Units background

Summary of past decisions

- Agreement that ns-3 would benefit from strongly typed units and quantities
- Agreement to take an interim step in the wifi module to introduce "weak types" (aliasing of C++ double type)
- Maintenance and usability tradeoffs exist among the possible solutions (existing libraries vs. custom)
- Two alternatives have been developed with ns-3 code: Jiwoong Lee's custom library (MR <u>!1887</u>) and adaptation of existing nholthaus/units library (MR <u>!2085</u>)
- In August 2024, we agreed to further explore nholthaus-units on an experimental branch, with these open questions:
 - Compatibility with Python API
 - Extensions to unsupported units (dBr_u, dBm_per_MHz)
 - Port more of the existing code



Updates in early 2025

- Some additional development of Jiwoong's approach has occurred (not reflected in the current GitLab.com MR)
- Some discussion in the tracker about whether we would alias nholthous/units types into ns3 namespace; i.e.

```
namespace ns3{
using Hz_t = units::frequency::hertz_t;
} // namespace ns3
```

- Current branch supports this, aligning with strong type (e.g., dBm_u -> dBm_t)
- Gabriel experimented with the <u>Python API</u> and options to inject into ns3 namespace
- Sebastien suggested to fully port both power and frequency variables in the wifi module to fully evaluate suitability



Recent updates

- Converted all power quantities from weak to strong type in the src/wifi directory only
 - dBr_u, dBm_u, dB_u, dBW_u, Watt_u
 - At interfaces to the wifi module (propagation, spectrum, Wi-Fi trace sources), the double value is still used
 - This was very tedious work (~2600 LOC changed) and Claude Code was surprisingly poor at assisting (I also tried Google Gemini)
 - Reviewed/updated 47 comments in MR !2085
- Most tests pass— all remaining test failures are not units related but are problems with the tests and can be reproduced outside of this branch
 - Try test.py after restricting the build to –enable-modules=wifi
- Added support for 'dBm_per_MHz' and 'dBm_per_Hz' units, which were not in the nholthaus/units library



Highlights

- Run and read the units-example.cc program to get a flavor for it
- Key core files to look at:
 - src/core/model/units.h
 - src/core/model/units-nholthaus.h
 - src/core/model/decibel.{cc,h}
 - src/core/mode/dbm.{cc,h}
- Good example wifi model file to look at the diff:
 - wifi-phy.cc



My impressions

- This still seems to me to be the best way forward
 - This library has been in wide use in the C++ ecosystem
 - I think that it would be low friction for users and maintainers
 - Unit errors are caught at compile time (except for callback signature mismatches) and tend to be pretty obvious
 - Highest payoff is likely to be in avoiding logarithmic/linear mistakes for power quantities
 - Compatible with command-line arguments and attribute values
- Sebastien's interim weak types port (double type to aliases such as dB_u) was very valuable in helping to port
- A major tedious job remains to convert the rest of the codebase



Next steps

- Frequency quantities (primarily MHz) is the other significant port remaining for wifi module
 - Should be easier than power quantities
 - I already tested some frequency examples in the units-example.cc
 - There are some energy related port (e.g., current in amperes) also needed
- Rebase to latest ns-3-dev (and port new wifi code that was added shortly before the ns-3.46 release)
- Enable all modules in the build
 - mesh module needs conversion, and some examples and tests are not covered by --enable-modules=wifi
- Start to convert Ite, zigbee, Ir-wpan, spectrum, propagation, nr, ...?



Open issues

- Would we eventually want to break trace source backward compatibility to impose strongly typed units on those parameters?
- Upstream (nholthaus/units) has basically gone unmaintained; is it an issue for us?
 - I think not, but just mentioning this
- Would we port the boost::units (length) code in src/core?
 - I think yes, since it is lightly used
- Jiwoong has an open comment on <u>ARM macros</u> that I did not address



Backup (slides from August 2024 meeting)



Units background

- There seems to be consensus for adopting strongly-typed units and quantities
- No consensus reached for whether to adopt double type aliases (weak types) as an interim step
 - Sebastien's MR proposal !2068
- No consensus on the actual implementation
 - Jiwoong proposed a new <u>units library</u> and volunteered to maintain it
 - I have been working with <u>wrapping nholthaus/units</u> library as a possible alternative
 - Peter expressed interest in aligning with <u>mp-units</u> because of possible future standard library inclusion



