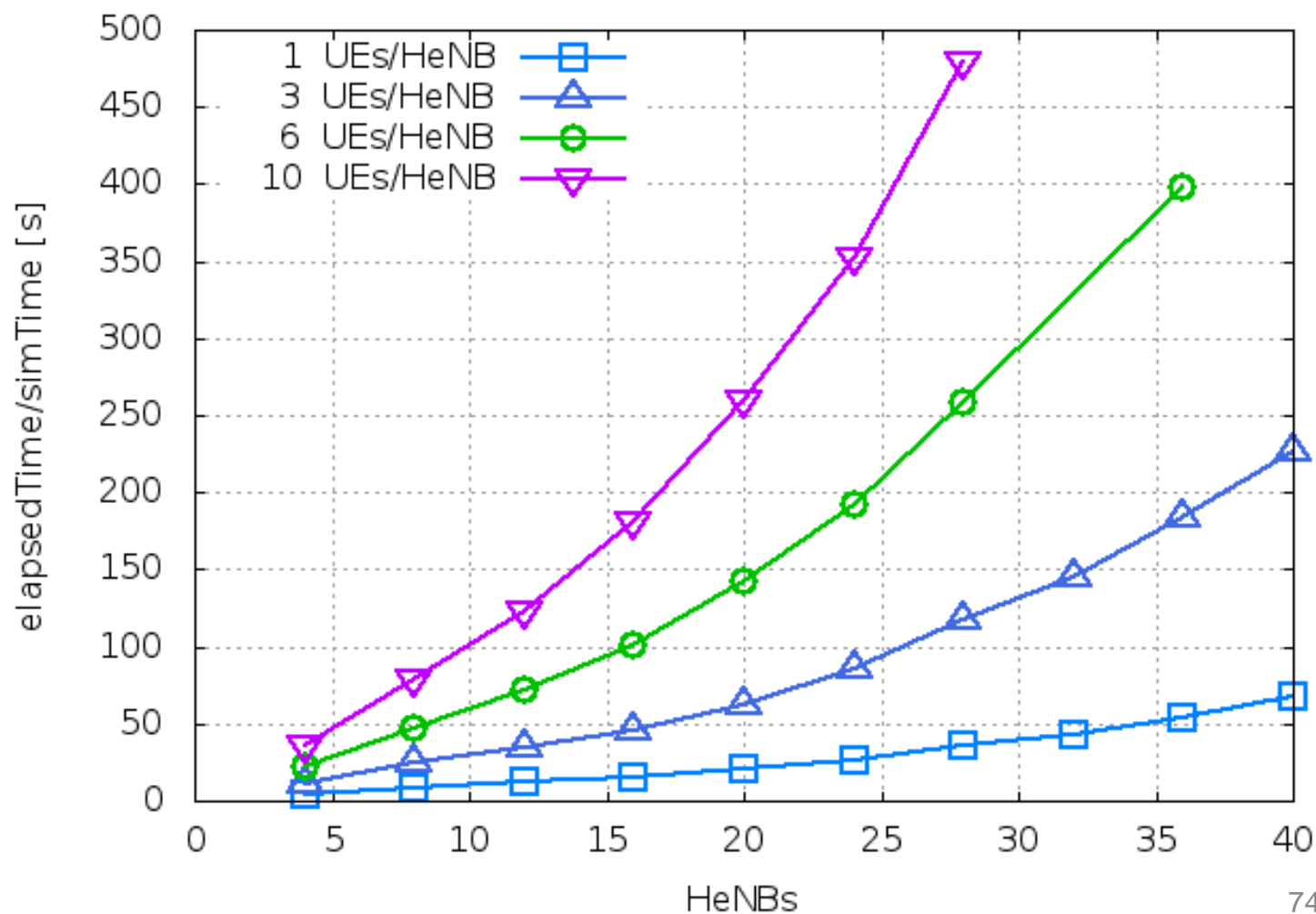
- points are modelled as nodes
- SINR is evaluated considering the strongest signal as the one of the serving eNB