My concerns with various proposals

- The choice involves a complicated tradeoff between safety, usability, and API consistency
- Writing and maintaining a custom units library is a lot of work
- mp-units seems to have some current momentum but appears to be many years out, and relies heavily on C++ 20/23 features and concepts
- Of widely adopted libraries, only nholthaus/units has support for logarithmic units (power) needed in ns-3
 - Good comparison summary <u>here</u>



SI units

Pros

- Uses mainly basic C++ constructs (good for new users, Python bindings)
- Jiwoong volunteered to maintain it

Cons

- Not aligned with ns3::Time design (API discontinuity)
- Does not conform to ns-3 naming style
- Combinatorial explosion of operators/converters possible



nholthaus/units

Pros

- Drops into core module pretty easily
- Probably much less maintenance burden
- Seems to work as advertised
- Unit conversions happen implicitly and automatically at compile time

Cons

- Likely to cause problems (be incompatible with?) Python bindings
- Does not align with ns3::Time design (API discontinuity)
- Creates a bit more friction for users (multiple namespaces, template compilation errors)



Weak types

- Do not see enough benefit over the cost of supporting
- Main benefits appear to be:
 - 1) "better-than-nothing" until we have strong types
 - 2) unit hints for IDEs for trace source parameters that remain double type (for backward compatibility)
- Costs are additional typedefs to manage and distinguish from strong units
 - user question: when should I use meter_t vs. Meter vs. double?
 - aliases will bleed into ns3 namespace in general and may be longlasting
- Variable naming may provide similar/better benefits
 - e.g., spotting errors in GitLab.com code reviews



Extending the ns-3 Time pattern

- ns3::Time class adopts the paradigm that the dimension is the type, with a (configurable) base unit, an underlying integer type, converters to export/import double type, and scaling converters to print different units
- We could do similar with Frequency, Power, LogPower, Energy, etc. as needed; e.g.

```
Frequency f = MegaHertz(10) + MilliHertz(20);
std::cout << f.GetHertz() << std::endl;
prints: 10000000.02
std::cout << f.As(Frequency::KHZ) << std::endl;
prints: +1000.00002kHz</pre>
```



My preferences

- No change for ns-3.43 release (Sept)
- Investigate whether nholthaus/units can work with Python
- If yes? See if people can live with nholthaus/units
 - Develop and maintain branch based on wrapping nholthaus/units, to merge immediately after ns-3.43
 - Copy units.h into src/core/model, as in current MR
 - Port Wi-Fi power and frequency types for the initial MR
 - Convert to double type at wifi module boundaries
 - Use weak types MR as a porting guide (the compiler will tell us if we missed any)
 - Keep ns3::Time and ns3::DataRate for backward compat.
 - Eventually replace Boost::Length (only lightly used)
 - Grow outward (other modules, other types) from there



My preferences (cont.)

- If no? Develop custom solution for power and frequency units that is aligned with ns3::Time
 - Use weak types MR as a porting guide



Peter's proposal

- Adopt weak types now in wifi module only, not in user code or other modules for now
- Further explore nholthaus/units in a branch
 - For ns-3.43 (October?) if it works out



nholthaus/units

- Types are the units themselves (e.g., Meters)
- Types of different units (scales), but the same dimension (e.g., Time, Power), are related
- Types wrap underlying double values
- Unit conversions happen implicitly and automatically at compile time
 - Disallowed conversions will not compile



Steps to support nholthaus/units

- Added units.h to src/core/model, with linting guards
 - had to also convert from DOS to Unix file type
 - at the moment, I am extending units.h with ns-3 specific things,
 but could move them to another header (e.g. units-ns3.h)
- Added two new macros for Attribute helpers, to enable support for DoubleValue configuration and for bounds checking
- CommandLine needed stream extraction operators (operator>>) for each unit— added to units.h



Steps to support nholthaus/units

- Need to declare/define "Value" class for attributes
 - Option 1: Define value class for each unit used in attributes (e.g., Watt, MilliWatt, etc.)
 - Option 2: Define value class for each dimension (e.g., Power)
 - fewer classes, but DoubleValue will only convert to one unit type
 - I have this option in my branch now, but may switch to or consider option 1
- Need to include namespaces of interest:

```
using units::power::dBm t;
```

and probably add aliases; e.g.

```
using Dbm = units::power::dBm t;
```