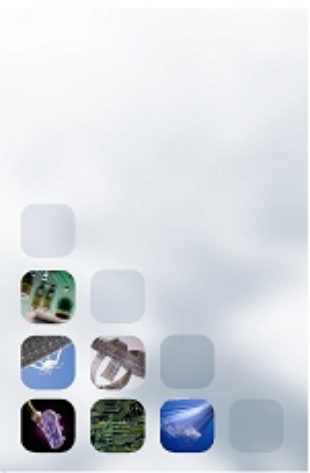


# Execution time performance

LTE+EPC with real RRC

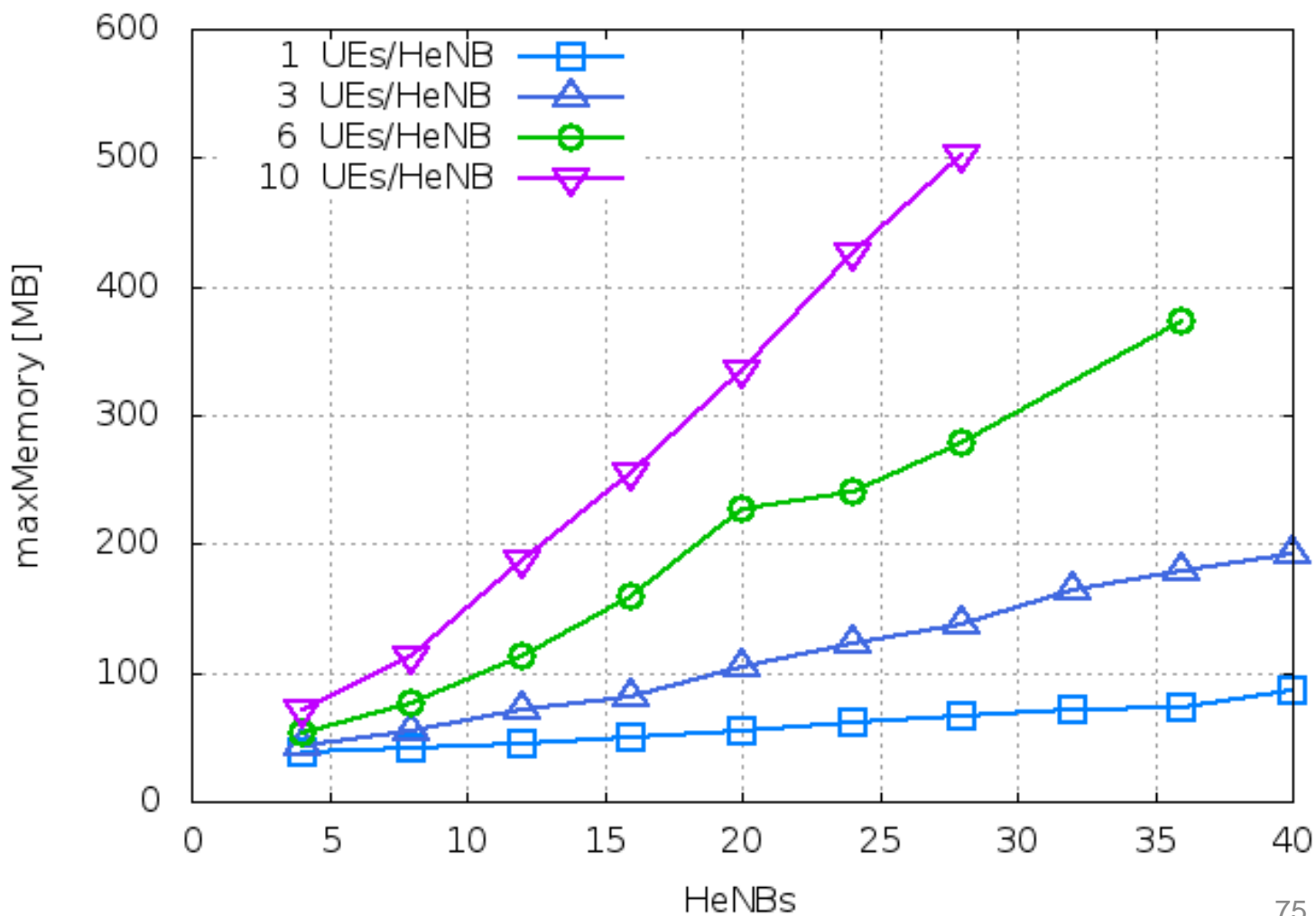






# Memory consumption

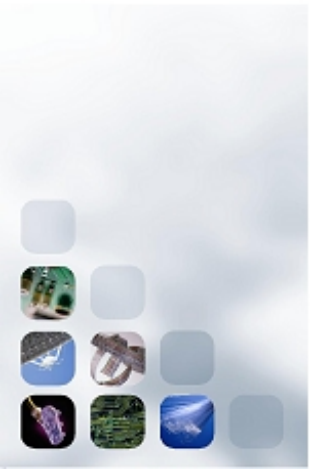
LTE+EPC with real RRC





# Testing

- Huge effort in testing:
  - Unit tests
    - Checking that a specific module works properly
  - System test
    - Checking that the whole LTE model works properly
  - Validation tests
    - Validating simulation output against theoretical performance in a set of known cases
  - Valgrind test coverage
    - Systematically check for memory errors
      - memory corruption, leaks, etc. due to programming errors
  - Build tests
    - Provided by ns-3 project for stable LENA code
    - Verify correct build on all supported platforms
    - LENA dev code tested daily on ubuntu

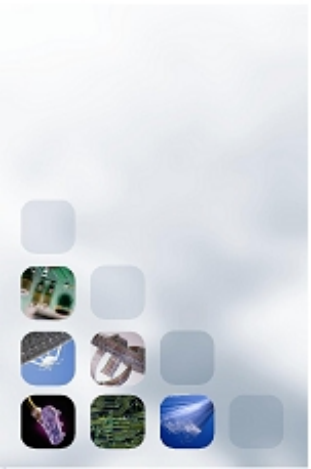




# Documentation

## LTE module documentation

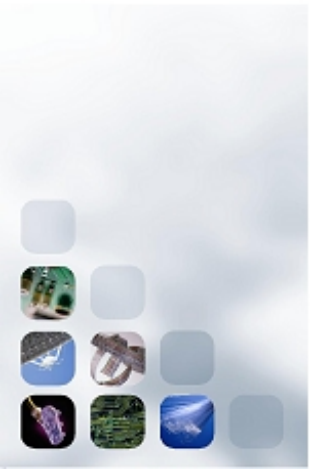
- Part of the ns-3 models library docs
- <https://www.nsnam.org/docs/models/html/lte.html>





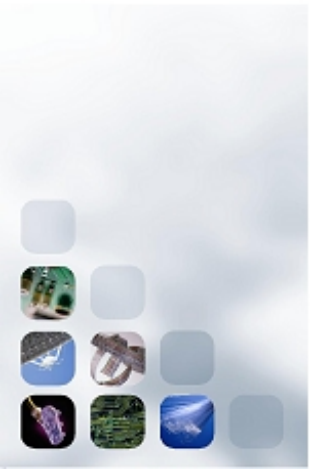
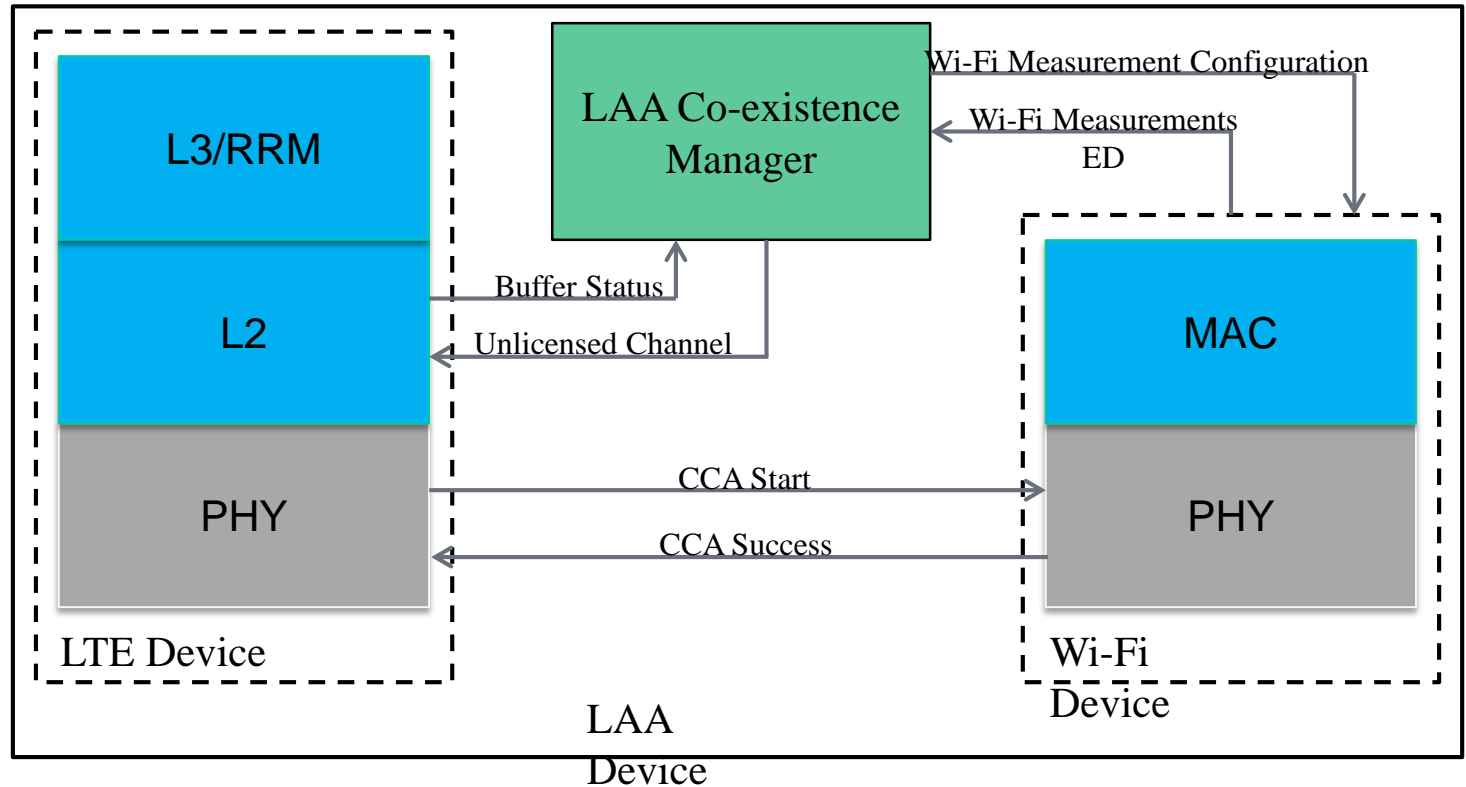
# Further branches

- Licensed Assisted Access (LAA)
  - Includes Rel.13 features
  - Support for Supplemental Downlink in unlicensed spectrum
  - Does not support partial subframe
  - Developed in collaboration with WFA and University of Washington
  - <https://www.nsnam.org/wiki/LAA-WiFi-Coexistence>
- LTE-U
  - Includes LTE-U Forum specs
  - Support for Supplemental Downlink in unlicensed spectrum
  - Developed in collaboration with Spidercloud Wireless
  - <https://bitbucket.org/cttc-lena/ns-3-lena-dev-lte-u>
- D2D
  - In-coverage and out-of-coverage scenarios supported
  - Support for direct communication, synchronization and neighbour Discovery features
  - Developed by NIST
  - New repo to be disclosed soon by NIST/CTTC/Uni Washington
- NR
  - Developed with Interdigital
  - Some features to be discussed during the WS





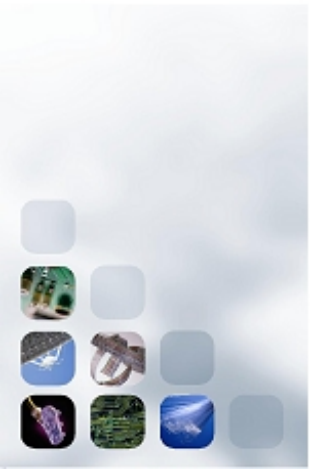
# LAA Functional block diagram





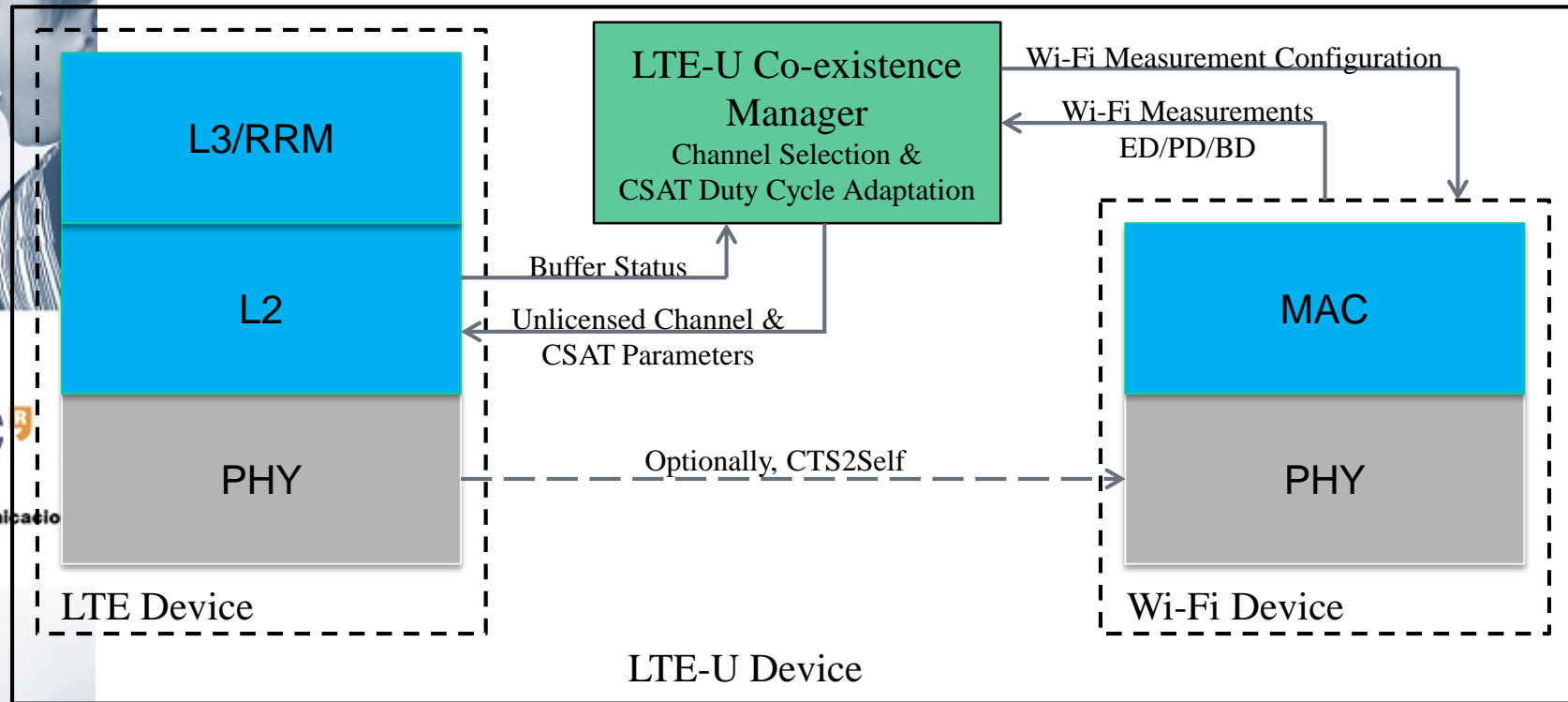
# LAA model

- LAA uses an exponential backoff according to the Category 4 design
- The update of the contention window is implemented following a HARQ feedback based approach, as suggested in [R1-156332].
- LAA Energy Detection threshold (ED) is separately tunable (-72 dBm default, based on latest agreements).
- LAA model defaults to a fixed defer time of 43  $\mu$ s.
- LAA CCA slot time 9  $\mu$ s.
- $CW_{min}=15$ ,  $CW_{max}=63$  (based on latest agreements, configurable upward to 1023).
- LAA model defaults to 8 ms TXOP, based on latest agreements. It is configurable upward to 20 ms.
- Data transfer starts at subframe boundary. We implement reservation signals to occupy the channel and force other nodes to defer, while we are not occupying the channel with data.



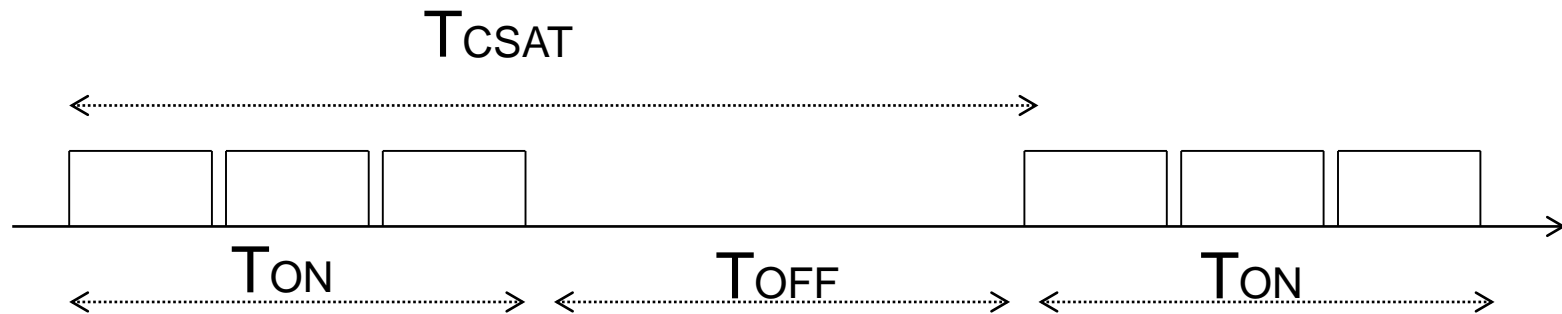


# LTE-U





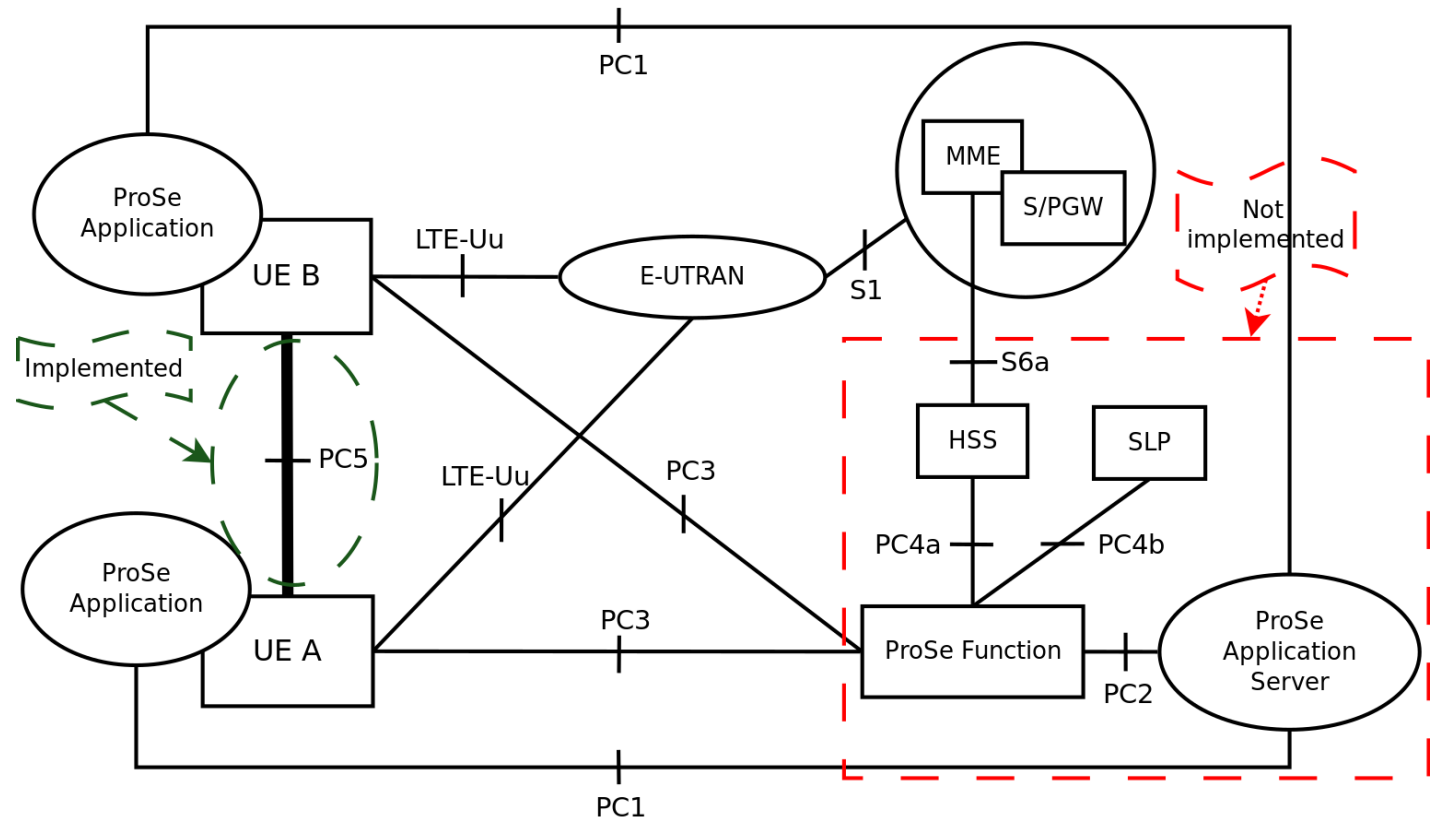
# CSAT (Carrier Sense Adaptive Transmission)



- $T_{ON}/T_{OFF}$  is adaptive based on the Wi-Fi measured medium
- The medium utilization is measured during  $T_{OFF}$
- There is a maximum number of consecutive subframes for transmission of LTE-U, then LTE-U has to switch OFF during a puncturing period of 1 or 2 ms, to allow for low latency Wi-Fi traffic to go through.
- LTE-U nodes need beacon detection and preamble detection capabilities



# D2D architecture





# LENA and the ns-3 community

- CTTC working in tight integration with the ns-3 community
- The LENA code is periodically merged with the official ns-3
  - All the features described will be included in ns-3.19
- CTTC is the current maintainer of the LTE code in the official ns-3
- CTTC LENA team still working on new features
  - Normally, code is published and included in future official ns-3 releases
- CTTC is Executive Member of ns-3 consortium
- CTTC is usual to participate to GSoC calls for ns3 projects
  - Check ns3 mailing list next spring!

